

# **Sutherland District Basketball Association**



## **Competition Handbook**

**Summer 2010/ 2011**

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**Website: [www.sutherland.basketball.net.au](http://www.sutherland.basketball.net.au)**

**Board Members:**

President: Julie Doyon  
Finance Director: Julie Farquhar  
Directors: Mark Anderson, Michael Clift, Julie-ann Kirkland,  
Diane Murtagh, Paul O'Neill

**Staff:**

Association Manager	Brent Elphinston
Participation & Development Manager	John Suva
Competitions Manager	Annette Heard
Registrar	Kay Meadows
Office/Accounts Manager	Jacqui Meldrum
Marketing and Sponsorship Manager	Glynnis Lambert
Canteen Manager	Julie Walmsley
Referees Administrator	Michael Bills
Senior Referee Manager	Graham Clarke
Junior Referee Manager	Alissa McCann
Court Supervisors	Maureen Clelland
	Jason Freshwater
	Jarrold Hodge
	Jacob Heard
	Sue Wilson

## **CHARTER**

- To provide opportunities for
    - Players to play
    - Coaches to coach
    - Referees to officiate
    - Administrators to encourage players, coaches, referees, officials and parents to participate
  - To promote high quality competition highlighting the philosophies of fair play, skill development and enjoyment
  - To praise, encourage, appreciate and reward effort and improvement (NOT simply OUTCOMES)
  - To encourage fair play, tolerance and understanding of the thoughts and actions of others
  - To be inventive, creative and imaginative in our approach to basketball
  - To provide leadership, assistance and support to players, coaches, officials and referees
  - To provide the best possible and safest environment for our members
  - To foster the spirit and development of basketball in the Sutherland Shire
- RIGHTS AND RESPONSIBILITIES**

### **Members Rights**

All S.D.B.A. Members have the right to:

- 1) Enjoy their basketball activities
- 2) A safe and healthy sporting environment
- 3) Skilled and qualified leadership
- 4) Share in decision-making processes
- 5) Equality of opportunity

### **Members Responsibilities**

All S.D.B.A members have the responsibility to practice good sporting behaviour by:

- 1) Playing fairly and safely
- 2) Playing by the rules
- 3) Co-operating with coaches, team mates, officials and opponents
- 4) Abiding by decisions
- 5) Applauding all good play

All participants should be able to play at a level appropriate to their interest and ability

## **INTRODUCTION**

The SDBA is a non-profit organisation..

The Association runs over 3500 basketball games per year, from Miniball through to Junior, Senior and Unisex Competitions, and averages 1800 players in local competition each year .

This handbook has been produced by the SDBA to ensure that all participants have access to the rules and conditions under which our competitions are conducted.

We hope that the publishing of this handbook will lead to a greater understanding, cooperation and enjoyment by and for all members.

As always, comments and suggestions are a welcome and necessary part of the development of our Association.

Please put your comments in writing and send them to the Competition Manager through your Court Supervisor.

## **CONDUCT OF GAMES**

1) All games are played under the jurisdiction of the Sutherland District Basketball Association and shall be conducted according to the rules as laid down in the current “Official Basketball Rulebook” released by Basketball Australia, except where variations are listed within these competition rules.

2) All teams having entered the competition and registered by paying the nomination fee commit to pay court fees for the entire competition, regardless of other circumstances, except if their team is removed by SDBA management.

3) All games will be under the control of the SDBA, which is responsible for receiving competition entry forms, registration forms, court fees and forfeit fines (where applicable) from all teams in all divisions.

The SDBA is also responsible for making the draws, notifying team contacts of the draw and any changes to that draw, receiving notice for forfeits and notifying affected teams, as well as ensuring that the competition rules are adhered to.

The SDBA staff will endeavour to allocate teams into appropriate standard competitions and ensure the smooth running of those competitions

4) All teams are required to have a competent and committed team manager who will ensure that their team is properly uniformed, organised and has sufficient players registered to complete the schedule of games without disruption. Additional players are available by contacting the SDBA Office

## **DUTIES AND POWERS OF SDBA STAFF, COURT SUPERVISORS, REFEREES, BOARD MEMBERS**

All the above personnel have authority over the conduct of SDBA games and may assist in the enforcement of the Official Rules and SDBA Competition rules. They also have the power to cite any participant to appear before a disciplinary tribunal in the event of inappropriate conduct.

The SDBA staff member who is directly responsible for the conduct of any competition is that competition's Court Supervisor. They are primarily responsible for the application of all rules and the settling of any disputes. The Court Supervisor is the avenue for the communication of matters related to their competition. Direct communication with the SDBA office should only be undertaken when you are not satisfied with the Court Supervisor's handling of a particular situation.

The SDBA Board reserves the right to refuse admission of any team or player into competitions

The SDBA Board and management reserve the right to adjudicate on any situation.

The Court Supervisor or any Board Member in attendance can deny any person from participating in any SDBA event and may have them removed from the venue. The police may be called to remove offenders.

The match referee must check and sign the scoresheet to verify the result at the conclusion of the game.

Team Names will be accepted at the discretion of the Board

## **Competition Structure**

### **Senior Competitions:**

Monday	A,B,C Grade Men; A, B Grade Women, Over 30 Women, Div. 1/2 Women
Tuesday	Div 1, 2 Men,
Wednesday	A, B, C Grade Men; A, B, C Grade Women; Over 35 Men; Under 22 Men/Women
Thursday	B, C Grade Men; B Grade, Women
Sunday	A, B, Grade Unisex

### **Junior Competitions:**

Monday	Under 16 Boys and Under 18 Boys
Tuesday	Learn to Play and Under 10 Boys and Girls.
Wednesday	Under 16 and Under 18 Girls
Thursday	Under 12 and Under 14 Boys and Girls
Friday	Premier League: 12yrs -18yrs and under, Boys and Girls

ALLOCATION OF GRADES TO VARIOUS NIGHTS IS THE RESPONSIBILITY OF SDBA AND SOME ADJUSTMENTS MAY BE NECESSARY BASED ON NOMINATIONS RECEIVED.

### **Closing Dates and Competition Duration**

- a) Nominations for Senior Competitions will close Monday 6th September, 2010.
- b) Nominations for Junior Competitions will close on Monday 13th September 2010.
- c) Late entries will only be accepted where vacancies exist.
- d) Senior Competitions commence Monday 27th September and conclude the week commencing Monday 4th April 2011.
- e) Junior Competitions commence Monday 11th October 2010 and conclude the week commencing Monday 4th April 2011.

### **Nominations:**

- a) Nominations must be accompanied by the relevant fee.
- b) Incomplete forms will not be accepted
- c) After a nomination form is received by the Association any additions or deletions of players must be submitted on the "Addition/Deletion to Nomination Form" before the player is permitted to play.

### **Team Organisation:**

- a) A minimum of six players is recommended for Senior teams and a minimum of seven for Junior teams.
- b) All teams are required to have a competent and committed team manager who will ensure that their team is properly uniformed, organised and has sufficient players registered to complete the schedule of games without disruption.
- c) All junior teams are required to have a competent and committed adult willing to coach the team.
- d) The Association will provide training and support for all new coaches and managers.

### **Player Restrictions**

#### **Senior Competitions:**

Players may only play in one team in any competition but may play in more than one competition providing the following restrictions are followed .

- i. Division 1/2 Men players may only play 'A' Grade on any other night with a maximum of 2 (two) players per team for any game.
- ii. Division 1/2 Women players may not also play in Over 30 Women's competitions;
- iii. Division 1/2 Men players may play in Over 35 Men's competitions with a maximum of 2 (two) players per team for any game.
- iv. Unisex teams may only have two Division 1/2 or Representative players (male and/or female) play in any game
- v. Junior Players must be a minimum of 16 years of age to compete in a senior competitions and their parent or guardian must complete and sign, "Parent or Legal Guardian Consent, Release and Indemnity for a Sutherland Junior participating in Senior Competition" form.

## **Player Restrictions**

### **Junior Competitions:**

Junior players must play in their own age group.

- i. A junior player may not play in more than one team in the same age group.
- ii. A junior player may play up for the same club to help out but only for a maximum of 3 games. If a player plays a fourth game up in any team then that team will receive a forfeit fine for playing an ineligible player.
  - Division 1. players can only help out in Div.1 or Div. 2 in the next age group
  - .Division 2 players can only help out in Div. 1 in the same age group and Div.1, Div.2 or Div. 3 in the next age group
  - Division 3 players can only help out in Div.1 and Div.2 in the same age group and Div.1, Div.2 or Div. 3 in next age group
  - Representative players can help out as outlined above as long as the 4 player rep rule is observed ie a rep player can only replace an absent rep player

### **Development Players;**

- a) Players who also wish to play in a higher age group for development must apply to the "competition committee" for permission to do so.
- b) Clubs must include these players on the nomination forms of both age groups.
- c) If approved they must first play in the correct age group in any week before being permitted to play in a higher age group.
- d) Approved players playing in two grades for the same club will be eligible to play in the final series in both grades provided they play the correct number of games to qualify
- e) Junior players may only play up one age group

### **Rep Player Restrictions:**

- a) **All players intending to trial for 2011 Representative teams must play in the junior domestic summer competition in their correct age group.**
- b) **Any junior team cannot contain more than four representative players.**
- c) A player is deemed to be a Representative player if he/she represented SDBA or any other Association in Division 1 or 2 teams in the 2010 Sydney Junior Championships.
- d) If a Club can "demonstrate" in writing to the Competition Committee that there is unequivocally no other option for a team than to exceed 4 Rep players then the following restrictions will apply:
  - i. Teams with 5 or more Division 1 Rep Players will automatically be graded in the Division 1 Competition of the next age group
  - ii. Teams with 4 Division 1 Rep players and 1 or more Div 2 players will automatically be graded in the Division 1 Competition of the next age group.
  - iii. Teams with other combinations of Division 1 and 2 Rep players will be appropriately graded by the committee according to their performance in the trial games of their correct age group
- e) A Representative player will NOT be permitted to join a team which already has four representative players
- f) A Representative player changing clubs must be approved by the Competition Committee.

**Registrations:**

- a) New players must register prior to playing their first game.
- b) Registration renewal fees must be paid within 2 weeks of expiry.
- c) Players who are registered with another Basketball Association must show proof of registration and pay the appropriate affiliation fee. If they cannot show such proof, full registration fee will be charged.
- d) It is the team's responsibility to ensure that all their players are registered prior to playing.
- e) All active coaches, managers, referees, club administrators, need to be registered with SDBAL for insurance purposes.

**By-Laws:**

- a) The Sutherland District Basketball Association By-Laws are available on request.
- b) All players, officials and spectators must abide by the Code of Conduct which will be strictly enforced.

**Tribunal:**

- a) Any player ejected from a game may be summoned to appear before a Disciplinary Tribunal
- b) Duty officials are to notify the Referees/Court Supervisor immediately and the Tribunal Report Forms filled in.
- c) Players may play until the Tribunal is heard but, should the player appeal he/she is not permitted to play until the appeal is heard.

**Injuries and Insurance:**

- a) Players must be registered at the time of injury to be eligible to claim insurance.
- b) When a player is injured, the injury must be recorded on the back of the scoresheet and witnessed by an official.
- c) Please make application to the Stadium Office on 9542.1999 within 14 days of the injury for an Insurance Claim Form.

**Withdrawal of Team:**

- a) All teams having entered the competition and registered by paying the nomination fee commit to pay court fees for the entire competition, regardless of other circumstances, except if their team is removed by SDBA management.
- b) Any team withdrawing from a competition before its conclusion will be liable to pay game fees for the remainder of the competition.
- c) Note: Any player who has played with a team that has withdrawn from the competition shall pay their proportion of any money owed by that team before they may play with any other team



**Transfers:**

- a) Any player wishing to transfer to another club can only do so at the completion of a competition.
- b) To transfer, a player must be financial and request a signed clearance form from the Committee of his/her current club
- c) Clearance forms must be lodged with the relevant team nomination form OR no later than one week prior to the first competition game.
- d) No player transfer will be allowed after the commencement of a competition unless exceptional circumstances exist.

**Forfeits:**

- a) If a team does not have 4 players ready to play within 10 minutes of the scheduled starting time, the match will be declared an un-notified forfeit .
- b) Substitute players from club teams playing in a lower year group or division, may be used to help make up a team to avoid a forfeit if regular players are unavailable.
- c) Teams may play any player from any team provided the player is approved by the captain of the opposing team in order to avoid a forfeit fine however the opposing team will be awarded the win.
- d) Forfeit fines will always be charged in the event of a game not proceeding due to forfeit. This is because the SDBA's costs are fixed and therefore income streams must be stable to enable the SDBA to reach its financial commitments
- e) Any team forfeiting must pay a fine equivalent to their court fee and the court fee of their opponent.
- f) These fees should be paid prior to the team's next scheduled game. Competition points may be deducted if forfeit fees are not paid on time
- g) Teams who give prior notification of a forfeit will still pay a fine equivalent to their court fee. The win will be awarded to the non forfeiting team.
- h) Notification assists the staff to advise the opposition, duty team etc. that the game will not be proceeding.
- i) All forfeit/duty fines must be paid within 14 days of the fine being incurred unless an appeal has been made. Appeals against fines may be made within 14 days of the fine being incurred.
- j) If an appeal is dismissed by the Appeals Committee all fines become due on notification from the Association.

**Duty Team Responsibilities:**

- a) Duty teams are responsible for crossing player names off the score sheet if they have not arrived by half time
- b) Duty teams are responsible for reporting any undue rough play or unsportsmanlike conduct to the Court Supervisor.
- c) The Court Supervisor should be advised if both teams are not able to commence the game at the scheduled time and he/she will make a decision regarding a forfeit. .

**Duty Requirements for Senior Competitions:**

- a) Duty teams are listed on the draw where applicable.
- b) Teams rostered to do duty must supply 2 competent bench officials (scorer and time keeper) and 2 competent referees.
- c) Division 1 & 2 teams must also provide a 24 second clock operator.

- d) Teams that have two accredited referees should state their names and grades on the nomination form. These referees must referee for your team when rostered.
- e) Teams who do not have two accredited referees will be required to have two team members attend a Level O Referees Course.

#### **Duty Requirements for Junior Competitions:**

- a) All junior teams must have a competent adult in attendance at all games and all duties.
- b) Under 12, 14, 16, and 18 Boys and Girls teams will do duty on their own games - one from each team.

#### **Uniform Dress Regulation:**

- a) All players must be correctly attired. All singlets must be numbered 4-15, 20-25, 30-35, 40-45 and 50-55 inclusive, clearly visible front and back.
- b) Teams have 4 weeks from the commencement of the competition to comply with uniform requirements. Teams are required to contact the SDBA office to request an extension. Proof that uniforms have been ordered will be required.
- c) Teams out of uniform after week 4 of the competition will lose any competition points earned for games played out of uniform
- d) In the case of a clash with team uniform colours the first named team in the draw must either provide an alternate coloured uniform or use alternate uniforms provided by the Association. This should be coordinated prior to the start of the game with SDBA staff.

#### **Hot Weather Policy:**

On extremely hot days the decision to apply this policy will be made by both the Court Supervisor and Referee Manager at the beginning of each game.

#### **Sharks Bite:**

Every alternate Wednesday the “Sharks Bite”, the official newsletter of our Association is published. This newsletter has information on competitions, coaching, refereeing and other useful information. Contributions from members are welcome

**Web Site.** The Association Web Site [www.sutherland.basketball.net.au](http://www.sutherland.basketball.net.au) has results, draws, the Sharks Bite, general information, news and links to other basketball sites.

#### **Inquiries:**

If you have any inquiries on any matters please call the Stadium,  
Telephone: 9542 1999.

Email: [competitions@sutherlandbasketball.net.au](mailto:competitions@sutherlandbasketball.net.au)

Fax: 95215696

Web: [www.sutherland.basketball.net.au](http://www.sutherland.basketball.net.au)

<b>FEES</b>	<b>SENIORS – 18 yrs of age &amp; older in 2011</b>	<b>JUNIORS – 12-17 yrs of age in 2011</b>	<b>JUNIORS – 11 yrs of age &amp; under in 2011</b>
Registration – Player	\$115.00	\$95.00	\$65.00
Registration - Referee	\$58.00	\$46.00	\$35.00
Registration – Others (mgrs, coaches, admin, table officials)	\$12.00	\$12.00	\$12.00
Registration - Affiliate	\$50.00	\$50.00	-
Nomination - Club Team	\$65.00	\$30.00	
Nomination - Individual Team	\$85.00	\$30.00	
Nominations received <u>after</u> closing date	Club \$75.00 Ind. \$95.00	\$40.00	
Bond for Individual Teams	\$100	-	-
Weekly Playing Fees	UNISEX \$45.00 A,B&C Grade \$65.00 O30W O35M \$65.00 DIV 1 & 2 \$70.00	U12/14 \$49.00 U16/18 \$56.00	Under 10 Comp \$65 per player per term
Game Forfeits	\$ 90.00 \$130.00 \$140.00	\$ 98.00 \$112.00	-
Duty Forfeit (Per Game)	\$45.00 \$65.00 \$70.00	\$49.00 \$56.00	
Unregistered/Ineligible Player Fine	\$45.00 \$65.00 \$70.00	\$49.00 \$56.00	
All fees include GST	Fees Effective 27/09/10		

### **Penalties :**

#### **Ineligible Player Fine plus loss of any competition points gained for the game**

- Players playing in an age group or division for which they are not eligible;
- Players playing in more than one team in any one grade;
- Clubs/teams playing a player who is unregistered. (See By-law 2.8);
- Players playing under a name that is not their own; ie, playing for any team and not recording their correct name on the scoresheet;

#### **Duty Fine plus loss of 2 competition points**

- Duty teams failing to have four people present for duty (two referees, one scorer and one timekeeper) or, where the 24-second clock is utilised, five people (one additional person to operate the clock). Successive penalties will be applied to each game not covered by the duty team. (See By-law 10.1);
- Junior teams failing to have a responsible adult present at all times - playing or duty. (See By-law 7.4). A junior team for the purposes of this By-law will be any team playing in any competition up to and including the Under 18 age group.

**Fees and Fines:**

- a) Team game fees must be paid prior to the commencement of a game of if the team is invoiced by week 3 for the first half of competition and by week 11 for the second half of competition
- b) Individual player term fees are due in week 3 of each term
- c) All fines must be paid prior to the team's next game, otherwise all subsequent matches will be declared "financial forfeits"
- d) Teams wishing to appeal against a fine must apply in writing and pay the fine. If the appeal is upheld then the fine and any loss of competition points will be refunded.

**COMPETITION RULES****Competition Points:**

Win: 3 Points

Double Header Rounds Win: 6 Points

Draw: 2 Points

Draw: 4 Points

Loss: 1 Point

Loss: 2 Points

Notified Forfeit: 1 Point

Financial, unregistered or ineligible player forfeits: loss of competition points earned for game where breach occurred.

No points given for Byes or Duties.

**Signing On:**

- a) A registered player must record his /her singlet number against his or her name on the score sheet before taking the court.
- b) Any player who has not done this by half time must have their named crossed off the score sheet.

**Game timing**

- a) Games will start on time. The clock is to be started by the Referee at the scheduled time with a minimum 3 minute warm-up.
- b) A match will be forfeited if a team does not have a minimum of 4 players on court ready to play within 10 minutes of the scheduled game start time.
- c) The clock will not be stopped or reset for the commencement of the game.
- d) One point per completed minute that the game is delayed will be awarded to the opposing team until 10 minute expires.

**Division 1 and 2 Men :**

Basketball Australia rules as amended by SDBA

- 3 minute warm up
- 4 x 10 minute halves fully timed
- 24 second clock will be used
- 1 time out per team, per half
- 3 minute half time break

Game Ball: Size 7

## **All other Senior Games :**

Basketball Australia rules as amended by SDBA

- 3 minute warm up
- 2 x 20 minute halves running clock
- 1 time out per team, per half
- 3 minute half time break
- Clock stops for all time-outs and on all whistles and every made basket in the last minute of the game.
- Bonus free throw shots will be taken after the 7th team foul per half
- Substitutions can be made through the scoretable on any whistle
- Alternative possession in lieu of jump ball

Game Ball: Size 6 women, size 7 men

## **Unisex Rules:**

As Above and

- Any player must be a minimum of 16 years of age
- A maximum of 2 males permitted on the court at one time
- If a team is unable to field a third female player the vacancy may not be filled by a male player
- A male player may take a defensive spot in front of a female player but must not attempt to block her shot. penalty 2 free throws

Game Ball: size 7

## **Junior Games**

Basketball Australia rules as amended by SDBA

- 2 x 20 minute halves with a running clock
- 1 time out per team, per half (clock keeps running) No time outs permitted in the last minute of the first half
- 3 minute half time break
- Bonus free throw shots will be taken after the 7th team foul per half
- Substitutions can be made through the score table on any whistle
- Alternative possession in lieu of jump ball
- In the last minute of the second half the clock will stop on every whistle and made basket only if the margin of the game is less than 10 points
- In under12/14 games free throws are to be taken from the bottom of the dotted circle except in division 1 games where the normal line will be used.
- Three point shots will be allowed in 12/14 Division 1 and above
- Zone defence is not permitted in under 12/14 games

- The Mercy Rule will be applied when a team is leading by 20 points. The team leading will not be allowed to play full court man to man defence or press and may only guard members of the opposing team once they cross into the leading team's back court.
- The mercy rule operates; after a basket is scored against the team with the lower score and a side or end line violation in that team's half which results in them having to inbound the ball. It does not apply in broken play, change of possession or steal situations.
- Game Ball: Girls -size 6 Boys, under 12/14 -size 6 Boys ,under 16/18 -size 7

### **Miniball Games:**

Basketball Australia rules as amended by SDBA

- 2 x 15 minute halves with a running clock
- 1 time out per team, per half
- 3 minute half time break
- Free throws are to be taken from the bottom of the dotted circle
- Bonus free throw shots will be taken after the 7th team foul per half
- Substitutions can be made through the score table on any whistle
- Alternative possession in lieu of jump ball
- Zone defence is not permitted in mini ball games

Game Ball: Size 5

### **SEMI FINALS AND GRAND FINALS**

- Each team will be entitled to call 2 time outs per half. T
- The clock will be stopped for all time outs
- In Junior and Miniball games, the last minute of the second half will be fully timed
- In the event of a draw, extra periods of 5 minutes will be played until a result is achieved
- Teams must have 4 eligible players to participate in the Final Series

### **ELIGIBILITY for FINALS**

- In order to be eligible to play in the Semi Finals and Grand Finals, a player must have played in 50% of all games in the competition
- Eligibility appeals may be made to the SDBA at least five working days prior to the game.
- Supporting evidence must be produced by players who have been unable to play due to illness, injury or representative duties.

This is not the limit of rules & regulations governing this competition..

All teams should read the current SDBA By-Laws