

# KINGSLIFF DISTRICT FOOTBALL CLUB

## COMPETITION RULES FOR

### TUESDAY - 6 ASIDE

#### 1 **Players**

- All players have to seek their own insurance.
- 10 players maximum per team
- All junior players may only play up 1 age division
- Players are not permitted to play without shin pads

#### 2. **Game rules**

- FFA rules apply except for the following
- 6 players per side including the goal keeper
- No offside
- All free kicks are indirect
- Unlimited interchange. Players must change at half way line with referee's knowledge.
- Goalkeepers can not drop kick. Throw out or kick off the ground only.
- **No** player except the goalie is aloud in the penalty box.
- Code of conduct put out by the club and Football Gold Coast are expected to be adhered to.

#### 3. **Time**

- All matches will be 20minutes each way (2 minute half time and 7 min. end of game changeover)
- Games will start and finish on the hooter signal. Hooter will be sounded at half time, resounded for the start of 2<sup>nd</sup> half.
- There will be no time off for injury unless deemed serious by referee. Injured players can have assistance off field but neither assistance nor injured player can interfere with play at this time.

#### 4. **Points**

**Win** - 4 points; **Score Draw** – 2 points; **Scoreless draw** – 1 point and **Loss** – 0 points.

#### 5. **Referees**

- All referees are FFA accredited
- All referees are a minimum of 13 years and 9mths.
- Player who receives a yellow card is to leave the field for the rest of the game but can be replaced.
- Player who receives a red card is to be sent off and cannot be replaced, also misses the next game.
- Player sent off for serious foul play can be ejected from the tournament at the discretion of the tournament committee.

#### 6. **Tournament Committee**

- Any protest must be submitted to the committee immediately after a game.
- The decision of the committee are absolute and final.