



AFL Queensland Community Competitions Rules and Regulations

(Printed January 2014)

INTRODUCTION

Manual

This manual, **to be read in conjunction with the AFL Queensland Competitions Reports and Tribunals document (sections 20 & 21)**, is to be used as a *template* for the administration of all **colts (U18)**, women's and open age community competitions in Queensland except for the NEAFL competition, or as otherwise stated. Affiliated Leagues and clubs will be provided with updates to this manual on a periodical basis in the form of annual review. The rules and regulations contained within this document must be formally adopted by each affiliated League.

This manual has been designed to provide a basis for consistent and efficient practices. It will not contain solutions to all problems relating to administration but it is intended as a guideline for appropriate procedures for the management of Australian Football competitions.

In regard to the NEAFL competition a separate manual entitled, 'NEAFL, Rules and Regulations' is to be used as the *template* for the administration of the **NEAFL** competition. For the NEAFL competition, where the NEAFL, Rules and Regulations are silent, these rules and regulations can be applied at the discretion of the NEAFL Operations Manager and the AFL.

Standardized Regulations

As part of the AFL's recognition by the Australian Sports Commission as the governing body responsible for the management and development of Australian Football, the AFL is committed to being accountable at the national level for providing all of its Members with technically and ethically sound sport programs, policies and services. The *AFL Member Protection Policy*, located on the AFLQ website (www.aflq.com.au), represents the AFL's commitment to the Australian Sports Commission via the *Australian Sports Commission Act 1985 (Commonwealth)* and is formally adopted by the AFL as part of the *Laws of Australian Football*. As the national governing body of Australian Football, this policy is therefore binding upon all Member organisations and individuals.

Relevant AFL community football policies are integrated into this document and the accompanying *AFL Member Protection Policy* document and, unless otherwise stated, are to be adhered to by all affiliated Leagues and their licensed clubs. Affiliated Leagues may, in writing to AFL Queensland, request for "local rules and regulations" to supersede these rules and regulations in the main body of this document. These "local rules and regulations" will be included in a separate document entitled, 'Affiliated League By-Laws'.

Penalties

If rules and regulations are broken a system of penalties will be invoked by the relevant affiliated League. Infringements will incur penalty points. Each affiliated League will **assign, at the League's discretion**, a dollar value **to** each penalty point.

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APPENDIX A - Front

1.0 AFFILIATION

1.1 Affiliation

The game of Australian Rules Football is governed by the Australian Football League (AFL) and is patented to the AFL. Entities which seek to play the game and benefit from the support provided by the AFL, must affiliate with the respective AFL State bodies and thereby comply with the associated Rules, Regulations and Laws.

AFL Queensland shall affiliate with the Australian Football League. All Australian Football Leagues in Queensland conducting AFL competitions shall affiliate with AFL Queensland annually. All Australian Football Clubs participating in AFL competitions shall sign a licence agreement with their respective League. All entities (e.g. AFL Queensland Umpires Association & AFL Queensland Masters), associated with the conduct of the game in Queensland, must also affiliate annually with AFL Queensland.

Where a club has enough players to form two teams in any AFL Queensland affiliated competition, these teams may participate together in the one competition as separate teams e.g. University Blue team and University Black team. In these situations final team lists for each team must be submitted prior to the season and players cannot transfer, other than via the permit system, from one team in a club to the other team in the same club during the season.

Each League is required to pay an annual fee of one hundred dollars (\$100) to affiliate with the AFL and AFL Queensland.

1.2 Affiliation / Licence Agreements

Affiliation/Licence agreements (appendices P & Q respectively) must be signed by the League/club president and lodged with AFL Queensland upon the initial registration of that League/club, and then thirty (30) days prior to the commencement of every subsequent season. (Late lodgement – penalty 20 units)

All clubs must adhere to and abide by the conditions set out in the licence agreement as well as all the match arrangements and regulations required by the League to whom they are affiliated and where applicable with any other conditions outlined within this document. (Penalty up to 300 units)

No club shall be included in the program of home and away matches in any season unless it has entered into an affiliation/licence agreement with AFL Queensland or its affiliated League in a form approved by AFL Queensland.

Each League shall provide copies of the signed affiliation / licence agreements as follows:

- Upon the first registration of a club with a League, a copy of **the League's signed affiliation agreement** with AFL Queensland shall be provided to that club prior to the commencement of the season. **(Late lodgement – penalty 20 units)**
- **Thirty (30) days prior to the commencement of each playing season a copy of each signed club licence agreement for that year must also be lodged with AFL Queensland. (Late lodgement – penalty 20 units).**

1.3 League Constitution and Office Bearers

Constitutions provide each League and club with protection against the consequences of liability. Affiliation/License agreements provide Leagues and clubs with the support of the AFL but, in so doing, require Leagues and clubs to comply with the AFL's expectations in relation to the management and playing of the game.

Each affiliated League shall adopt and keep in force a proper constitution to be approved by AFL Queensland, and shall be incorporated under the laws of the Commonwealth of Australia. Such constitutions shall, inter alia, contain provisions for the holding of an Annual General Meeting on a date no later than December 31st prior to the forthcoming season.

Each League shall provide to AFL Queensland, upon the holding of each Annual General Meeting, a copy of the new office bearers of the League and of all of the clubs affiliated with its League by 15 January of the forthcoming playing season.

1.4 Club Constitution and Office Bearers

Each club shall adopt and keep in force a proper constitution to be approved by AFL Queensland or its affiliated League for the regulation and control of such club, and shall be incorporated under the provisions of the laws of the Commonwealth of Australia.

Club constitutions shall, inter alia, contain provisions for the holding of an Annual General Meeting on a date not later than fourteen (14) days before their League's Annual General Meeting of the season or 31st of December whichever comes first. Each club, when required by their League to do so, shall also forward to the secretary of the League a copy of its constitution then in force *and* each club shall provide to its relevant League, upon the holding of its Annual General Meeting, a copy of the new office bearers of the club.

1.5 Season

The football season shall commence and shall conclude on such dates in each year as AFL Queensland management and the affiliated Leagues may decide for that competition.

1.6 Competition Structure

A season of home and away matches shall be played in accordance with the program determined by AFL Queensland or its affiliated Leagues. In all matches, four (4) points shall be awarded for a win and two (2) points for a tie. In the event of two (2) or more clubs finishing level on points at the end of the home and away season the respective positions shall be determined by the proportion of points scored for and against such club during the home and away matches.

1.7 Admission of Clubs

Leagues affiliated with AFL Queensland shall admit clubs to its membership only on the following conditions:

- (a) Any club, desirous of becoming a member of any **AFL Queensland competition** or affiliated League under these rules, shall make application in writing to AFL Queensland and the affiliated League in which they are applying to participate. The application must be accompanied by cheque or money order for the application fees as determined by the relevant League, together with a copy of the club's constitution and a list of office bearers of the club.
- (b) Such application shall be dealt with at the next general meeting of the relevant League which will in turn obtain acceptance from AFL Queensland for the club to be admitted as a member of the relevant League.
- (c) Upon acceptance of a club's application, the club and all members thereof shall immediately be, in all respects, bound by and conform to the relevant Leagues' rules and regulations/by-laws with which it is now affiliated and where applicable with details outlined within this document.

1.8 Fees and Charges

AFL Queensland and its affiliated Leagues shall each year have the power, by resolution of the relevant competition management committee, to levy each affiliated club. Clubs will be advised of all fees and charges prior to the commencement of the season.

In their first year of competition, new member clubs must pay the half yearly fees prior to the commencement of the season.

Any 'SEQ' AFL - QAFL (Div. 1), QFA (Div 2), QAFA (Div 3&4), Women's & Colts (U18) club that is not fully financial (football competition related costs only) by 31 July of the current season will play the balance of the season (or until the debt is paid) for no match points. A maximum thirty (30) day credit period applies to all outstanding debt with 'SEQ' AFL.

Any 'SEQ' AFL club which is not compliant with AFL Queensland's trading terms (un-financial) after the last home and away game of the season will forfeit the position of any seniors, reserves, Colts

(U18) and/or women's teams in the finals. Their position in the finals will be filled by the club immediately below them on the ladder and other clubs will move up one position accordingly.

Unless otherwise arranged all debts must be cleared by the end of the AFL Queensland financial year (31 October) and, should there be any debt carried over as of 1 November, four (4) points will be deducted from the following seasons match points total for each month the debt is not cleared.

Should the club remain un-financial at the start of the fixture season, and elect to continue in the competition, the club will play for no premiership points until the club's financial situation is compliant with the requirements of AFL Queensland games played under these conditions will be treated as a forfeit.

At the discretion of the Competition Manager, un-financial clubs may be permitted to enter into a 'scheme of arrangement – debt payment plan'. To enter a 'scheme of arrangement – debt payment plan' a minimum of 50% of the debt must be paid up front. Any such arrangement must be in place prior to 30 June or the commencement of the season, depending on the circumstances as defined above, and completed by the 31 October.

As of January 2014, AFL Queensland will operate a compulsory 'direct debit' system for all QAFL club fees and charges. All licenced QAFL clubs are required to complete the 'Direct Debit Request' form (appendix V). This is not an optional condition. Any 'Amendments by You' [item 3 'Direct Debit Request Service Agreement' (appendix U)] which terminate the agreement or stop/defer a debit payment will result in immediate termination of membership with AFL Queensland.

1.9 Other Matters

Any matter of any kind whatsoever not dealt with or provided for in these rules and regulations may be dealt with in such manner as AFL Queensland or the affiliated League deems fit.

2.0 TRANSFERS AND REGISTRATION

2.1 Registration/Permission to Play

This section must be read in conjunction with the AFL National Player Transfer Regulations, December 2013 and the Australian Football Player and Official National Deregistration Policy, December 2013 (posted on the AFL Queensland website, Rules and Regulations section).

Any person, desiring to play with an Australian football club in Queensland for any season of competition, must first be registered on-line with Sportingpulse each year and if needed apply on the prescribed registration form (www.aflq.com.au link Policies, Rules and Regulations) each year. If the application is granted, the registration to play shall remain in force until such time as the player has

been granted a clearance by the club with which he was registered, to any other club, League or association, or until such time as a period of twenty-four (24) calendar months shall have elapsed from the date on which the player last played competition football for the club with which he had been registered to play. Playing an unregistered **and/or suspended** player will result in a severe penalty including loss of points for the game in which the unregistered/**suspended** player participated.

(Penalty 100 units)

It is a requirement that registration on-line or registration forms (www.aflq.com.au), if needed, must be lodged each year by a player wishing to play in an AFL Queensland or affiliated League competition (registration forms are available from AFL Queensland or its affiliated League).

Due to revised Privacy Laws the 'bulk registration' and 'annual roll over' systems are no longer available on Sportspulse. For each AFL season, players must complete an on-line registration to be eligible to play in any 'SEQ' AFL competition.

The competition management shall record each registration in a proper manner. A registration shall not be valid if a player is under the age of 18, unless the registration has been endorsed by a parent or legal guardian of the player, signifying consent to play.

Dual registrations are not permitted. A player registered with a 'SEQ' AFL team, which is part of a NEAFL club, is not necessarily registered to play with the NEAFL seniors in that club. The 'SEQ' AFL player must submit a permit to be able to play with the NEAFL reserve or senior team in that club. For the movement of players between NEAFL and QAFL clubs refer to the NEAFL 'Player Interchange Agreement' posted on the NEAFL and AFL Queensland websites.

Under 16 players can be permitted to play **Colts (U18)** football for the entire season. However to play finals football players must satisfy the respective finals eligibility requirements for U16 and U18 competitions.

Any player registered with an AFL Queensland affiliated club that disbands, fails to affiliate with, or has its membership terminated by AFL Queensland shall be free to register with any other affiliated club without first having to obtain a clearance from his original club. However it will be necessary to submit a clearance application for the first year after the club ceases to be a member of the League. This will enable the League to keep track of the players from the non-member club.

Players and officials may be deregistered in accordance with the conditions for deregistration contained in the *Australian Football Player and Official National Deregistration Policy, December 2013* located on the AFL Queensland website (www.aflq.com.au). **The sixteen (16) match, in total, suspension criteria for deregistration only applies to suspensions resulting from reportable offences as per the Laws of Australian Football. Any suspensions received prior to turning the age of sixteen (16) will not count toward the suspension criteria for deregistration in senior competitions. Also, upon an AFL player returning to a community AFL competition, their suspension history will be halved for**

the purposes of deregistration.

2.2 Permission to Interview

South East Queensland AFL Division 1 (QAFL)

Any **QAFL** club wishing to interview a player of another **QAFL** club with a view to having that player transfer to and play for one of its teams must first submit a 'Permission to Interview' request (online/appendix H) to AFL Queensland. 'Permission to Interview' requests will only be processed after the last day that AFL Queensland player contract elapses. In the event that the player is contracted (and has had his contract lodged with AFL Queensland) the request will be returned with a denial of 'Permission to Interview'. Should there be no contract lodged with AFLQ the 'Permission to Interview' request will be forwarded on to the player's club and that club will then have seven (7) days to respond. A club seeking 'Permission to Interview' may not contact the player during this seven day period. Once the due date for response has expired, AFL Queensland will inform the club requesting 'Permission to Interview' of the outcome. Failure to adhere to 'Permission to Interview' guidelines may result in a penalty. **(Penalty up to 300 units)**

South East Queensland AFL QFA, QAFA, Womens, Colts (U18)

Any **QFA, QAFA, Women's, Colts (U18)** club wishing to interview a player of another '**SEQ**' **AFL QFA, QAFA, Women's, Colts (U18)** with a view to having that player transfer to and play for one of its teams must first submit a 'Permission to Interview' request (online/appendix H) to AFL Queensland. This can be done after the player has declared his intentions to the new club (including training) and will be used as a mechanism to advise the player's previous club of his intentions. Once the Permission to Interview form is lodged with the League, the League will inform the player's previous club.

For all '**SEQ**' AFL competitions, 'Permission to Interview' can be denied as per the conditions stipulated in section 2.4, 'Clearances/Transfers and Permits'.

2.3 Procedures for Clearance Application

All applications for clearances shall be lodged with AFL Queensland or its affiliated League **using** the Sportingpulse system. In the instance that clubs are seeking clearances for players from Leagues that are not aligned with the AFL Footyweb/Sportingpulse system all applications for clearances shall be lodged with AFL Queensland or its affiliated League using the appropriate form.

Appendix I	Queensland Player Clearance Form 3/Online
Appendix J	Interstate State League Player Transfer Form/Online
Appendix K	Interstate Community Football Player Transfer Form/Online
Appendix R	Temporary Interstate Transfer Form/Online

Transferor clubs/Leagues have six (6) business days to process clearances. Non-response in the required time frame will 'time-out' the application and the player will be automatically cleared.

Transfer Process – Online (AFL Sportingpulse)

Completing a transfer online is the preferred option as it significantly reduces the time and administrative tasks required to complete the transfer.

A player transfer must be initiated by the destination club by logging into AFL Sportingpulse and submitting a player transfer request.

Once the request has been submitted a simple process is completed by the player's original (former) club and the League.

Leagues can navigate down to club level to initiate transfers if required; they can also view all transfers that have been entered online by their clubs. This allows them to monitor transfers entered by member clubs and process the transfers that are 'Awaiting Approval'.

Once the destination club fulfils the final steps in the process the player's record will appear within their database with the player's record changed to 'inactive' and 'read only' in the original (former) club's database.

Each Transfer application shall be signed by the player. **If such player is:**

- under the age of eighteen (18) years the transfer application shall also be endorsed by the player's parent or guardian - and lodged by the new affiliated body via AFL Sportingpulse; the AFL Sportingpulse system will automatically forward the application, or official notification of the application, to the former affiliated body/club.
- transferring to a new affiliated body, the new affiliated body via AFL Sportingpulse notifies the former affiliated body of the transfer application and the player's tribunal history is automatically sent to the new affiliated body via AFL Sportingpulse system.

The former affiliated body notifies the former affiliated club via AFL Sportingpulse of the transfer application, providing the former affiliated club with six clear business days to respond.

A new affiliated body notifying a former affiliated body of the transfer application electronically must keep a record of the original application that has been signed by the player making application and produce a copy of such original application on demand from the former affiliated body and/or the State body by no later than 5pm on the next business day following such request.

Such original application is to be kept until at least the end of the first season to which the player seeks application to join the new affiliated body.

Should any player complete the transfer notification form incorrectly, in that he may in fact, despite

indicating otherwise, be under disqualification because of a financial misdemeanour or an on-field offence, the relevant League shall deal with the player and club as they deem fit

Transfer Fee

Each League and/or club shall not directly or indirectly receive a monetary amount or any other consideration in respect of or in connection with the transfer of a player to a club competing in the competition conducted by another league.

Suspended Players

A player under suspension by the League can transfer to another League but cannot transfer from the new club until twenty eight (28) days after the suspension has been completed. Suspended players seeking a transfer from winter competitions, to summer competitions and vice versa, please refer to clause 3.4.2 of the Australian Football League National Player Transfer Regulations and 19.4.4 of the Laws of Australian Football. In relation to Law 19.4.4 (d & e), if a player is suspended in an AFL Queensland competition (inclusive of NEAFL and conducted between 31 March and 30 September) and the suspension has not been completed prior to the player playing in the Northern Territory Football League (NTFL) competition (conducted between 1 October and 31 March) then the 'remaining suspension' must be served in the NTFL prior to playing in the NTFL. The 'remaining suspension' must also then be served in the AFL Queensland competition should the player return to play the following season.

For all situations, the conditions governing a suspension are detailed in section 20.4 'Player Suspensions' of the AFL Queensland Competitions, Reports and Tribunals document.

2.4 Clearances/Transfers and Permits

Interstate transfers open on 1 February and close on 30 June each year.

Any player who has played football with an affiliated club at any time must obtain a clearance/**transfer** from the club and League with which he last played before playing with their new club. Any player not having played during the previous 24 calendar months shall receive an automatic clearance provided he is not under disqualification or bound by contract to his former club and this clearance may be granted at any time during the season. Whilst the clearance is automatic the normal clearance papers/Online Request must be completed and presented.

An "application for transfer" shall be valid and accepted provided it has been signed and/or approved (AFL Footyweb) by an officer of the club (the transferor club) from which the player has sought a transfer and subsequently recorded by both the transferor and transferee League and endorsed by them.

AFL Queensland or its affiliated League shall not refuse to endorse an application for transfer which has been approved by the transferor club except if the player making the application; is under suspension, is financially encumbered to AFL Queensland or its affiliated League and/or, is under 18 years of age and does not have the supporting signature of their parent/guardian.

Once a player's 'destination club' has lodged an "application for transfer" with the transferee League, the League shall record such application and endorse the dates of application and forward it to the transferor League by the first available means of communication (AFL Footyweb) for immediate action and reply. If such application remains unanswered within six (6) business days of despatch for an interstate or intrastate clearance, it shall be deemed to have been answered in the affirmative and AFL Queensland or its affiliated League shall advise the transferor body that a clearance to play has been granted.

Clubs cannot refuse a player transfer because the player is a 'required player'. A transfer may only be refused under one of the following four (4) criteria, the player:

- Is currently under contract to the transferor club,
- Is indebted to the club or has incurred a transfer fee (only) when registering with the club,
- Is in possession of club property,
- Wishes to withdraw their transfer application (appendix G, Player Transfer Withdrawal Form).

An internal club suspension is not grounds for a club to refuse a player's clearance application unless it is directly related to one of the above four (4) criteria. However the nature of an internal club sanction will be taken into consideration by any 'CARD' or 'Appeal' committee appointed to preside over a clearance dispute.

Should negotiations break down between clubs within 14 days of the first clearance refusal based on the above four criteria then, in the case of transfers between NEAFL clubs residing in Queensland, the matter should be referred immediately to the NEAFL Football Operations Manager for mediation. In the event that the matter is still not resolved it will be directed to the CARD (Clearances and Registrations Disputes) committee. Fees are applicable (see rule 2.5, 'Appealing Against a Refused Clearance').

Note: For transfers between NT Thunder (residing in the Northern Territory) and NEAFL teams (residing in Queensland) the AFL National Player Transfer Regulations for transfers between State Leagues apply.

In the case of Community Football, a player may appeal to a Clearance And Registrations Dispute (CARD) committee appointed by AFL Queensland or its affiliated body to have their application reviewed and a determination made. Where it is a local matter, i.e. between clubs within an individual League, such appeals shall be heard initially by that League's CARD committee (the CARD committee may be the Tribunal in the case of affiliated Leagues). In the event of a dispute concerning

the transfer of players between Community Football Leagues in Queensland, AFL Queensland will convene an independent committee to make a determination.

A club or affiliated League which refuses to grant an application for transfer (appendix S, Player Transfer Refusal Form), lodged by a player, shall be required to state on the application its reason for refusing to grant the application. Such reasons for refusal, together with the player's stated reasons for seeking a transfer, shall be the basis on which any subsequent appeal shall be determined. Failure to do so may be taken into consideration by the CARD committee in any relevant subsequent appeal.

A player who wishes to apply for a transfer from one club to another shall lodge an application for such transfer no earlier than the 1st February and no later than the 30th June. For any "application for transfer" lodged on or before the 30th June and subsequently refused after the 30th June, the player has the right of appeal. Where a player is genuinely transferred in his employment after that date he may make an "application for transfer" prior to the commencement of the final round games subject to a written statement from his employer verifying that he has been:

- (a) legitimately transferred in his employment, and
- (b) has been on the permanent payroll of the employer for at least three months prior to his notification of transfer.

This provision shall apply equally to students whose parent/ guardian has been genuinely transferred in their employment. In which case the parent/guardian must provide confirmation of the employment transfer.

For the purpose of these rules, the affiliated League shall maintain the AFL Footyweb database for:

- (a) all registrations issued; and
- (b) all "applications for transfer" either inward or outward handled, including the date which they were received, the date on which they were answered and whether they were granted or refused, together with any relevant details.

Notwithstanding all or any of the above rules, a player who transfers from another State to Queensland may make application for a transfer from that State to the club with which he wishes to play via AFL Footyweb or on the appropriate Interstate Form (appendices J & K) as directed by AFL Queensland. On lodgement of the application the player may play immediately on the condition that he is neither under suspension nor under contract. A player who has left Queensland to play in another State and who subsequently returns to Queensland (within a 24 month period) will be required to obtain a transfer from the last club with which he played before leaving Queensland.

Women's League – Players may transfer, by completing the Temporary Interstate Transfer Form (Appendix R), to and from the AFL Cairns Women's League for a maximum period of one season.

2.5 Appeal Against a Refused Clearance

A player who has been refused a transfer application may appeal, to the relevant State body independent panel against such refusal, by notice in writing lodged with the State body within ten (10) days of such refused transfer being received by the 'Destination Club' affiliated body.

A player may, if so desired, submit more than one transfer application during the current season and each application shall be dealt with separately although a player may submit one (1) appeal only in any season.

The clubs and players concerned shall each be entitled to representation at the hearing, the number of persons having representation to be limited to the player and his advocate who shall also be the club's representative and the defendant clubs representative and its advocate.

At the discretion of the League such representation may be by a person who is legally qualified.

No notice of appeal shall be acted upon if lodged after 31 July in any year.

Such appeal shall be heard within a period as determined by State body.

State body shall inform each affected affiliated body of the appeal as soon as practical after lodgement by the player of the notice of appeal.

The appellant player/club must lodge a bond of \$550 (inc. GST) made payable to the State body and such bond may be forfeited should the appeal be considered frivolous. A \$250 administrative fee will be retained from the appeal bond.

The appellant player/club must also lodge; an intention to appeal in writing and on club letterhead, together with a copy of the latest Player Transfer Refusal form or appendix '2' of the AFL National Player Transfer Regulations in addition to, the appeal bond.

The defendant club must also lodge a bond of \$550 (inc. GST) and such bond may be forfeited should the defence be considered frivolous. A \$250 administrative fee will be retained from the appeal bond.

Should the defendant club fail to lodge its:

- Intention to appeal in writing and on club letterhead with the State body within four days of being notified of the appeal details from the State body, and

- bond of \$550 (inc. GST) with State body within six (6) days of being notified of the appeal details from State body it shall be deemed to have granted the transfer.

In all cases, in reference to the applicable time lines, the State body shall determine the date and time for lodgement of the form/request and/or bond, as the case may be.

The independent panel may regulate the proceedings before it as it deems fit and the decision of the independent panel shall be final and binding on all parties.

2.6 Permits

A player permit system will operate **only** for Leagues affiliated with AFL Queensland (using the Sportingpulse system). The AFL Queensland Player Permit Form (Appendix L) can be used by Leagues unable to access Sportingpulse. The permit system does not apply between AFL Queensland and any other State League or their affiliates. AFL Queensland affiliated players seeking to transfer from or to another League in another State must obtain a clearance as per section 2.4 of this document and/or in accordance with the requirements of the AFL National Player Transfer Regulations using the online AFL Footyweb transfer system.

The permit system will allow for a player to transfer between clubs without obtaining a clearance from the commencement of the home and away season until the end of the home and away season in the year which the permit was signed. Permitting is not allowed in finals.

There are three (3) types of permit; match day permit, local interchange and temporary transfer.

Three Types of Permits

Type 1 – Match Day

The type 1 permit is used for a player to play with another club on a particular day. All clubs are currently able to apply for these and they are configured nationally for automatic approval.

Type 2 – Local Interchange

The type 2 permit is used for a player to play with another club/team for a period of time, commonly used for under 16 players to play in the under 18 competition. All clubs are currently able to apply for these and clubs and leagues are required to give approval.

Type 3 – Temporary Transfer

The type 3 permit is used for a player to play with an interstate club/team for a period of time, commonly used for players moving to and from the NTFL. All clubs are currently able to apply for these and clubs and leagues are required to give approval.

The following conditions will apply:

Note that unless otherwise stated these conditions only apply to Community Football Competitions.

- (a) For NEAFL players playing the QAFL please see the NEAFL/QAFL interchange agreement.
- (b) Permits to 'SEQ' QAFL clubs from any of the South East Queensland AFL QFA, QAFA clubs, or between 'SEQ' AFL QFA, QAFA clubs, can be used as needed, provided the permit is to a higher division. For a player to qualify for finals he must be registered with the club prior to 30 June. Dual registration is not permitted.
- (c) A player who transfers to another club, to attend an educational institution on a full-time and continuous basis or is subject to a 'fly-in, fly-out' work situation may, during official semester vacations/school holidays or when 'at home', receive a permit to play with his immediate former club 'interchange club', subject to written endorsement from the 'current club', the former club and their respective Leagues.
- (d) The permit application is to be endorsed by those outlined in (d) prior to 1 July in a given year.
- (e) The 'interchange club' in (d) requires approval via AFL Sportingpulse from the 'current club' and League for each match that the player participates with the 'interchange club'.
- (f) The League to which the 'current club' is a member issues the permit.
- (g) The permit period lasts until the player ceases his commitments at the educational institution or 'fly-in, fly-out' commitments and is subject to any relevant regulations of any of the parties, including participation in finals.
- (h) Match Day Permits/Transfers (appendix M)/Online Requests) are to be applied in accordance with the respective League by-laws and it is the responsibility of each League to monitor the application of Match Day Permits/Transfers/Online Requests.

These permit regulations also apply for player movement between affiliated Leagues and for player movement from junior to senior clubs.

Any club found guilty of breaching the permit regulations will be fined. **(Penalty 100 units)**

2.7 Players Illegally Obtaining Permits or Providing False Information

A player who gives false information on an "application for transfer" or on a "registration form", either online or in hardcopy, shall be liable to suspension and/or disqualification as determined by AFL Queensland or its affiliated League to whom such application was made, or a person or body

appointed by AFL Queensland or its affiliated League to exercise that power, and any application granted as a result of such false information shall be void.

If a player obtains a permit illegally, or by means of a false statement, or plays in any way contrary to the permit regulations, a charge may be laid against them by the relevant competition administration.

Where a club plays a player who is in breach of these rules such club shall be liable to lose premiership points gained and such further penalties as AFL Queensland or its affiliated League or its appointee(s) shall determine. **(Penalty 50 to 300 units)**

2.8 Clearance and Registration

All AFL Queensland club clearance applications must be accompanied by the player's signed registration form and/or online registration record for a particular club and that signed registration form and/or online registration record binds the player for twelve months in the State of Queensland irrespective of clearance being granted or not. A player, who has signed a registration form and/or online registration record, and wishes to register with another Queensland club, must seek a clearance first. Lodgement of a registration application with AFL Queensland binds the player to the club nominated irrespective of the date recorded on the registration.

2.9 Amalgamation / Merger Club Clearances

In respect of AFL Queensland approved amalgamations or mergers, or the merger of AFL Queensland clubs with a club of another League, players registered with amalgamating or merging clubs shall be deemed automatically to be players of the amalgamated/merged club.

2.10 Colts (U18) Registration

Colts (U18) - players must be under 18 years of age on the 30 June (in the previous year).

Colts (U18) competition players are able to use the re-registration process online. All new players must complete an AFL Queensland player registration form, available from the League on the AFLQ website (www.aflq.com.au link - Policies, Rules and Regulations). The specific registration form must be signed by the player, his parent/guardian (if under 18 at the time of signing) and the club. In situations where the Colts (U18) team is managed by a senior NEAFL or 'SEQ' AFL club the U18 registration is regarded to be a 'senior' registration and the player can play in either Colts (U18), reserve or senior teams provided they comply with the Colts (U18) 'double up rule' [section 6.1 (c) (ii)] and finals eligibility rules.

U16 registered players can be permitted to play in Colts (U18)/senior teams within the same club or with a different club with which there is an AFL Queensland approved Memorandum of Understanding between the separate junior and senior clubs. These arrangements apply to the current season only

and are to be reviewed at the end of each season. An U16 registered player is eligible to play in U16 and Colts as long as finals qualification needs are met.

AFL Queensland strongly discourages players from changing clubs to play under 18 (Colts) football. Colts football is seen as a transitional phase of a player's football development, linking their junior involvement (i.e. under 6 – under 16) with senior club football. AFL Queensland strongly believes that there is no benefit to a Colts (U18) player to change clubs if the junior club that he has traditionally played with fields a Colts (U18) team. Obviously, a player will need to change clubs if the junior club he has played with does not field a Colts (U18) team or if there is an excess of players for the Colts (U18) team and the player is not a required player and wishes to continue playing at a senior level.

Special conditions apply for Colts (U18) players to be eligible to play with AFL club reserves. For details of these special conditions refer to the NEAFL Competitions Rules and Regulations or the Colts (U18) Club Manual.

If however, a 17 or 18 year old player is invited to play senior football and is seen to be skilful enough and strong enough to play competitive senior football, the player, with the consent of his parents/guardians, can sign a senior registration form with whichever club he chooses.

Senior Link

It is strongly recommended that there is a recognised relationship between each Colts (U18) team and a senior club. This policy is aimed at ensuring that the Colts (U18) players become familiar with the players and officials of a senior team and its associated club environment. Hopefully this association will translate into more Colts (U18) players continuing on to play senior football.

Memorandums of Understanding or 'In-Principle' Agreements may be developed between junior and senior clubs such that both entities assume some responsibility for the administration, management and organisation of the Colts (U18) program. However, AFL Queensland would prefer that the senior club assumes primary responsibility for the Colts (U18) team.

A senior registration does permit a Colts (U18) player to play with the reserves or senior team of the club. Players likely to be selected to play in Colts (U18) games as well as reserve and/or senior games with the same club must complete a senior registration.

Special conditions apply for Colts (U18) players to be eligible to play with AFL club reserves. For details of these special conditions refer to item 16.1, 'Special Requirements' of the AFL Queensland NEAFL Competitions Rules and Regulations 2014 and section 6.0, 'Finals' of these AFL Queensland Community Competition Rules and Regulations. (Need to check this with 2014 NEAFL rules)

Clearances – Colts (U18) players

NB. Clearances for Colts (U18) and senior football are separate.

From junior club with no Colts (U18) team – a clearance is automatic, however should the original club form a Colts (U18) team in subsequent seasons the player has the option of playing for either club, and may return to his original club without a clearance. However in all instances when players move from juniors to Colts (U18's) an on-line transfer via Sportingpulse must be completed.

Transferring from junior club with Colts (U18's) – a clearance is required.

(Colts/U16) Restrictions on Senior Clubs

A maximum of three (3) regular Colts (U18) players may play in senior teams each week. One under 16 player, with permission form signed by the player's parent/guardian, may play in senior teams each week upon request to AFL Queensland in writing.

Unregistered Players (Colts/U18)

Clubs found to be playing unregistered players will lose all points in matches that unregistered players have participated. **(Penalty 100 units)**

Registration Fee

Players may be permitted from U16 to Colts (U18) and from Colts (U18) to seniors of another club. In these situations finals eligibility rules for permitted players apply (section 2.6 'Permits').

Players are required to pay only one registration fee per year. This fee should be the registration fee for the lowest grade of competition in which the player plays. In the one season, should an U16 registered player also register and play with a Colts (U18) team, then the U16 registration fee is the only fee payable by the player in that season of football. In the one season, should a Colts (U18) registered player also register and play with a senior team, then the U18 registration fee is the only fee payable by the player in that season of football.

In the event that an U16 or Colts (U18) player is cleared to another club during the season the transferee club should not require the player to pay a registration fee unless the transferor club has not required a registration fee from the player in the first instance.

Birth Certificates

Clubs must take the responsibility of citing birth certificates and/or school ID before permitting a player to participate in a **Colts (U18)** competition.

Match Day Registration

Players may be registered on match day as long as the competition manager and opposing team are informed at the time of registration. The online registration (Type 1) should be completed as soon as possible after the game.

Permits

Clubs must complete a player permit (online) to play a registered player of another club. Such applications should be approved by both clubs. Players may be permitted (appendix M/L) on match day between the two participating clubs using the Sportingpulse system. Any such permitting must be documented and communicated by text to the competition manager on the day.

3.0 MATCH DAYS

3.1 Laws of the Game

Matches shall be played in accordance with the current Laws of Australian Football as determined by the Australian Football League.

3.2 Footballs

Home clubs are responsible for the supply of two (2) Sherrin footballs for all matches. A spare football must be left with the home club team manager / interchange steward. Suitable footballs of approved endorsement acceptable to the umpires may be used for grades other than 'SEQ' QAFL seniors. **For the QAFL competition, home clubs must provide one new ball and two (2) approved balls for all matches.**

Women's Football Only

A size 4.5 leather Sherrin football shall be used in all open age Women's competitions in Queensland.

Finals

During finals series the respective League will provide two (2) footballs for each finals match.

3.3 Stretchers

Clubs must ensure a Sports Medicine Australia approved stretcher is available from the interchange bench at home games and that all medical staff must be instructed in the correct use of the stretcher.

At double header games it is the home team's responsibility to provide the stretcher for both matches.

At neutral venues it is the responsibility of the first mentioned team to provide the stretcher.

(a) Injured Player Requiring Stretcher

Any player who is injured during a match and who, in the opinion of the club medical officer, club physiotherapist or club trainer, requires the assistance of a stretcher, shall be attended by accredited club training staff and a stretcher called for as soon as possible so as to ensure the health and safety of the player.

(b) Club Medical Personnel

A stretcher may only be called by the accredited (Level 1 Sports Trainer) trainer, club medical officer or club physiotherapist as listed on the official team sheet.

(c) Direct Access

If a stretcher is called for, the stretcher must be taken to the injured player by the shortest and most direct route and the player must, as soon as possible upon being attended by the accredited club training staff, leave the arena on the stretcher by the shortest and most direct route. Without limiting the provisions of this rule, a player for whom a stretcher is called must leave the arena immediately upon a direction by a field umpire that the player be so removed unless the club medical officer notifies the field umpire that it would be dangerous to do so. On being removed from the arena, the player shall immediately be taken to the club's dressing room for examination and treatment.

(d) Player Not to Resume

A player, for whom a stretcher is called, shall not resume playing for a period of twenty (20) minutes of play, as per the Laws of Australian Football (including time on but excluding the quarter-time, half-time and three quarter time breaks), from the time when the player left the arena.

(e) Interchange Steward to be Notified

Where a player is removed from the arena on a stretcher, the interchange steward shall record the time when the player left the arena. A player wishing to resume playing after being removed from the arena on a stretcher shall, subject to the paragraph above, re-enter the playing surface through the interchange gate and the interchange steward shall note the time elapsed between the player being removed from and re-entering the playing surface.

(f) Stretcher Breaches

If a stretcher is called for and:

- (i) The player for whom the stretcher is called does not leave the arena as soon as possible after being attended by accredited club training staff; or
- (ii) The player for whom the stretcher is called is not removed from the arena immediately upon a direction by a field umpire that the player be so removed save where the club medical officer notifies the field umpire that it would be dangerous to do so; or

- (iii) The stretcher is not taken to the injured player or the injured player is not removed from the arena by the shortest and most direct route; the club may be penalised.

(Penalty 20 units).

(g) Resuming Play Within Twenty (20) Minute Period

Where a player resumes playing within a period of twenty (20) minutes (including time on but excluding the quarter-time, half-time and three-quarter time breaks) from the time when the player was removed from the arena, the club shall be liable to a penalty. The League may also wish to investigate the matter if it deems the incident to be serious and prejudicial to the best interests of the sport.

(Penalty 20 units)

3.4 P.A. System

Clubs which secure finals games at their home ground must provide a suitable P.A. system for ground announcements.

3.5 Ground and Match Reports

Management, administration staff, ground managers, investigation, and other officials/staff/committees of AFL Queensland and its affiliated Leagues are empowered to file ground and match reports on matches which they attend.

3.6 Commencement Times / Late Starts / Match Forfeit

Any club not ready to commence a match within twenty (20) minutes of the time set down for such commencement shall forfeit the match unless an alternative agreement is reached between the competing clubs and AFL Queensland or its affiliated League.

South East Queensland QAFL

A club which has been admitted to the AFL Queensland, 'SEQ' QAFL and has entered a team in the senior competition must also enter a team in the reserves and U18 (Colts), unless otherwise authorised by AFL Queensland.

Any club, during the course of the season, forfeiting a combined total of three (3) competition games in seniors and / or reserves shall be excluded **immediately** from the competition.

South East Queensland AFL QFA, QAFA & Colts (U18 Division 2)

Any team in South East Queensland AFL QFA, QAFA & U18 (Colts) competitions that forfeit three matches will be withdrawn from the competition in that year and will be required to show cause as to

why they should be readmitted for the following season. In **colts (U18)** competitions, exclusion from the competition will be for two seasons.

The forfeiting team, for a forfeited game, receives no match points, cannot submit a team sheet and cannot count the game as time served for a player currently under suspension.

In the event that a team receives a forfeit, that team will be awarded the points for the match and shall submit a team sheet for the purpose of finals qualifications. Percentages will be calculated at the end of the home and away season as per the Laws of Australian Football.

Should a club advise AFL Queensland, or an affiliate, of a forfeit prior to 9:00am of the Friday preceding the match the points penalty will be halved. **(Penalty: Forfeit Senior match - 200 units; Reserve Grade - 100 units; Colts - 50 units; Women's - 25 units or the cost of the umpires, whichever is greatest)**

If the commencement of the match is delayed by reason of one or both teams failing to enter the arena by the prescribed starting time, in addition to any other penalties contained in these regulations, such club(s) which fails to enter the arena by the prescribed starting time shall pay to AFL Queensland or its affiliate the following amount:

- | | | |
|-----|--|-----------------------------|
| (a) | If the delay exceeds 5 minutes
but is less than 10 minutes | - penalty of up to 5 units |
| (b) | If the delay is more than 10 minutes
but less than 15 minutes | - penalty of up to 10 units |
| (c) | If the delay is not more than 15 minutes
but more than 25 minutes | - penalty of up to 30 units |
| (d) | If the delay is in excess of 25 minutes | - penalty of up to 50 units |

3.7 Cancellation of Matches / Incomplete Matches

Cancellation of any match must be done in consultation with the relevant competition manager. AFL Queensland and its affiliate's reserve the right to re-schedule cancelled matches in consultation with the competing clubs. Re-scheduled games must be played within two (2) weeks of the cancelled game and by agreement between AFL Queensland and the two (2) competing clubs. In the event that the competing clubs cannot reach agreement, AFL Queensland will re-schedule the game. For the rules governing incomplete matches refer to the Laws of Australian Football. **In the event that AFL Queensland determines that it is not possible to re-schedule the match, due to circumstances beyond the control of all parties involved, the result will be a draw with two match points being awarded to each team.**

3.8 Timekeepers' Duties

Timekeepers' boxes are to be suitably situated to ensure that timekeepers have an unimpeded view of the entire playing area.

- (a) Duties and powers of timekeepers – refer to the AFL Laws of Australian Football
- (b) Home clubs must provide a timekeeper for all matches in which its teams participate. In the event that the home club cannot provide a timekeeper and the away club agrees to provide a timekeeper no penalty will be applied to the home club. **(Penalty 20 units)**

Some affiliated Leagues may appoint the home timekeeper only or appoint their own League timekeeper.

- (c)
 - (i) Each club shall supply a clock or stopwatch, for the use of its timekeeper.
 - (ii) Each ground upon which AFL Queensland or affiliated League matches are played shall have a siren of a type approved by AFL Queensland or its affiliated League. The operation of such a siren shall be under the control of the timekeepers appointed for the game. A bell or alternate sounding device shall also be available at each ground for use in an emergency.
- (d) Procedure for Sounding Siren – start/end of match and quarters, per the Laws of Australian Football.
 - (i) It is the responsibility of each club to ensure that its captain is at the centre circle prior to the two minute warning siren. **(Penalty 5 units)**
 - (ii) Clubs shall be permitted to warm up until the two minute warning sirens are sounded. Players must move into their field positions immediately following the toss. **(Penalty 5 units)**
- (e) Half -Time Senior Game
 - (i) Official allowance of twenty (20) minutes. Timekeepers shall sound the warning siren twice at seventeen (17) minutes.
 - (ii) Any half-time entertainment must cease at the seventeen (17) minute warning siren. Any instances of exceeding this time shall be reported to AFL Queensland. **(Penalty 5 units)**

- (iii) The timekeepers shall sound the siren at the official recommencement time. Clubs not ready to start after any interval shall receive a penalty. **(Penalty 5 units)**

(f) Noting Times

The timekeepers shall record on an AFL Queensland timekeeper's card the following times:

- (i) The time when the umpires enter the field – before the match and at half time. The time to be recorded shall be the time an umpire holds up the ball to the timekeepers and shall be recorded to the nearest second.
- (ii) The time when the home team and the visiting team enter the field – before the match and at half time. The time to be recorded shall be the time the first player of the team crosses the boundary line, provided there is a continuous stream of players entering the field, and shall be recorded to the nearest second. In the event that both teams enter the ground simultaneously, the home timekeeper shall take the time of the visiting team, and the visiting timekeeper shall take the time of the home team.
- (iii) The time at the start of each quarter – the quarter shall start at the bounce of the ball. If the umpire awards a free kick before bouncing the ball at the start of the quarter, the quarter shall start when a player kicks or plays the ball or when the umpire signals to the timekeepers to cease adding time-on whichever shall first occur. The time at the start of the quarter shall be recorded to the nearest second.
- (iv) The time at the end of each quarter – at the completion of each quarter the timekeepers shall sound the siren or bell and shall keep it sounding until a field umpire signifies he has heard it by blowing his whistle and holding both arms above his head. The time to be recorded as the finish of each quarter shall be the time which a field umpire signals to the timekeepers that he has heard the siren or bell. The time at the end of the quarter shall be recorded to the nearest second. If immediately before hearing the siren, a field umpire is of the opinion that a player should be awarded a free kick or a mark, the field umpire shall signal that play has come to an end and then award the free kick or mark to the player. A free kick will not be awarded where the football has been kicked and, after the field umpire has heard the siren, lands out of bounds on the full.

(g) Sounding the Siren or Bell

The home timekeeper shall have control of the siren or bell, and he shall sound the siren or bell at the appropriate times with the approval of both timekeepers. Before the start of each quarter, the umpire shall consult the timekeepers as to their readiness by holding up

the ball. As soon as the timekeepers are ready with their clock they shall signal to the umpire by sounding a long blast on the siren or bell. The field umpire shall then blow his whistle and commence the game.

Play in each quarter shall come to an end when *any* one of the field umpires or emergency umpire hears the siren.

At the completion of each quarter the timekeepers shall sound the siren or bell and shall keep sounding it until a field umpire signifies he has heard it by blowing his whistle and holding both arms above his head.

Note carefully that timekeepers shall not sound the siren to end the quarter while adding time-on.

(h) Adding Time-on

As per the Laws of Australian Football.

(i) Match Duration (Time of Quarters)

'QAFL' / NEAFL Seniors	20 minutes plus time on
'QAFL' Reserves	25 minutes no time on
	Finals 17 minutes plus time on
'QFA' & QAFA (A) Seniors	20 minutes plus time on
'QFA' & QAFA (A) Reserves	20 minutes no time on
	Finals 17 minutes plus time on
'QAFA' (B)	20 minutes no time on
	Finals 17 minutes plus time on
Colts	Same as 'QFA' reserves
QWAFL/QWAFA	Same as 'QFA' reserves
Affiliated Leagues – <i>recommended only</i>	
Seniors	20 minutes plus time on
Reserves	20 minutes no time on
	Finals 17 minutes plus time on

When there are circumstances that result in prolonged delays in matches preceding any 'SEQ' QAFL/NEAFL match, time greater than 5 minutes should not be added as senior matches may be following. Timekeepers should consult with team managers and umpires. They should also consult with the team managers and umpires if there are prolonged delays in stand-alone Colts (U18) and women's matches.

In situations where teams travelling long distances to games are delayed due to traffic

conditions or other exceptional circumstances then the competition manager should be contacted and, if needed, the game re-scheduled.

3.9 Official Team Sheet – Players and Officials

Official Team Sheet – Players and Officials Listing

- (a) Each club or team shall:
 - (i) Complete an official team sheet on the Sportingpulse system for each and every match in which the club or team participates; and
 - (ii) Hand the completed official team sheet to the field umpires in the umpire's room no later than 30 minutes (under 18's / Women's League/ South East Queensland AFL Division 2 reserves - 15 minutes) prior to the scheduled commencement of a match.
 - (iii) **In the case of the QAFL competition, submit team sheets via Sportingpulse by no later than 11.00 am on the Friday immediately prior to a match round. For QAFL mid-week games the team sheets must be submitted via Sportingpulse no later than 24 hours prior to the scheduled match time.**
- (b) The official team sheet from each club/team, once received by the field umpires, shall be distributed to the team manager/ football manager and interchange steward of the opposition club or team.
- (c) The official team sheets **for all clubs, including teams of NEAFL clubs, can have up to twenty two (22) players on the list and must have the full name of all players participating in the match and the names of all other participants in the match for that team, including coaches, trainers, runners, doctors, physiotherapists, water carriers etc. The official team sheet must also indicate the team captain and interchange players (marked with an '*'). (Penalty 20 units)**

Colts / Women's League - Should players arrive after the commencement of the game they can be added to the team sheet prior to the end of the half time break (i.e. ¼ time and ½ time).

3.10 Interchange Players

- (a) The (four) 4 interchange players, who have been identified on the official team sheet and who are allowed to be included for such matches, may enter the arena prior to the match but must leave the playing arena at the sound of the first series of three sirens which occurs two minutes prior to the commencement of the match. **(Penalty 5 Units)**

Note: Women's League teams are permitted to have six (6) interchange players.

The number of interchange players may be changed at the discretion of the League.

- (b) Once a club has handed its official team sheet to the field umpires the club shall not change the starting line-up of the eighteen (18) players including any interchange player prior to the commencement of the match. **(Penalty 5 units)**
- (c) A club or team may amend the official team sheet prior to the commencement of a match provided the listed player to be replaced is injured or medically unfit to play. The following conditions apply to any amendment to the official team sheet.
 - (i) Where an emergency player replaces a player initially listed on the official team sheet, the amendment to the official team sheet shall be made through the AFL Queensland field umpires. The opposition team manager shall also be informed of any change, as well as interchange stewards and ground announcers.
 - (ii) Any injured or medically unfit player who has been replaced under this rule must immediately leave the arena and not sit on the interchange bench.
- (c) The official team sheet cannot be amended after the sounding of the first series of three sirens, which occurs two minutes prior to the commencement of a match.

3.11 Interchange Steward Operation

The home team must provide an interchange steward for each game. AFL Queensland will not act on complaints about the conduct of interchange stewards when the home team has not provided an interchange steward or the away team has not provided an interchange steward to assist the home team interchange steward.

Interchange stewards will operate under the rules and regulations currently in force in the AFL Laws of Australian Football.

There will be two (2) lines, 15 metres apart, marked across the boundary line through which players can be interchanged. Interchange stewards are to be located outside the boundary fence between the two lines which will be situated in a central position at each ground. No chairs or other objects are permitted inside the boundary fence in any grades. **(Penalty 10 units)**

Each competing team is to provide the stewards with a completed team sheet prior to the start of the match. The captain, official runner or one other nominated club official shall be the only persons permitted to request an interchange of players. **(Penalty 5 units)**

Once the match has started, no interchange of players will be permitted without the steward being advised of the numbers of the players being changed.

Changes must be effected within three (3) minutes of the notification. If no change is effected within the prescribed time, the steward must record the elapsed time and incident. If no change is effected within the prescribed time, the proposed interchange shall lapse and a new advice of any change must be given to the steward.

Interchanging players shall leave and enter the playing surface through the interchange area during the match unless the player is taken from the playing ground on a stretcher, in which case they may be taken from the ground at any point. The replacement player shall enter the playing ground through the interchange area. The replaced player may return to the playing ground by way of normal interchange.

Teams interchanging players during the intervals must advise the steward of such changes before the match recommences.

Should the steward observe the teams being lined up for the purpose of a count, they should assist the field umpire if requested.

If a player leaves the ground as a result of the blood rule, it should be indicated on the control sheet with an asterisk (*).

Where a player does not enter the playing surface as per the Laws of Australian Football, the interchange steward and/or field umpire shall report the circumstances to AFL Queensland or its affiliated League. Time and scores at the time of the breach are to be recorded. The League may determine the matter by way of fine, reversal of match result or other sanction as it deems appropriate.

Unless Law 7.3, 'Use of Stretcher' of the Laws of Australian Football, applies, a player, who does not exit the playing surface through the interchange area is unable to re-enter the playing surface for the remainder of the match.

After the match the stewards are to lodge their interchange sheets with the field umpire in the umpire's room for dispatch to AFL Queensland or its affiliated League office.

If only the home side supplies an interchange steward there will be no discussion regarding complaints about any interchange steward procedure abnormalities received from visiting teams.

At South East Queensland AFL Division 1 level it is expected that each club provides an interchange steward and another identified club official to nominate interchange players and guide players to the interchange area. **(Penalty 20 units)**

If there is no interchange steward in place refer to Laws of Australian Football. An interchange sheet is included as an appendix to this manual (appendix A).

The interchange steward is responsible for noting any jumper changes during a match as well as all player movements (interchange, blood rule, send offs, stretcher cases) on and off the ground during a match.

Note: Player numbers MUST be recorded as players leave and enter the field of play.

3.12 Match Reports

At the end of a match it is each club's responsibility to provide to the competition manager the final quarter by quarter scores and a list of the club's goal kickers and best players. These results must be entered onto Sportingpulse via the Sportingpulse website by no later than 7.00 pm of the day of the game or, in exceptional circumstances only, emailed or phoned to the competition manager on the day of the game no later than two (2) hours following the completion of the game.

3.13 Player Uniforms

All player uniforms are to be purchased from officially approved AFL Queensland licensed suppliers (appendix B). The AFL Queensland logo is the intellectual property of the AFL and cannot be reproduced by any unlicensed supplier. Any club breaching these regulations by purchasing any AFL Queensland or affiliated League branded apparel through unlicensed suppliers will be penalised.

(Penalty up to 300 units)

Any club desiring to alter or vary its colours, uniform, or design and club emblem shall first apply to and obtain the permission of AFL Queensland and its affiliated League to make such variation or alteration. Affiliated Leagues must advise AFL Queensland of any logo, emblem, or colour change by any affiliated club.

AFL Queensland has the sole rights to the branding of the side inserts of all football shorts throughout Queensland.

The colour of shorts to be worn by each competing team in AFL Queensland competition matches will be determined by AFL Queensland and its affiliated League.

At '**SEQ**' QAFL level, white shorts are to be worn by the away team. If a club wishes to wear a particular colour of shorts all season they must make application to the relevant League prior to the commencement of the season.

In the event of a uniform clash the away team is responsible for arranging an alternative strip. Clubs are encouraged to contact AFL Queensland when this situation arises and seek use of alternative jumpers.

It is imperative for the professional presentation of the sport that players are uniformed in AFL Queensland or affiliated League apparel in the correct colours. **(Penalty 5 units per breach)**

All players participating in a match as a registered player of AFL Queensland or its affiliated League shall wear the number nominated to AFL Queensland or its affiliated League for the purpose of the football record. Such number shall be of a minimum size of 240mm and to be of a type and attached as directed by AFL Queensland. **(Penalty 5 units)**

All visible protective apparel, bandages and thermal supports must be light beige in colour. **(Penalty 10 units)**

Protective Equipment

Refer to section 9.0 'Player's Boots, Jewellery and Protective Equipment' of the Laws of Australian Football. The use of any protective equipment including gloves must gain the approval of AFL Queensland prior to being worn in a match.

3.14 Runners

All runners must comply with the rules and regulations as set out herein.

The runner's sole role is to deliver messages from the coaching staff to players on the ground. The runner must immediately vacate the playing arena once the message has been delivered. The runner must not interfere with the course of play. This includes standing in and filling a space at set plays. As per the AFL Laws of the Australian Football runners are not allowed inside the 50 metre arc at full back kick-ins or in the centre square at centre bounces. The runner is not permitted to stay on the field and coach or barrack. **(Penalty 10 units)**

Runners must be attired as per clothing supplied by AFL Queensland or its affiliated League (official uniform order form, appendix B). The runner must provide their own shorts, white socks (football socks prohibited) and appropriate footwear. Runners may only wear official AFL Queensland hats. Runner's shirts must have the name of the club or the club logo clearly visible and must be numbered either 1 or 2 (**QAFL & NEAFL only**). The name of the runner(s) must be shown on the team sheet in the appropriate place. **(Penalty 10 units)**

If a runner fails to abide by the instruction above a free kick may be awarded against his team at the spot of the infringement or where the ball is at the time, whichever is the greater penalty. If a runner uses foul or abusive language, a free kick may be awarded against his team at the spot of the infringement or where the ball is at the time, whichever is the greater penalty.

A runner must not engage in physical contact that may cause or incite injury to any player, official or umpire or initiate physical contact of any nature while conducting his/her duties. Runners shall be reported by the umpires for infringements of this nature or may come under the scrutiny of the ground

manager or affiliated League official. Penalties will then be determined through the appropriate channels. Any penalties incurred by a player acting as a runner shall be viewed as penalties against a player in respect to the AFL Queensland and affiliates best and fairest medals.

'SEQ' QAFL clubs shall be entitled to use two (2) runners for each grade in AFL Queensland competitions.

For teams with two runners, only one runner from each team will be permitted entry to the playing arena at any one time. Access to and from the playing arena for runners must be through the official interchange area in the same manner players are interchanged. Interchange stewards are to note any infringements relating to the interchanging of runners to and from the playing arena. Field umpires will note any of the above infringements on the post-match paperwork. Where there is only one runner for a team there is no need to report to the interchange steward. **(Penalty 20 units)**

Suspended players, Club Development Managers, Football Managers, or nominated coaches may not act in the capacity of an official club runner, trainer, or water carrier. **(Penalty 20 units)**

'SEQ' QAFL

Registered players in the **'SEQ' QAFL** competition are not permitted to act as runners unless permission has been granted by the competition manager. **(Penalty 20 units)**

3.15 Water-Carriers, Trainers, Medical Officers, Physiotherapists and Coaches

All water carriers, trainers, medical officers, physiotherapists and coaches must comply with the rules and regulations as set out herein.

Coaches are to be accredited to the required standard or to be in the process of becoming accredited to the required standard. On match day each team must have an appropriately accredited coach and all assistant coaches must also be accredited. Coaches whom are not accredited will not be allowed to coach.

Trainers must have the minimum of a Level 1 Sports Trainer qualification or equivalent and be able to present a copy of their accreditation to the Competition manager at the beginning of each year.

During play coaches are to remain in the designated coach's box area which includes; the coach's box, a distance of five (5) metres on either side of the coach's box, and no closer than within two (2) metres of the boundary line.

Clubs are allowed to have six (6) water carriers / trainers for each match who must be turning fifteen (15) years of age in the year of competition.

Water carriers must wear the attire as supplied by AFL Queensland or its affiliated League clearly

marked with the club's name and it must be numbered (official uniform order form, appendix B). The number is to correspond with the number and name on the team sheet. Water carriers have the sole duty to administer water to players. The water carrier must provide their own short white socks (football socks prohibited). Strictly no wearing of board shorts, jean shorts etc. The wearing of long white cricket type trousers / tracksuit pants is acceptable. Appropriate covered footwear must be worn at all times by water carriers. Water carriers may only wear official AFL Queensland hats. **(Penalty 10 units)**

Water carriers are not permitted to be situated in a defined area fifteen (15) metres on either side of the competing team's coach's box from which the club's official runner must leave and enter the playing arena when delivering messages. **(Penalty 10 units)**

All club trainers / water carriers must remain behind the boundary line while the game is in progress and enter the playing arena only when there is a clear break in play away from the player/s. When behind the boundary line it is imperative that the water carrier is up against the fence and in a crouch position. This will enable the boundary umpire to carry out their duties and facilitate clear viewing for any spectators. Water carriers must not throw water bottles to players. **(Penalty 10 units)**

Club trainers / water carriers are not to remain on the playing arena after performing their duties even though there may be a clear break in play. The obvious exception is where a player is injured and requires the attention of the trainer / water carrier. **(Penalty 10 units)**

Club trainers will also wear the attire supplied by AFL Queensland or its affiliated League with the club name clearly visible. These shirts should be numbered. The numbers on the trainers and water carrier shirts should correspond with that number next to their name on the official team sheet. **(Penalty 10 points)**

Trainers entering the playing arena for the purpose of attending an injured player must not interfere with the play in any way and must vacate the arena as soon as possible. A trainer / water carrier must not engage in physical contact that may cause or incite injury to any player, official, or umpire or initiate any physical contact outside the realms of his/her duty of responsibilities. This includes physically restraining players from their own team. Any penalties incurred by a player acting as a trainer / water carrier shall be viewed as penalties against a player in respect to the AFL Queensland or affiliates' awards for fair play.

Trainers / water carriers must not stand inside the 50m arc at full back kick-ins when they are treating a player. Should treatment be necessary during the full back kick-in, the trainer/water carrier should notify the controlling umpire before the kick-in process occurs. A free kick may be given if permission is not received and the trainer/water carrier is deemed to be interfering with play. At all times the common sense rule should apply to all parties.

Any sponsorship advertising on any part of the club trainer/water carrier's uniform must be approved

by the Community Competitions Manager of AFL Queensland or competition manager of the affiliated League.

Each club must provide a qualified/accredited sports trainer for all matches. Should an away team, at **Colts (U18)**, Women's and affiliated League level, be unable to provide such assistance they must advise AFL Queensland or its affiliated League and the home team before midday on the Friday before the game. It is expected that the occurrence of an away team not providing qualified medical assistance would be an exception.

3.16 Umpiring

In any match under the control of AFL Queensland or an affiliated League the field, boundary and goal umpires will be appointed by the Community Umpiring Manager/Regional Umpiring Manager when there are adequate numbers of registered/qualified umpires. The Regional Umpiring Manager will report to their respective affiliated League and the Community Umpiring Manager.

Only those umpires who have been registered and accredited or whom are undertaking accreditation with AFL Queensland or an affiliated League shall be eligible to officiate at matches under the control of AFL Queensland or affiliated Leagues.

No match should commence with field umpires who are not accredited or undertaking an accreditation course.

Remuneration to be paid to umpires shall be determined from time to time by the management of AFL Queensland or its affiliated Leagues.

Any umpire who neglects or refuses to attend any meeting of the independent Tribunal of AFL Queensland or the Umpires' Board of AFL Queensland or an affiliated League, to which they may have been summoned, shall be dealt with in a manner as determined by the AFL Queensland Community Umpiring Manager or the affiliated League Regional Umpiring Manager.

Any other disciplinary action in relation to umpires will be dealt with by the Community Umpiring Manager and/or the Regional Umpiring Manager. The Community Umpiring Manager and/or the Regional Umpiring Manager may choose to refer any matter to the League Tribunal or League Investigations Officer via the AFL Queensland, **Integrity** Manager.

3.17 Club Appointed Umpires

Club umpires will only be appointed should there be insufficient numbers of registered and accredited umpires available. A game will only commence if both teams supply a club umpire. A team that is unable to provide a club umpire shall forfeit the match.

Club appointed field umpires (not club boundary and goal umpires) have full power to report any breaches that are contrary to the Laws of Australian Football. Club umpires (field only) may only send players from the playing arena if they are both in agreement.

Club appointed umpires must be suitably attired as directed by AFL Queensland or its affiliated League.

Club appointed umpires must have completed a club umpire's course run by AFL Queensland.

Each club must have two (2) accredited club umpires whom have recently completed the appropriate club umpire training course **per competition entered**.

'SEQ' QFA and QAFA teams must supply an **accredited** boundary and **accredited** goal umpire for each game.

3.18 Club Criticism

AFL Queensland and affiliated League club officials, players and coaches shall not engage in public criticism of umpires and/or AFL Queensland or its affiliated League. **(Penalty up to 300 units)**

Should clubs have concerns regarding umpires, these concerns are to be communicated in writing (on-line) on club letterhead and addressed to the Competition manager.

3.19 Umpires Escorts

Clubs are responsible for providing an escort for umpires for both home and away matches. Umpire escort armbands are to be worn by the relevant officials. The League provides umpire escorts for all finals games.

The umpires escort is only required to escort the umpires off the ground. At the completion of the second quarter and at the end of the match the escorts are to join the umpires as soon as possible to escort them from the ground. They must escort the umpires to the door of the umpires change rooms.

The umpire escorts duty is to protect the umpires from abuse and deter fellow club members and members of the public from possible unnecessary actions.

It is imperative that a competent person is appointed in this important role. Failure to provide an umpire's escort is considered a serious breach. **(Penalty 30 units)**

Note that goal umpires are entitled to the same protection as field and boundary umpires.

3.20 Reported Player/Club Requirement

Unless games are filmed and recorded on DVD by AFL Queensland (QAFL) the following report procedures apply.

Where a player(s) has been reported, the completed report(s) should be made available to the club representative (**Team Manager**) attending the umpire's room, within thirty (30) minutes of the conclusion of the match. In extenuating circumstances, as determined by the umpire, notification shall be given by the umpire to the club's representative attending the umpire's room that further time shall be required to complete the report forms.

As soon as possible, at the completion of the report process with clubs, the reporting umpire is to notify the AFL Queensland or affiliate Umpire Manager of the details of the report and of any matters that are referred to the Tribunal.

In situations where the umpire offers a set penalty the offending player and a club official must attend the umpire's room to confirm that they either accept or reject the set penalty. Confirmation of acceptance is by way of the player signing the set penalty sheet. Should player reject the set penalty then the matter is referred to an AFL Queensland constituted Tribunal.

In cases where the set penalty results from a breach against an opposition player then this player or their representative must attend the umpire's room to confirm that they accept (signature on the set penalty sheet) or reject the set penalty. Should the offended player reject the set penalty then the matter is referred to the Tribunal, even if the offender has accepted the set penalty.

In the event that a player/club requests time to consider a response to the offer of a set penalty, the player/club has until 10.00 am on the Monday following the game in question to advise AFL Queensland of its response. AFL Queensland will invoke the set penalty if the player/club fails to advise of its intentions prior to the 10.00 am deadline.

Failure to collect reports. **(Penalty 20 units)**

3.21 Change Room Allocation

On occasions, matches will be played with the team listed first actually playing at a venue other than their own home ground. On these occasions the team listed first will be allocated the home rooms. In finals the higher ranked team will be allocated to the home rooms.

3.22 Double Headers

Home teams for any double headers are responsible for the scoreboard operation for both games and ensuring the canteen and other facilities are available. First named teams (home game teams) will be required to provide the match footballs.

3.23 Neutral Venue

Should a match be played on a neutral venue the first mentioned team (home game team) will assume responsibility for all home game duties (i.e. supply of footballs, scoreboard attendant, stretcher etc.)

3.24 Order Off Law

This law applies to QFA, QAFA, QAFL (R) Colts (U18) and Women's and affiliate competitions only.

AFL Queensland recommends, for all affiliated Leagues, the following order off law using a system of yellow and red send-off cards. Red and yellow cards will be issued at the umpire's discretion.

YELLOW CARD

- A yellow card is issued should a player/official be found to have breached the laws of the game and given away a free kick in a deliberate, intentional, reckless, or undisciplined manner or behaved in a manner that the umpire believes is detrimental to the game.
- The period of time off the field for a yellow card misdemeanour shall be fifteen (15) minutes of playing time. This *does not* include time-on. A player sent off under the yellow card system may be replaced.
- The timekeeper is responsible for recording the 15 minutes of actual game time that needs to transpire before a yellow carded player can return to the field of play.
- The field umpire shall show the yellow card to the offending player, point to the interchange area, then show the yellow card to the interchange steward. The interchange steward acknowledges the umpires signal (via reciprocal showing of yellow card) and is in charge of ensuring that the "send off" period of playing time is fifteen (15) minutes. The interchange steward should make due notation of the players number, time of send-off, and time of return to ground on the provided interchange sheets.
- The player must remain "off the field" for fifteen (15) minutes playing time. Off the field means outside of the boundary line. In order to return to the field of play, players sent off must not cross

the line through the interchange area until advised that their send off period has expired. A sent off player is not permitted to enter the field of play during breaks between quarters.

RED CARD

- Any player/official reported under laws of an offence as listed in Law 19.2.2, Law 20.2 and Law 20.3 **of the Laws of Australian Football** will be sent off for the remainder of the match.
- The umpire will show the offending player a red card and point them to the interchange area, then show the red card to the interchange steward. The interchange steward must: acknowledge the umpires signal (via reciprocal showing of red card); make due notation on the interchange sheet of the players number and time of offence; and begin to time the fifteen (15) minutes of playing time that must elapse before the sent off player can be replaced by another player.
- The timekeeper is responsible for recording the 15 minutes of actual game time that needs to transpire before a red carded player can be replaced and for notifying the appropriate team official when the player can be replaced.
- Any player/official receiving a red card should be reported and, if reported, a report sheet must be completed by the umpire post match.
 - A player/official sent off under the red card system must not at any time return to the field of play especially at breaks or intervals between quarters.
 - When a reportable incident occurs, the process for immediate action by the umpire is to apply the 'Red Card' procedures contained in section 3.24 'Order-Off Law' of the AFL Queensland Community Competition Rules and Regulations. Note the 'Order-Off Law' does not apply to the **QAFL or NEAFL competitions.**
 - Should a reportable offence incident occur in the first or second quarter of a match and the umpire is of the opinion that the severity of the breach would attract no more than, at most, a one match penalty, then the umpire may apply the '*time served*' condition to the report.
 - *Time Served* – In circumstances where a reporting umpire believes that a reported player, sent off the ground via a red card for half or more of a game, has served his/her time, then the words '*time served*' are to be written on the report sheet and included in the text message to the AFL Queensland Community Umpire Manager. 'Time served' does not apply to **NEAFL or QAFL seniors or reserves competitions.**
 - No further penalty is to be recorded on the set penalty sheet. A player having being regarded by the umpire to have served his/her time will not miss the next scheduled

match but will be deemed to be guilty of a reportable breach of the Laws of Australian Football.

NOTE:

- Reports affecting Send Offs of players can be made by any Field, Boundary, Goal or Emergency Field umpire appointed to officiate by the respective umpiring manager.
- A player/official that is sent off via a yellow card for fifteen (15) minutes of playing time (actual game time) must exit the ground through the interchange area. If they fail to do so they are not permitted to return to the field of play after fifteen (15) minutes of elapsed playing time but may be replaced by another player.
- Where a sent off player, or his replacement goes back on the field before the penalty has expired, and a count of players has been called, which results in a team having the incorrect number on the field, then such team may be penalised by way of; reverse of match results, annulment of score or part thereof, fine, or censure, as the affiliated League shall consider appropriate.

3.25 Set Penalties

AFL Queensland, and its affiliated Leagues, provides players with an opportunity to accept a set penalty **via the set penalty sheet** (appendix C) **or via the Video Review Panel (QAFL/NEAFL)** for a reportable offence as opposed to having the matter heard by a Tribunal.

The policy to be implemented by all Tribunals is that if a player is offered a set penalty, refuses to accept the set penalty, takes the matter before a Tribunal and the reportable offence is sustained then the Tribunal will be free to apply any sentence it sees fit under the circumstances. If a club does not accept the set penalty and wishes to have it heard by the Tribunal and the Tribunal finds the player guilty, the Tribunal will be free to apply any sentence it sees fit under the circumstances.

The set penalties are drafted to reflect a benefit, or discount, to a player who accepts his guilt in relation to a reportable offence and spares **the League** the necessity of a Tribunal being convened.

There is always an opportunity for a player, who is willing to admit to the conduct which constitutes the report, to come before a Tribunal and enter a plea of guilty and then make submissions as to why the set penalty would have been too harsh given the circumstances. Issues of significant provocation may be relevant to the determination of penalty.

Any player, who comes before the Tribunal and satisfies the Tribunal that the argument they put forward, so far as a reduction of the set penalty offered is concerned, is valid, will obviously receive the benefit of a reduction in penalty. Those players, who come before the Tribunal, plead guilty and put forward an argument that is without merit for a reduction in penalty, are subject to the condition that, the Tribunal will be free to apply any sentence it sees fit under the circumstances.

Where a reported player and their club have accepted the offer of a set penalty but it has been rejected by the opposing club, and therefore referred to the Tribunal, the Tribunal will take into consideration the reported player's admission of guilt and acceptance of the set penalty when deliberating on the matter.

Time Served – In circumstances where a reporting umpire believes that a reported player, sent off the ground via a red card for half or more of a game, has served his/her time, then the words '*time served*' are to be written on the report sheet and included in the text message to the AFL Queensland Umpire Manager.

No further penalty is to be recorded on the set penalty sheet. A player having being regarded by the umpire to have served his/her time will not miss the next scheduled match but will be deemed to be guilty of a reportable breach of the Laws of Australian Football.

3.26 Home Ground Responsibilities

Before game ensure that:

- Ground inspection and necessary forms are completed (sample appendix D)
- All rooms (including umpires) are clean
- Match footballs are given to umpires
- Ground line marking is complete
- A stretcher (approved type – refer section 3.3) is on hand
- Goal post padding is in place
- An emergency siren/bell is on standby
- Scoreboard attendants are in place
- Correct club names are on the scoreboard
- Team sheets are filled out and handed to umpires
- Umpires rooms, visitors rooms, scoreboard and coaches boxes are open and ready for game
- The interchange steward(s) has arrived
- Timekeepers are in place
- Hot water service is on for showers (all change rooms)

During game ensure that:

- Drinks are provided for umpires at all breaks
- Ice is available
- Rooms are secure at all times
- Spare footballs are available

3.27 Practice Matches

No club shall play a practice match without first making application for permission to play such a match and such application must be sanctioned by AFL Queensland or its affiliated League. An official practice match request form must be lodged with AFL Queensland or its affiliated League by midday **Friday a week** prior to the match (**appendix E – affiliate league/ Online - SEQ**).

Conducting practice matches without prior approval from AFL Queensland or its affiliated League will be considered a serious breach and will incur a significant penalty. (Penalty up to 300 units)

No club shall play a practice match on their ground unless a pre-season ground inspection has been conducted by AFL Queensland or its affiliated League. All normal match and ground conditions apply in practice matches e.g. goal post padded, grass mowed, lines clearly marked, team sheets etc.

3.28 Match Day Checklist

A match day checklist as supplied by AFL Queensland's insurer (JLT Sport) must be completed prior to the commencement of the first game conducted at any venue, on any particular match day. Both competing clubs must sign off on the Match Day Checklist (appendix D). Clubs must keep copies of the Match Day Checklist (for seven years) and present to AFL Queensland upon request.

4.0 GENERAL

4.1 Football Record / Publicity

'SEQ' QAFL

All **'SEQ' QAFL** clubs must supply a team list and accompanying jumper numbers for the Electronic Football Record by no later than seven (7) days prior to the commencement of the season. Clubs should liaise regularly with the editor of the Football Record if changes to lists/numbers occur.

Each club shall **provide, via sportimpulse**, by no later than **11:00 am** on the Friday immediately preceding a fixture or finals round match in which the club is participating or such other day as AFL Queensland may determine, the names of all players selected and the senior team of twenty two players plus three emergencies in positions. No player, outside of the **26** named, can participate in the senior grade team for that round. **(Penalty 20 units)**

'SEQ' QFA, QAFA – Each club to provide a list of 60 players for a generic template which can be produced by the home club. This list must be lodged one week prior to the commencement of the season.

4.2 Admission to Grounds

Admission prices to the public sections of AFL Queensland/affiliate grounds will be advised by AFL Queensland or its affiliated League prior to the commencement of the season.

For QAFL matches the admission prices for 2014 are; adults five dollar (\$5), concession two dollars (\$2), under 16 free.

Clubs charging a gate will be required to issue tickets at the gate and submit a brief reconciliation to AFL Queensland or its affiliated League on the Monday following the match.

On local council managed grounds **where applicable (Gold Coast)** approval must be gained from council to charge an entry fee.

4.3 Club Sponsorship

All affiliated Leagues and clubs are requested to respect existing AFL, AFL Queensland and affiliated League corporate partners. Refer to the list of licensed suppliers and sponsors at <http://www.aflq.com.au/index.php?id=18>

For advice and information in regard to the AFL Sponsors for 2014 – refer to AFL website sponsor

information.

All affiliated Leagues and clubs are required to seek advice and/or approval (prior to any new sponsorship agreement) from AFL Queensland if the affiliated League/club anticipates there may be a conflict of interest.

Signage – Affiliated Leagues and clubs are alerted that, prior to acceptance of a signage agreement for a fence or other advertising backdrop (including goal post padding), they must be certain that AFL Queensland have no agreements with major sponsors restricting such advertising as a conflict of interest.

Any club who is in breach of a current agreement with the League's major sponsor in respect to promoting and using other companies' products may be liable to a penalty. **(Penalty up to 300 units).**

4.4 Club Uniforms

Each club shall have the exclusive right to wear such colours approved by AFL Queensland or its affiliated League from time to time and no club shall alter its course without the approval of AFL Queensland or its affiliated Leagues. *All clubs are required to adhere to the 'AFL Queensland Licensed Suppliers Guidelines 2014' posted on the AFL Queensland website under Policies, Rules and Regulations.*

Refer to the *Licensed Suppliers Guidelines 2014* for details regarding the size, placement etc. of logos for on and off-field apparel.

AFL Queensland and its affiliated Leagues reserve the right to nominate the colour of the shorts worn by the team in the finals series.

The licensed suppliers for 2014 are:

1. Cougar Sportswear
2. Explosive Sportswear
3. KooGa
4. 2XU
5. Hart Sport
6. Viv Sports
7. Canterbury
8. Star Athletic

All affiliated Leagues and clubs are required to seek advice and/or approval (prior to any new sponsorship agreement) from AFL Queensland if the affiliated League/club anticipates there may be

a conflict of interest.

Signage – Affiliated Leagues and clubs are alerted that, prior to acceptance of a signage agreement for a fence or other advertising backdrop (including goal post padding), they must be certain that AFL Queensland have no agreements with major sponsors restricting such advertising as a conflict of interest e.g. Coca-Cola.

Any club who is in breach of a current agreement with the League's major sponsor in respect to promoting and using other companies' products may be liable to a penalty. **(Penalty up to 300 units).**

The Community Competitions Manager or affiliated League competition manager will determine all playing apparel for competing teams during finals series matches. Unless otherwise determined, one competing team shall wear a home uniform and one team shall wear an alternate uniform approved for away games. Club shorts shall be allocated to match player jumpers and shall not be necessarily determined as per the home and away season.

Where there is deemed to be a clash of jumpers AFL Queensland will provide a set of jumpers to the scheduled 'away' club or determine the matter as deemed appropriate.

4.5 Committees / Appointed Officers

(a) Independent Investigator

AFL Queensland or its affiliated League will appoint an independent person to investigate any matters which AFL Queensland or the affiliated League refers to them. This person will have the full backing and support of AFL Queensland and/or the affiliated League. Their brief will be to gather all relevant facts regarding the matter and give a written report to the CEO of AFL Queensland, Integrity Manager and/or President of the affiliated League to help facilitate any further action that needs to be taken.

The investigator has no power to hand down fines or suspensions. He/she can, however, make recommendations to AFL Queensland or its affiliated League.

(b) Independent Tribunal

An Independent Tribunal, consisting of a minimum of three members who shall not be officials or directors or registered playing members of a club or of an affiliated League or association club, shall be appointed by AFL Queensland or its affiliated League. Proxy members who shall not be officials or directors or registered playing members of an AFL Queensland club or an affiliated League or affiliated club shall be appointed to the Independent Tribunal and shall act on the Independent Tribunal in the absence of any of its members.

The AFL Queensland tribunal guidelines, tribunal rules and appeal rules form part of this document. The NEAFL tribunal will operate under the NEAFL Reports and Tribunals document in conjunction with the AFL Queensland tribunal guidelines, tribunal rules and appeal rules as set out in sections 20 & 21 of, 'AFL Queensland Competitions Reports and Tribunals'.

(c) Fixturing Committee

The AFL Queensland **Football Operations** department will take on the duties of 'Fixturing Committee' for **QAFL, QFA, QAFA, Colts (U18) and Women's competitions in South East Queensland**.

The duties of the Fixturing Committee consist of:

- (i) Arranging the programme of matches and grounds for the season and making recommendations for the starting times of matches.
- (ii) If the weather or ground(s) be declared "adverse", then postponing any or all matches to be played on that day. Any matches so postponed shall be played on a day(s) to be determined by AFL Queensland **as per regulation 3.7**.

(d) State Selection Committees

State Selection Committees will consist of a minimum of three appointed members.

The duties of the State Selection Committees shall be:

- (i) To select relevant teams to represent AFL Queensland in all Interstate and Intrastate representative AFL Queensland matches.
- (ii) To supply in writing to the Community Competitions Manager and/or Female Participation Manager, within the times set down from time to time by AFL Queensland, a list of the names and other relevant particulars of all players, including emergencies, selected for training squads, State **teams** and/or other representative AFL Queensland teams.

(e) Clearance And Registration Disputes (CARD) Committee

AFL Queensland or its affiliated League will appoint an independent committee to determine any disputes in regard to clearances and registration. This committee will be referred to as the "Clearance And Registration Disputes (CARD) Committee".

4.6 Coach Accreditation

All coaches across Queensland, at both junior and senior level, must be accredited to at least Level 1 Senior (Colts – seniors), Level 1 Youth (Under 12 – Under16) or Level 1 Junior (Under 8 – Under 11). Accreditation is valid for four years; a course update must be completed after four years to retain the accreditation. For more information regarding coaching accreditation contact the State Training Manager.

All coaches are required to complete a coach nomination form and lodge it with the League prior to the commencement of the season (Appendix F).

Non-accredited coaches are not permitted to have any official coaching role in AFL Queensland affiliated competitions. **(Penalty 100 units)**

- (a) 'SEQ' AFL All Divisions - All AFL Queensland **'SEQ'** AFL senior and reserve coaches will require a minimum Level 1 **senior** accreditation.
- (b) Women's League – Coaches require a minimum Level 1 **senior** accreditation. Each team shall have an accredited female coach **and/or female** assistant coach.
- (c) Colts (U18) - Coaches should have a minimum Level 1 **senior** accreditation.

4.7 Umpiring

Matters relating to the appointment of umpires, standard of umpiring, accreditation of umpires and/or general conduct of umpires, if not able to be dealt with at a local level, should be referred to the following:

NEAFL competitions – NEAFL Umpire Manager

'SEQ' AFL competitions – Community Football Umpire Manager

Senior and junior affiliated League competitions – Community Umpire Development Officer

4.8 Attendance at Meetings - Players, Coaches, Officials

'SEQ' AFL All Divisions/Women's League/Colts **(U18)** - Any player, coach or member of the staff of a club who shall neglect or refuse to attend any meeting of the competition or any meeting of any committee of the competition to which they may have been summoned by not less than twenty-four hours notice by the competition manager shall be dealt with as the League may think fit – no apologies will be accepted. **(Penalty up to 10 units)**

4.9 Players Expelled or Disqualified

An AFL Queensland club or affiliated League club expelling or disqualifying a player shall forward, within one week of such expulsion or disqualification, the name of such player and their address together with particulars of the offence for which they have been expelled or disqualified to the Community Competitions Manager of AFL Queensland **or their affiliate League equivalent**. On receipt of such notice the Community Competitions Manager will inform the player in writing of their expulsion or disqualification and that if they wish to appeal against the decision they must notify AFL Queensland, in writing, of their intention to do so within fourteen days of the date of the said notice.

An affiliated League disqualifying a player must refer such disqualifications to AFL Queensland for ratification by AFL Queensland. The player shall not be allowed to play with any AFL Queensland affiliated club until such disqualification is removed by the body which enforced the disqualification or by appeal to AFL Queensland.

No player shall play with or coach any AFL Queensland club or clubs in an affiliated League while the term of any such expulsion or disqualification lasts. Any player so offending shall be dealt with as AFL Queensland may deem fit.

A record of ratified player expulsions and/or disqualifications will be entered on Sportingpulse by AFL Queensland **or the affiliated League**.

4.10 Melees

A melee is an incident involving three (3) or more players from each team whom are involved in behaviour which is in breach of the Laws of Australian Football including verbally abusing, grabbing, pushing and/or wrestling opposition players. Players whom are attempting to remove teammates from a melee will not be counted as being involved in a melee. A melee could occur:

- (i) Prior to,
- (ii) During (including the quarter time, half time and three quarter time interval), or
- (iii) Following the completion of,

an AFL Queensland match, and if, in the opinion of AFL Queensland or its affiliated League, such incident is likely to:

- (a) Prejudice the interests or reputation of AFL Queensland or its affiliated League, or
- (b) Prejudice the interests or reputation of the AFL Queensland competition or its affiliated League competition, or
- (c) Bring the game of Australian Football into disrepute,

the club(s) involved in such incident shall be sanctioned by AFL Queensland or its affiliated League by way of a fine **(Penalty: 5 units to 300 units depending upon the severity of the incident)**.

These incidents may not necessarily be referred to the Tribunal.

Any amount payable by a club, under this rule, shall be paid by the club to AFL Queensland or its affiliated League within 14 days.

Individual players may still be reported under the Laws of Australian Football.

5.0 MATCH AND GROUND CONDITIONS

5.1 Ground Requirements

AFL Queensland and its affiliated League will carry out ground inspections prior to the commencement of the season (including practice matches) and detail a report, based on the AFL Queensland Risk Management Policy (AFL Queensland website – Policies, Rules and Regulations), for appropriate action. Clubs are required to abide by the stipulated requirements of ground presentation as detailed by AFL Queensland or its affiliated League. Any club not complying with the directions given will forfeit the right to have games played at their ground until the facility complies with the required standards. **(Penalty 10 units)**

The following requirements are mandatory in accordance with the criteria set by AFL Queensland:

- Timekeeper's box to be suitably situated to ensure that timekeepers have an unimpeded view of the entire playing area.
- The sounding device must be adequate enough to be audible at all points of the ground.
- All goal and behind posts must be padded according to the current standards listed in the Laws of Australian Football.

Should any ground be declared unfit for play, **as per the guidelines contained in the AFL Queensland Risk Management Policy**, then the game will be transferred to the ground of the opposition or another appropriate venue.

The declaration of a ground being unfit for play due to safety matters would not necessarily require consultation. AFL Queensland may inspect a ground at any time and determine whether or not the ground is fit for play.

5.1.1 Ground Hardness

The acceptable Clegg Hammer levels for AFL Grounds are between 80 and 120 gMax. It is recommended that grounds with Clegg Hammer levels above 120 gMax receive remedial attention to reduce the level of ground hardness. A ground will be declared unfit for play if the Clegg Hammer level is 200 gMax or more. AFL Queensland will give a minimum of 3 days notice prior to a scheduled fixture if a ground is deemed to be unfit for play as a result of Clegg Hammer level testing.

AFL Queensland will notify a club(s) if it intends to test the suitability of the club's ground. Club officials are encouraged to attend the testing with the appointed AFL Queensland staff.

5.2 Coaches Box

Player/Coaches boxes must be situated in an approved recessed position and be enclosed on sides and back to prevent supporter viewing and to accommodate a minimum of six (6) people. The closest portion of a coach's box to the boundary line should be no closer than four (4) metres from the boundary line. Where there is no permanent coach's box an area conforming to the dimensions and position of a coaches box should be clearly marked four (4) metres from the boundary line.

The coach's boxes for opposing teams should be separated by the interchange area plus an extra five (5) to ten (10) metres minimum on either side of the interchange area.

Only persons listed on the team sheet should be in the Player/Coaches box and/or inside the perimeter fence. Water carriers and trainers (except those attending to an injured player) should not be within fifteen (15) metres of the Player/Coaches box whilst the match is in progress. **(Penalty 10 units).**

Players warming up/stretching inside the perimeter fence should do so as far away from the boundary line as possible. This will assist the boundary umpire to make adjudications as to whether the ball is in or out. Players should not stretch within two (2) metres of the boundary line.

During play coaches are to remain in the designated coach's box area which includes; the coach's box, plus a distance of 5 metres on either side of the coach's box, and no closer than within 2 metres of the boundary line.

5.3 Scoreboard

The scoreboard must be situated to enable players and spectators clear viewing at all times. Numbers on the board must have a vertical size of at least 50 cm. Clubs are responsible for the maintenance and upkeep of names and numbers used on their scoreboards.

Clubs must provide personnel over 14 years of age with no more than two (2) persons to operate the scoreboard at any time. **(Penalty 10 units)**

Home teams for any double headers are responsible for the scoreboard operation for both games. The team listed first in the draw is responsible for the scoreboard for matches played at any neutral venue. **(Penalty 10 units)**

5.4 Boundary Fence Requirements

The perimeter of the playing surface must be enclosed with either a wooden picket fence or galvanised wire fence with, if needed, zinc annealed metal signs covering the fence. Where signs are erected there should be no protruding edges and no loose flapping metal. Wooden and wire fences

must be in good repair and no pipes or objects are to protrude from any part of the fence. Appropriate padding should be added to any areas considered of a risk to participant health and safety.

5.5 Ground Markings

Clubs are responsible for the ground markings to be checked prior to the commencement of any play and ensure that all marking lines are complete and clearly defined. All major markings must be in white and must be a minimum of 4" (10 cm) in width. **(Penalty 10 points)**

All ground markings must conform to the current standards listed in the Laws of Australian Football.

5.6 Boundary Line

The minimum distance between the fence and boundary line will be no less than four (4) metres. It is recommended (if possible) that five (5) metres be used. **Any concerns regarding this regulation should be referred to the AFL Queensland Operations Manager.**

5.7 Ground Lighting

AFL Queensland, in accordance with the Australian Standards relating to sports lighting, requires a minimum of an average of 100 lux illumination and that at no point on the playing surface is the illumination to be less than 50% of the average illumination, this is a uniformity of 0.5 or higher. For example if the average illumination across the entire playing surface is 120 lux then at no point on the playing surface can the illumination be less than 60 lux (50% of 120 lux).

For NEAFL matches the required lux is; 400 lux for competition games, 200 lux for club match practice, and 100 lux for ball training. For amateur and semi-professional games the recommended lux is; 200 lux for competition games, 100 lux for club match practice, and 50 lux for ball training.

Any club wishing to play football under lights must first supply a letter accompanied by a lighting chart from an accredited lighting company testifying to the strength of the lighting. This must be done for every new season (see AFL Queensland, Ground Lighting Policy at www.aflq.com.au)

Clubs must also take into consideration the lighting of adjacent areas such as change rooms and car parking facilities with particular attention to public safety.

5.8 Extreme Weather

For match management guidelines in relation to extreme weather refer to AFL National Extreme Weather Policy and AFL Queensland Lightning Policy on the AFL Queensland website (www.aflq.com.au).

6.0 FINALS

6.1 Finals Eligibility

(a) 'SEQ' AFL Competitions

Note these rules also apply at the discretion of the AFL Queensland, Community Football Manager.

A player that plays nine (9) home and away NEAFL games, must play a minimum of five (5) home and away QAFL games to be eligible to play in a QAFL finals game. Finals eligibility between NEAFL and QAFL clubs will be according to the NEAFL Player Interchange Agreement posted on the NEAFL and AFL Queensland websites.

A player must play a minimum of three (3) home and away games with a team (seniors, reserves, thirds or Colts) to qualify for the finals for that team. If a player has played three (3) or more home and away games in a higher ranked team in the club (e.g. senior team) he must play at least five (5) home and away games with a lower ranked team (e.g. reserves team) to qualify for a finals game in the lower ranked team..

Notwithstanding, when a club has each of its senior grade, reserve grade and U18 grade teams participating in the same finals round, the selection of players in the finals shall be unrestricted, provided a player has participated in at least three (3) senior grade, reserve grade or U18 matches in that relevant season. This also applies to clubs with seniors and reserves teams and no Colts (U18) team.

Dispensation is given to players unable to fulfil club playing commitments due to their commitment to the State U18/U16 program. Matches played for Queensland U18 State representative teams or as a 'top up' player for an AFL reserves team will count, for the purpose of finals eligibility, as senior and/or reserve grade fixtures. Matches played for Queensland U16 State representative teams will count, for the purpose of finals eligibility, as U16 or U18 club games but not for both.

On weekends in which both a State fixture and home and away fixture are scheduled, State fixtures will count as a qualifying match for finals eligibility. This is on the understanding that State players will not play in a home and away fixture that is on the same weekend as a State fixture but is played either before or after the State fixture. The games will be credited to the grade in which the player was playing immediately prior to being selected for a State fixture.

(b) Long Term Injury Clause

A player who has missed six (6) or more consecutive games through injury will, provided medical documentation is forwarded to AFL Queensland, be permitted to play in the finals in the competition in

which the player was playing at the time of the injury, despite not having qualified for that grade of competition. All applications for use of this agreement must be directed through the Competition manager. There is no provision for players who miss consecutive matches due to suspension and/or unavailability.

Consideration will be given to a player with long term injuries only when a medical certificate is supplied. Clubs must apply in writing for AFL Queensland approval.

(c) Colts(U18)

In the interests of affording the player who plays in a Colts (U18) team all season the opportunity to play in the finals, the strategy of playing senior quality Colts (U18) players on the interchange to make them eligible for finals is strongly discouraged.

A player must meet all of the following requirements to be eligible to play in Colts (U18) finals.

- (i) A player must play at least three (3) Colts (U18) home and away games with his club to qualify for the final series. However, a player who has played three (3) or more games in senior or reserve grade must play five (5) or more games in the Colts (U18) competition to qualify for Colts (U18) finals (3:5 rule).

AFL Reserves Top Up Colts (U18) Players

Colts (U18) players who are used as “top up players” for an AFL Reserves team may play six (7) games with the AFL Reserves team before they must have played five (5) under 18 games to qualify for finals (7:5 Rule).

- (ii) A player may only “double up” on eight (8) occasions (i.e. play both under 18 and senior/reserve grade football on the same weekend) before he is ineligible to play in under 18 finals. (I.e. on the ninth occasion he is ineligible for under 18 finals).
- (iii) Players participating in the State under 18 Scorpions program will have State games counted as the last game played prior to the state game. State under 16 games will count as an U18 or U16 match but not both.
- (iv) In cases where a club is fielding teams in the senior, reserve and under 18 grades over the same weekend in finals round matches, the club shall have the right to select a player to play in the under 18 team provided the player has qualified to play finals [see 6.1(a) above].

(d) Women's League

A player must play three (3) home and away games to qualify for Women's League finals. Consideration will only be given to a player with long term injuries [more than five (5) consecutive games] where a medical certificate is supplied. Clubs must apply in writing for AFL Queensland approval.

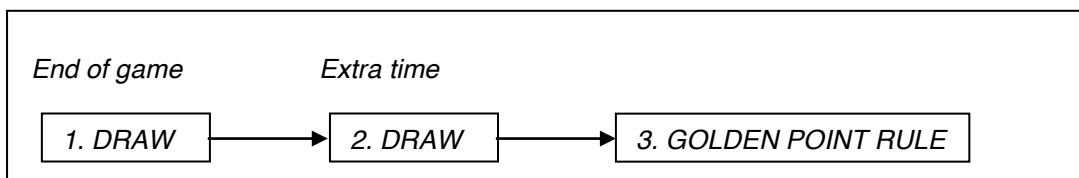
While AFL Queensland will monitor player finals eligibility, it is also the club's responsibility to check that players are eligible to play in finals matches.

6.2 Drawn Matches – Finals

In the event of a tied game in any finals match (except the grand final) a further ten (10) minutes plus time--on shall be played in 2 x 5 minute halves (teams change ends for the start of each half). Coaches may only address players, as a group, between the end of full time and the start of the 2 x 5 minute (plus time on) 'extra time' period. Teams change straight over after the first five minutes have elapsed. If after the 'extra time' the match is still drawn, the Golden Point Rule will apply.

The Golden Point Rule

After the goal umpires have consulted, both teams remain in the positions they were in after the last period finished. The time keepers will allow play to continue until the next score when they will sound the siren. The team that scores first is the winner.



Drawn Grand Final

In the event of a tied Grand Final, the game will be replayed at a time and venue decided by AFL Queensland or its affiliated League.

6.3 Arrangement of Grounds for Finals Series Matches

The finals series matches shall be played upon such ground or grounds as shall be determined by AFL Queensland or its affiliated League.

6.4 Hosting of Finals – South East Queensland AFL - All Divisions

The highest ranked teams at the end of the home and away season may, at the discretion of the Competition manager, host finals, during the preliminary weeks of the finals series at their home

venue, subject to fulfilling AFL Queensland 'hosting rights' criteria. However AFL Queensland reserves the right to nominate venues for finals matches at its absolute discretion.

Un-financial clubs will not be considered for hosting finals. In the event that an un-financial club forfeits its right to host a final, AFL Queensland reserves the right to play the game at a neutral venue or at a club venue from within the League provided the venue fulfils AFL Queensland finals 'hosting rights' criteria.

6.5 Dressing Room Allocation

The higher placed team (at the end of the home & away season) is allocated the home club's dressing room and the lower placed team the visitor's dressing room during the finals series. If a club has both seniors and reserves playing on the same day the teams will share the rooms that would be allocated to the seniors.

6.6 Team Uniforms

AFL Queensland or its affiliated League shall allocate short colours for all finals matches.

6.7 Umpires

Emergency field umpires appointed to finals matches shall have the authority to report players, send-off players and pay free kicks against players for major infringements.

7.0 REPRESENTATIVE FOOTBALL

7.1 NEAFL/ 'SEQ' QAFL & QFA / Queensland Under 18 Scorpions / Women's League

AFL Queensland shall have first call on the services of players for its matches. In the event of any selected player not being able to play, he/she shall not be permitted to play with his/her club in that particular round. AFL Queensland will make every endeavour to ensure representative football has minimal impact on season fixturing.

In the event of an NEAFL fixture and a State representative game being played on the same weekend, AFL Queensland will negotiate with the clubs, fixtured to play, for the right to include selected players in the State representative team.

If a State representative game is played on the same weekend as a player's club fixtured game then the player's participation in the representative team game counts as a game towards finals eligibility. Where the representative commitment may involve more than one game over a single weekend then only one game is counted toward club finals eligibility.

7.2 Code of Conduct

All representative players and officials participating in AFL Queensland sanctioned representative fixtures will be required to adhere to a code of conduct. Any breach of this code of conduct (appendix N), or any other codes of conduct specific to the level of representative football and as modified from time to time, may result in disciplinary action.

8.0 AWARDS

8.1 AFL Merit Awards

An AFL merit award certificate may be awarded on the recommendation of affiliated bodies to persons who have rendered outstanding service in the interest and development of Australian Football. Nominations should be sent to AFL Queensland's CEO by 30 June of any football season.

8.2 Life Membership

As per the constitution of AFL Queensland and affiliated League constitutions.

8.3 Grogan Medal and Other Best and Fairest Awards

In any football season, a player found guilty and suspended (including 'time served' suspensions) of a reportable offence under the Laws of Australian Football shall be ineligible to win the best and fairest award for any grade.

A player found guilty and later determined not-guilty on appeal shall be eligible for best and fairest awards.

Best and fairest votes, in all grades, are based on home and away matches and should a player be reported and found guilty in subsequent matches (including finals) of the same season they shall not be deprived of their award but shall be ruled ineligible for any such awards for the following season. The AFL Queensland best & fairest medal awards are not to be determined on a count-back in the case of tied voting. Medals will be presented to all eligible winners.

9.0 SPORTINGPULSE

Sportingpulse is an AFL managed Sportingpulse internet site and includes a match day management IT system that is used in the AFL Queensland and affiliate competitions.

The major functions of Sportingpulse are to:

1. Enable clubs to register and transfer players on-line, and
2. Enable clubs to record and disseminate match results and associated information on-line.

It is the responsibility of clubs to operate all Sportingpulse lodgement of clearances and registrations on behalf of their club.

It is the responsibility of the 'home club' to enter match day results, including any team sheet changes for both teams, and associated information on Sportingpulse by no later than 7.00 pm on the day of the game. **(Penalty: 20 units)**

Match Day Team Sheets, Results Sheets and Player Game Counts can all be generated using the Sportingpulse system.

Clubs are provided with codes and passwords and the system can be found at <https://reg.sportingpulse.com>.

Clubs/Leagues needing assistance and/or experiencing problems with Sportingpulse should contact **Simon Devine at AFL Queensland on 07 3033 5433 or 0404 015 323 or Tony Saunders at AFL Queensland on 07 3033 5414 or 0400 006 859.**

10.0 SPECIAL REQUIRMENTS

10.1 Colts (U18)

10.1.1 Competition philosophy

The purpose of this program is to provide a quality Australian Football experience for under 18 participants in South East Queensland. Whilst talented players have been adequately catered for in the past, it has been identified that club-based football in this age group requires more of a focus. The program will endeavour to provide a bridge between junior and senior football for all players. It should be acknowledged that participants deserve the opportunity to enjoy the game no matter what their level of skill and development. Some players develop at different rates than others. It is the goal of this program to give all under 18 players the opportunity to reach their full potential.

The program also forms part of AFL Queensland's talent program. It is envisaged that a large percentage of State under 16 players will participate in the competition.

10.1.2 Special arrangements

(a) Melee rule

A melee is an incident involving three (3) or more players from each team whom are involved in behaviour which is in breach of the Laws of Australian Football including verbally abusing, grabbing, pushing and/or wrestling opposition players. Players whom are attempting to remove teammates from a melee will not be counted as being involved in a melee.

Teams that engage in a melee may be issued with a fine and/or one caution. A second offence may result in the loss of one (1) home and away point [i.e. three (3) points not four (4) points for a win; one (1) point not two (2) points for a draw; minus one (-1) point not zero (0) points for a loss]. The decision as to what constitutes a melee will be the decision of the Competition manager in consultation with the umpires and any appointed match manager.

(b) Player number equalisation

Should a team only be able to field sixteen (16) or less players (less than fourteen (14) players is a forfeit) the match will become '16-a-side' (no wings). Similarly if one team has only seventeen (17) players the game will be '17 a-side'. To avoid playing games with less than '18 a-side' clubs are directed to provision 2.6 'Permits' which allows for the permitting of players on match day.

If a team has only fourteen (14) or fifteen (15) players the opposition may field sixteen (16) players with an interchange of six (6).

Should there be an injury to the team with the least number of players the opposition do not have to reduce playing numbers. Should playing numbers go below fourteen (14) through injuries, the game shall be forfeited, unless players are permitted across.

Specific Colts (U18) rules and regulations are contained in the Colts (U18) Manual, posted on the AFL Queensland website under Policies, Rules and Regulations. On matters where the Colts (U18) Manual is silent the AFL Queensland Community Competitions Rules and Regulations apply.

10.2 Women's League

10.2.1 Competition philosophy

The purpose of the 'QWAFL/QWAFA' is to provide a quality Australian Football experience for female participants in South East Queensland. The program endeavors to provide an open age competition in which women can compete. It should be acknowledged that participants deserve to have the opportunity to enjoy the game no matter what their level of skill and development.

The purpose of the Premier (QWAFL) women's competition is to provide the highest level of competition for women in the State while concurrently fostering the most talented players for representative football.

The Emerging women's 'QWAFA' competition provides the opportunity for players to enjoy the game, no matter what their level of skill, while nurturing the development of both younger players and those new to the game.

10.2.2 Coaching requirements

Coaches require a minimum Level 1 senior accreditation. Each team shall have an accredited female coach and/or female assistant coach.

10.2.3 Rule modifications

- (a) A size 4.5 football is used
- (b) QWAFA (Emerging League) of the competition shall play with a minimum of 12 a-side
- (c) Each team must supply a boundary and goal umpire for each game. The game cannot commence without boundary and goal umpires.
- (d) Gloves are not permitted to be worn. Umpires will check players' nails prior to the commencement of the match. Any long nails must be cut or taped. If the tape on a player's fingernails becomes loose or falls off, the player will be sent from the ground until the tape is replaced securely. That player must leave the ground using the interchange and may be replaced by another player through the interchange. It is strongly recommended that players

cut their nails rather than tape them.

10.2.4 Playing age

Players must have turned 16 years of age to be eligible to play Women's League

10.2.5 Interchange players

Up to six (6) interchange players are permitted.

10.2.6 Player number equalisation

QWAFL

There is no player equalisation rule for QWAFL (Premier League). Teams will be eighteen (18) a side with provision for four (4) interchange unless otherwise determined by the competition manager.

QWAFA

- a) QWAFA 'Women's League' will play with a minimum of 12 a side
- b) The team that has the least number of players is the maximum number of players the opposition team can field. Example team A has 14 players and team B has 17 players, game will be 14 a side with team B having 3 bench players.
- c) There will be no permitting of players in finals.
- d) Up to six (6) interchange players maximum are permitted. Example team A has 14 players and team B has 22 players. Game will be 14 a side with team B having 6 bench players. The two players that miss out on the game can be match day permitted to team A.

10.2.7 Pregnancy in sport

AFL Queensland is committed to equal opportunity and avoiding discrimination for all participants, particularly where pregnant women are concerned.

The policies relating to pregnancy in sport are continually updated according to current Federal and State anti-discrimination legislation, developments in medicine, changes to the insurance industry and ethical debate.

All players in the AFL Queensland Women's League sign a player registration form which includes the following information:

- Should the participant be pregnant at the time of registration or become pregnant during the season then the participant should, before making the decision about whether to continue to participate in sport, obtain expert medical advice and obtain a clear understanding of the risks, particularly in regard to AFL.

10.2.8 Gender regulation policy

In accordance with the Queensland Anti-Discrimination Act (1991):

- (a) A person may restrict participation in a competitive sporting activity to:
 - (i) either males or females, if the restriction is reasonable having regard to the strength, stamina or physique requirements of the activity; or
 - (ii) people who can effectively compete; or
 - (iii) people of a specified age or age group; or
 - (iv) people with a specific or general impairment.
- (b) Subsection (a) (i) does not apply to sporting activity for children who are less than 12 years of age.
- (c) Subsection (a) does not stop participation in a competitive sporting activity being restricted on the basis of gender identity, if the restriction is reasonable having regard to the strength, stamina or physique requirements of the activity.
- (d) In this section "competitive sporting activity" does not include:
 - (i) the coaching of people engaged in a sporting activity; or
 - (ii) the umpiring or refereeing of a sporting activity; or
 - (iii) the administration of a sporting activity; or
 - (iv) a sporting activity prescribed by regulation.

AFL Queensland will exclude females who reach fourteen (14) years of age as at 1 January in the year of play from playing in any competition that is not a 'female competition'.

Transgender Policy

The legislations which apply to this policy are contained in the Commonwealth legislation entitled, 'Sex Discrimination Act 1984' and 'Queensland Anti-Discrimination Act 1991'.

The regulation is that whether or not a person is a recognised transgender person (that is, whether or not the person has altered their genitals or gender characteristics so that the person will be identified as a person of the opposite sex), it is not unlawful to prevent such a person playing in a competition which is only available to persons of the opposite sex and where the strength, stamina or physique of the person is relevant to participation in the activity.

There is little doubt that a transgender female would have a significant performance advantage in playing football as a result of previously being a male.

To be eligible to play in the AFL Queensland Women's competition the player must be female, which would not include a gender re-assigned person.

11.0 South East Queensland QAFL – PLAYER POINTS SYSTEM

At the commencement of the 2014 season AFL Queensland adopted the 'Player Points System' (appendix T) for the South East Queensland AFL QAFL competition.

It will be the responsibility of each club to allocate the appropriate points (see appendix T) to each player at the time of registration. AFL Queensland will review the point allocation for each club prior to the start of the season. Any player or club found to be giving false information to AFL Queensland will be sanctioned at the discretion of AFL Queensland. **(Penalty up to 300 units).**

The salary cap system no longer applies to the 'SEQ' QAFL competition. As of 2014 the 'Player Points System' (appendix T) applies.

12.0 FINES / PENALTY POINTS SYSTEM

12.1 Penalties

Listed below are details of fines that currently apply:-

RULE	PENALTY UNITS
Affiliation (section 1.2)	
Late lodgement of licence / affiliation agreements	20 units
Failure to provide new club with copy of League/AFL Queensland Affiliation agreement	20 units
Failure by club to observe, obey or comply with the League constitution or rules and regulations	up to 300 units
Registration (section 2.0)	
Unregistered player (section 2.1 & 2.10)	100 units
Failure to seek permission to interview (section 2.2)	up to 300 units
Any club found guilty of breaching the permit regulations (section 2.5/2.6)	up to 100 units
Player playing or training for another club while awaiting clearance or permission not granted or giving false information (section 2.7)	50 to 300 units
Stretcher Breaches [section 3.3 (f) i, ii, iii & (g)]	20 units per breach
Forfeit (section 3.6)	
Senior match	200 units
Reserve grade	100 units
Colts	50 units
Women's	25 units
<i>(Or the cost of the umpires, whichever is greatest)</i>	
Late Start (section 3.6)	
Delay exceeds 5 minutes but is less than 10 minutes	up to 5 units
Delay is more than 10 minutes but less than 15 minutes	up to 10 units
Delay is not less than 15 minutes but more than 25 minutes	up to 30 units
Delay is in excess of 25 minutes	up to 50 units
Club not ready to start after any break [section 3.8 (e) iii]	5 units
Timekeepers (section 3.8 (b))	
Failure to provide timekeeper	20 units

Team Sheet (section 3.9)

Player not on the team sheet 20 units

Toss of coin (section 3.8 (d) i, ii)

Captain not at toss of coin after 2 minute warning 5 units

Players not in position after toss of coin 5 units

Half time entertainment [section 3.8 (e) (ii)]

Failure to cease halftime entertainment as indicated 5 units

Interchange (section 3.10)

Interchange players identified on interchange sheet on field after first series of 3 sirens [section 3.10 (a)] 5 units

Changes to official team sheet after handed to field umpires prior to commencement of the match [section 3.10 (b)] 5 units

Incorrect interchange area (section 3.11) 10 units

Unauthorised person notifying of interchange of players (sections 3.11) 5 units

South East Queensland AFL **QAFL** – Failure to provide interchange steward or nominated club official to nominate interchange players 20 units

Player Uniforms (section 3.13)

Uniforms purchased from non approved AFL Queensland licensed suppliers up to 300 units

Incorrect uniform colours 5 units per breach

Incorrect number size 10 units

Coloured visible protective apparel, bandages & thermal supports other than beige / skin in colour 10 units

Runners (section 3.14)

Runner incorrectly attired / identified 10 units

Failure to immediately vacate playing arena once message is delivered 10 units

More than one runner on ground ('**SEQ**' **QAFL** only) 20 units

Suspended players, Club General Managers, Club Development Managers, Football Managers or nominated coaches acting as runner 20 units

'**SEQ**' **QAFL** - Registered players acting as runner, water carriers or trainer. 20 units

Water-Carriers, Trainers, Medical Officers and Physiotherapists (section 3.15)

Incorrectly attired / identified 10 units

Water carriers situated within 15 metres of coaches box 10 units

Trainer / water carrier remaining on playing arena after performing duties 10 units

Water Carrier throwing water bottle on the field during the game 10 units

Club Criticism (section 3.18)

Club officials, players and coaches engaging in public criticism of umpires and/or AFL Queensland. up to 300 units

Umpires Escorts (section 3.19)

Failure to provide an umpires escort 30 units

Reported player / club requirement (section 3.20)

Failure to collect umpire reports 20 units

Football Record / Publicity (section 4.1)

Failure to name team of 25 players 20 units

Playing a player not named in the team of 25 players 20 units

Sponsorship (section 4.3/4.4)

Any club who is in breach of a current agreement with the League's major sponsor in respect to promoting & using other companies' products up to 300 units

Clubs using a non-preferred supplier to reproduce the AFL Queensland logo up to 300 units

Coach Accreditation (section 4.6)

AFL Queensland affiliated competition coaches must be accredited 100 units

Attendance at meetings (section 4.8)

'SEQ' Seniors / Women's / Colts (U18) – refusal to attend competition meeting up to 10 units

Melees (section 4.10)

Involvement in a melee up to 300 units

Ground Requirements (section 5.1)

Failure to meet any of the ground / facility requirements 10 units per breach

Coaches Box (section 5.2)

Water carrier / trainer within 15 metres of coaches box during match 10 units

Scoreboard (section 5.3)

Failure to provide appropriate scoreboard attendant 10 units

Scoreboard (section 5.3)

Failure to provide scoreboard of acceptable standard 10 units

Ground Markings (section 5.5)

No or incorrect ground markings 10 units

Sporting Pulse (section 9.0)

Failure to enter results by 7.00 pm on the day of match 20 units

South East Queensland AFL Div 1 Player Points System (section 12.0)

Player or club guilty of giving false information Up to 300 units

Reports and Tribunals (section 20 – Reports and Tribunals Manual)

Failure to attend Tribunal at the appointed time (section 20.2) 20 units

13.2 Points Value

NEAFL \$10 per unit

'SEQ' QAFL, QFA, QAFA \$5 per unit

Colts (U18) \$5 per unit

Women's \$5 per unit

Affiliated Leagues To be determined by Affiliated League's Executive

13.0 APPENDICIES

Appendix A	Interchange Steward Control Sheet (section 3.11)
Appendix B	Club Official Uniform Order (section 3.13 / 4.4)-Update to Come
Appendix C	Set Penalty Sheet (section 3.25)
Appendix D	Affiliates Practice Match Request Form (section 3.27)
Appendix E	Coach Nomination Form (section 4.6)
Appendix F	Player Transfer Withdrawal Form (section 2.4)
Appendix G	Permission To Interview and Clearances/Permits Section 2.2/2.4)
Appendix H	Representative Football Code of Conduct (section 7.2)
Appendix I	'SEQ' AFL QAFL - List Alteration Request
Appendix J	Affiliation Agreement (section 1.1)
Appendix K	Licence Agreement (section 1.2)
Appendix L	'SEQ' AFL Div. 1 (QAFL) Player Points System (section 12)
Appendix M	Direct Debit Request Service Agreement
Appendix N	Direct Debit Request

AFL QUEENSLAND LTD
INTERCHANGE & GOAL KICKERS SHEET

V S

DATE / / 2012[illegible]

GOAL KICKERS

[illegible]

**ACCURATE RECORDS MUST BE KEPT FOR BOTH SENIORS & RESERVES
THIS SHEET MUST BE GIVEN TO THE UMPIRES AT THE END OF THE GAME**

RUNNERS INFRINGEMENTS - State League - Division 1

Interchange stewards are to note any infringements relating to the interchanging of runners to and from the playing arena. Access to and from the playing arena for runners must be through the official interchange area in the same manner players are interchanged

Home Team - (please list infringements)	Away Team - (please list infringements)
Community Competition Rules and Regulations	68

AFL QUEENSLAND ORDER OFF LAW**YELLOW CARD**

- A yellow card is issued should a player / official be found to have breached the laws of the game and given away a free kick in a deliberate, intentional, reckless, or undisciplined manner or behaved in a manner that the umpire believes is detrimental to the game
- The period of time off the field for a yellow card misdemeanour shall be (15) fifteen minutes of playing time. This does not include time-on. A player sent off under the yellow card system may be replaced.
- The field umpire shall show the yellow card to the offending player, point to the interchange area, then show the yellow card to the interchange steward. The interchange steward acknowledges the umpires signal (via reciprocal showing of yellow card) and is in charge of ensuring that the “send off” period of playing time is (15) fifteen minutes. The interchange steward should make due notation of the players number, time of send-off, and time of return to ground on the provided interchange sheets.
- The player must remain “off the field” for (15) fifteen minutes playing time. Off the field means outside of the boundary line. To return to the field of play, players sent off must not cross the line through the interchange area until advised that their send off period has expired. A sent off player is not permitted to enter the field of play during breaks between quarters.

RED CARD

- Any player / official reported under laws of an offence as listed in Laws 19.2.2, 20.2 and 20.3 (Laws of Australian Football 2013) will be sent off for the remainder of the match.
- The umpire will show the offending player a red card and point them to the interchange area, then show the red card to the interchange steward. The interchange steward must: acknowledge the umpires signal (via reciprocal showing of red card); make due notation on the interchange sheet of the players number and time of offence; and begin to time the (15) fifteen minutes of playing time (game time) that must elapse before the sent off player can be replaced by another player.
- Any player / official receiving a red card should be reported and if needed a report sheet must be completed by the umpire post match.
- A player / official sent off under the red card system must not at any time return to the field of play especially at breaks or intervals between quarters

NOTE:

- A player / official that is sent off via a yellow card for (15) fifteen minutes of playing time must exit the ground through the interchange area. If they fail to do so they are not permitted to return to the field of play after (15) fifteen minutes of elapsed playing time but may be replaced by another player.
- Where a sent off player, or his replacement goes back on the field before the penalty has expired, and a count of players has been called, which results in a team having the incorrect number on the field, then such team may be penalised by way of; reverse of match results, annulment of score or part thereof, fine, or censure, as the affiliated League shall consider appropriate.

DRAWN MATCHES – FINALS**FINALS**

In the event of a tied game in any finals match (except the Grand Final) a further 10 minutes plus time shall be played in 2 x 5 minute halves (sides change ends for the start of each half). Coaches may only address players at the start of the 2 x 5 minute (plus time on) period. Teams change straight over after the first five minutes have elapsed. If scores are still tied at the end of the extra time, the Golden Point Rule will apply.

The Golden Point Rule: After the goal umpires have consulted, both teams remain in the positions they were in after the last period finished. The time keepers will allow play to continue until the next score when they will sound the siren. The team that scores first is the winner.

End of game

extra time

1. DRAW

2. DRAW

3. GOLDEN POINT RULE

GRAND FINALS In the event of a tied Grand Final the game will be replayed at a time and venue decided by the controlling body.

CLUB NAME: _____

CONTACT PERSON: PH:

SIGNATURE:

Please return your form ASAP as orders may take a minimum of 4 weeks.

Club Uniforms (please indicate the quantity of each size you require)	S	M	L	XL	2XL	Unit Price	TOTAL
Runner – green shirt Shirt #1						\$27.00	
Shirt #2							
Runner – green shorts						\$22.00	
Water carrier / trainer – white shirt							
Shirt #2							
Shirt #3							
Shirt #4						\$27.00	
Shirt #5							
Shirt #6							
Water carrier / trainer – black shorts						\$22.00	
AFL Queensland Cap (one size)						\$12.00	
Umpire Escort armband Doctor/Physio Armband						\$11.50	
Club Umpire Shirts						\$27.00	
						TOTAL	

A fee will apply to any orders that require postage / courier.

Please send Order Form to:

Fax: (07) 3846 7663
Email: david.heilbron@aflq.com.au
Post: PO Box 3132
Yeronga LPO 4104

Office Use Only
Form Received: /
Invoiced:

SET PENALTIES 2013

Date _____

1. The Umpire, the charged Player or any other person or club involved in the incident have the right to request that the report be referred to the Tribunal.
2. Should a report be received without this sheet attached it will be assumed that one of the parties involved requires that the charge proceed.
3. If the Umpires agree to allow the "Set Penalty" they must sign the sheet at the bottom and include it with the paper work being sent to the League, they should also notify the appropriate club officials of the report and then the officials will or will not accept the set penalty.
4. Should more than one umpire report a player for a single incident only one set penalty form need be submitted.
5. The parties involved in the incident have, until 10.00am on the Monday following the game, the opportunity to request that the matter be referred to the Tribunal or alternatively take the set penalty. (Via the League Secretary)
6. If a club does not accept the set penalty and wishes to have it heard by the Tribunal and the Tribunal finds the player guilty, the Tribunal will be free to apply any sentence it sees fit under the circumstances.

The 'set penalties' will be administered for the following offences and in the following manner.

Rule	Explanation	Penalty
19.2.2(c)	Using abusive, insulting, threatening or obscene language towards or in relation to an umpire – grade 1	1 match
19.2.2(c)	For a second offence in the same season the penalty for a grade 1 charge	4 matches
19.2.2(c)	Using abusive, insulting, threatening or obscene language towards or in relation to an umpire – grade 2	2 matches
19.2.2(c)	For a second offence in the same season the penalty for a grade 2 charge	6 matches
19.2.2(d)	Behaving in an abusive, insulting, threatening or obscene manner towards or in relation to an umpire	2 matches
19.2.2(e)	Disputing a decision of an umpire	1 match
19.2.2(f)	Using an obscene gesture	1 match
19.2.2(g)	(i) kicking another person	2 matches
	(ii) striking another person GRADE 1	1 match
	GRADE 2	2 matches
	(iii) tripping another person whether by hand, arm, foot or leg	1 match
	(v) charging another person GRADE 1	1 match
	GRADE 2	2 matches
	(vi) throwing or pushing another player after that player has taken a mark, disposed of the football or after the football is otherwise out of play	1 match
	(vii) engaging in rough conduct against an opponent which in the circumstances is unreasonable GD 1	1 match
	GD 2	2 matches
	(viii) engaging in a melee, except where the players sole intention is to remove a team mate	5 units
	(x) spitting at or on another person	Tribunal
	(xi) bumping or making forceful contact to an opponent from front on when that player has his head over the ball GRADE 1	1 match
	GRADE 2	2 matches
19.2.2(h)	Attempting to kick another person	1 match
19.2.2(i)	Attempting to strike another person	1 match
19.2.2(j)	Attempting to trip another person by hand, arm, foot or leg	1 match
19.2.2(k)	Intentionally shaking a goal post or behind post when another player is preparing to kick or is kicking for goal or after the player has kicked for goal and the ball is in transit	1 match
19.2.2(l)	Wrestling another person	5 units
19.2.2(m)	Using abusive insulting, threatening or obscene language – grade 1	1 match
	Using abusive insulting, threatening or obscene language – grade 2	2 matches
19.2.2(n)	Failing to leave the playing surface when directed to do so by a field umpire	2 matches
19.2.2(p)	Any act of misconduct	Tribunal

Reported Players Name _____ **No.** _____ **Club** _____

I hereby agree to accept the set penalty as indicated above

Signature _____

Witness Players Name _____ **No.** _____ **Club** _____

I hereby agree with the set penalty as indicated above

Signature _____

Reporting Umpire _____ **Signature** _____

Reporting Umpire _____ **Signature** _____

I / we hereby agree to allow the charged player to take the set penalty if he decides to do so

AFFILIATES PRACTICE MATCH REQUEST FORM

This form **must** be used for all practice match requests

LEAGUE / DIVISION: _____

(Please tick) ☐ Seniors ☐ Reserves ☐ Colts ☐ Women's

CLUB REQUESTING HOME GAME: _____

AGAINST: _____

VENUE: _____

DATE: _____ TIME: _____

DO YOU REQUIRE GOAL & BOUNDARY UMPIRES? (Please circle) YES / NO

(Goal and Boundary umpires will only be provided if they are available)

(ALL GAMES INVOLVING AN AFA TEAM MUST HAVE FIELD, BOUNDARY & GOAL UMPIRES)

OTHER DETAIL: _____

NUMBER OF QUARTERS: 4 QUARTERS ONLY

LENGTH OF QUARTERS: _____ (There is NO time on in practice matches)

- Clubs requesting matches will be invoiced for umpire fees.
- All normal match and ground conditions apply. (i.e. team sheets, grounds marked etc. see sections 3.26, 3.27 & 3.28 AFL Queensland Rules and Regulations)
- A pre-season ground inspection must be completed before any matches are played.

Leagues MUST receive this form by midday Friday a week prior to the game

SEQ PRACTICE MATCHES

For SEQ practice matches please click the below link and submit details online

<http://www.aflq.com.au/index.php?id=606>

APPENDIX E

COACH NOMINATION

The _____
(Club)

Hereby nominates _____
(Coach)

As _____ coach of the _____ grade team for season 2013.
coach / assistant *senior / reserve / under 18*

NOMINEE DETAILS – to be completed in full

Address: _____
_____ P/C _____

Contacts: (w) _____
(P) _____
(M) _____
(F) _____

Email: _____

COACH ACCREDITATION

Level	Coach ID #	Date	Place Obtained
One	_____	_____	_____
Two	_____	_____	_____
Three	_____	_____	_____

SUMMARY OF COACHING EXPERIENCE

Year	Club	Grade	Comment
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

We have read and accept to be bound by the competition rules and regulations.

SIGNED.....

By the Nominee

SIGNED.....

Club President / CDM

POSITION.....

POSITION.....

DATE:.....

DATE:.....

AFL QUEENSLAND

PLAYER WITHDRAWAL OF TRANSFER FORM

SECTION ONE - To be completed (BLOCK LETTERS) and signed by the player:-

I, *(Players full name)*..... Date of Birth:/...../.....

Of *(Address)*.....

(Suburb)..... *(State)*..... *(P/Code)*

Wish to **withdraw** my application to transfer to theFootball Club

In the Football League/Association

And wish to **remain** a registered player with the.....Football Club

In the Football League/Association

Home Phone: Work Phone.....

Mobile: Email:

I declare that all information provided is true and correct.

Signed: **Date:**

NB: Deliberately providing misleading information could result in immediate penalties against the player and / or the Club.

SECTION TWO - To be completed (BLOCK LETTERS) and signed by the Club President / Secretary (or delegated representative) that the player wishes to remain at:-

On behalf of the Football Club, I declare that the above particulars are, to the best of my knowledge true and correct. (Penalties will apply to any Club that lodges a false Player Withdrawal of Transfer Form).

Name: *(Please Print)* _____

Position: *(President /Secretary)* _____

Signature: _____ Date: _____

**AFL QUEENSLAND
PERMISSION TO INTERVIEW AND CLEARANCES/PERMITS**

For SEQ permission to interview please click the below link and submit details online.

<http://www.aflq.com.au/index.php?id=683>

All AFL Queensland clearances and permits are submitted online via the Footyweb system. Any queries please contact the competition manager.

APPENDIX H



AFL QUEENSLAND REPRESENTATIVE FOOTBALL Code of Conduct



Players representing AFL Queensland and/or any of its affiliated Leagues in representative football at regional and/or State level must comply with the following Code of Conduct. Players who breach the Representative Football Code of Conduct will be referred to the appropriate Tribunal or Complaints Officer. Penalties will apply according to the guidelines contained in the AFL Queensland Competition Rules and Regulations 2013.

CODE OF CONDUCT:

Players must:

1. Adhere to the Code of Conduct for Players as defined in the AFL Queensland Rules and Regulations and Reports and Tribunals documents. This includes sections on gambling, abuse of social media, religious & racial vilification and anti-doping & illicit drug use as well as behavioural expectations contained in the AFL Member Protection Policy.
2. Without reservation cooperate with the representative Team Manager and representative Team Coaches.
3. Refrain from betting or otherwise financially speculating, directly or indirectly, on the outcome or on any other aspect of the representative match or competition.
4. Promote the reputation of the game and take all reasonable steps to prevent the game from being brought into disrepute.
5. Refrain from conducting themselves in any manner, or engaging in any activity, whether on or off the field, that would impair public confidence in the honest and orderly conduct of representative matches and competitions or in the integrity and good character of the participants.
6. Refrain from doing anything that adversely affects or reflects on or discredits the game, AFL Queensland, the AFL, any affiliated Club or League, sponsor, official supplier or representative squad.
7. Adhere rigidly to the preparation and travel arrangements of the representative squad as defined by squad managers.
8. Respectfully wear the prescribed representative squad attire for travel, functions, casual activities and matches.
9. Refrain from non-prescribed or scheduled activities that might compromise the ability to perform to potential as a player in representative matches.
10. Readily accept responsibilities for squad management tasks and attendance at various functions and meetings, as requested by team managers, which are not necessarily related to playing the game.
11. Agree to be available for selection in the Queensland State Football representative team to play in designated interstate fixtures if selected.

APPENDIX I



'SEQ' QAFL - LIST ALTERATION REQUEST



This request is made for the following reason: (please tick)

- ☐ ADDITION ☐ OTHER
- ☐ LONG TERM INJURY
- ☐ SUPPLEMENTARY

The _____ AFC wishes to alter its playing list (60) by:

Deleting player _____ and;

Adding player _____

For the following reasons:

☐ **SUPPORTING DOCUMENTATION IS ATTACHED**

SIGNED ON BEHALF OF _____ AFC.

Signature

Printed Name

Position

Date

OFFICE USE ONLY

Form lodged: / /

AFL Queensland grants / refuses this list alteration request.

Signed

Date

AFL QUEENSLAND LTD

ACN: 090 629 342

APPLICATION FOR AFFILIATION

..... (Name
of League) ('the Applicant')

Of

The Applicant hereby applies to have the rights of affiliation conferred upon it by AFL Queensland Ltd ("AFL Queensland") on the terms and conditions herein, which shall, upon acceptance of this Application by AFL Queensland, form the terms and conditions of the Affiliation Agreement ("the Agreement") between the parties.

The Applicant:

- (i) Recognises that the Australian Football League ("AFL") is the controlling body for Australian Football which has licensed AFL Queensland to promote, develop, manage and control Australian Football in Queensland, other than matters relating to the AFL Competition, including administering affiliation agreements and all licence agreements relating to development; and
- (ii) Acknowledges and agrees that it receives substantial benefits from the programs undertaken by AFL Queensland for the benefit of Australian Football competitions in Queensland.

1. TERMS & CONDITIONS

- 1. The Applicant shall be incorporated and its current constitution lodged with AFL Queensland at all times.
- 2. The Applicant shall at all times and in all respects comply with and observe and use its best endeavours to procure that each of its officers, servants and agents in all respects complies with and observes the following:-
 - a) *In so far as they affect the Applicant, any document, rules or regulations of the AFL which AFL Queensland is obliged to observe by reason of any agreement between the AFL and AFL Queensland;*
 - (b) In so far as they affect the Applicant, the Constitution of AFL Queensland;
 - (c) Any rules, regulations or by-laws of AFL Queensland (in force from time to time), including without limitation any rule, regulation or by-law concerning or relating to:
 - (i) The transfer of players between clubs and Leagues;
 - (ii) The admission and removal of clubs from Leagues and the transfer of clubs between Leagues; and
 - (iii) The investigation, hearing and determination of any matter concerning the conduct of a League, club, official of a League or club, player or any other person performing any duties (paid or unpaid) on behalf of a

League or club;

- (d) Any determination or resolution of AFL Queensland made before or after the date of this Application; and
- e) Any marketing or sponsorship commitments made on behalf of the Applicant by AFL Queensland in relation to use of logos or approved equipment and / or suppliers.
- f) Any credit control and debt management policy, of AFL Queensland and/or the League, as amended from time to time

3. The Applicant shall:

- (a) Submit the following in each year: -
 - (i) A list of names, addresses, telephone and facsimile numbers of its officers by 31 January in each year; and
 - (ii) A list of the clubs competing in the competition conducted by the Applicant together with a list of the names, addresses and contact details of the President and Secretary of each club by 31 January in each year;
- (b) Take out and maintain all policies of insurance for tragedy (disability) and liability as may be directed by AFL Queensland, such insurance cover to be arranged by AFL Queensland;
- (c) Observe and maintain proper standards and methods of accounting and keep such books of account and records and operate such finance and accounting systems as are prescribed from time to time by AFL Queensland. The Applicant shall in all respects comply with all procedures and manuals which may be issued by AFL Queensland and shall maintain such books of account and records as directed by AFL Queensland and make the same available for inspection by AFL Queensland at any time upon request by AFL Queensland or its representative;
- (d) Ensure that any such player contractually obligated to the Applicant be immediately released from such obligations in the event of being drafted by an AFL Club without any payment by any AFL Club so that such player shall be free to accept and engage in employment with an AFL Club immediately he is drafted;
- (e) Where the engagement of any staff is funded in whole or in part by AFL Queensland, not engage such staff without the prior written consent and approval of AFL Queensland;
- (f) Engage umpires to officiate in competitions conducted by the Applicant from those umpires nominated or approved by AFL Queensland;
- (g) Upon receiving the prior approval of AFL Queensland, engage a person to manage and co-ordinate the umpires engaged by the Applicant;
- (h) Ensure that the clubs and players compete in the competition conducted by the Applicant in accordance with the Laws of Australian Football;

- (i) Ensure that all players competing in the competition conducted by the Applicant complete a registration form and remain registered whilst on the club's list of players;
 - (j) Maintain and ensure that each of its officers, employees, servants and agents maintain a high and good reputation and not jointly or severally engage in any unbecoming conduct or conduct which is prejudicial or likely to be prejudicial to the interests of the AFL, AFL Queensland or the playing of Australian Football; and
 - (k) Not directly or indirectly do any act or thing which adversely affects any intellectual property of AFL Queensland either during this term or following termination.
- 4. The Applicant shall pay to AFL Queensland on or before 31 January in each year during the Term an annual Affiliation Fee, as determined by AFL Queensland from time to time. The fee may be deducted by AFL Queensland from any funding given to or amounts paid on behalf of the Applicant by AFL Queensland.
- 5. AFL Queensland shall notify the Applicant upon acceptance of its application. The Agreement is deemed to have commenced on the acceptance of this application by AFL Queensland as evidenced by the signing hereof, and shall continue in perpetuity, unless terminated in accordance with the terms and conditions herein.
- 6. Whilst in no way being bound to do so, AFL Queensland may provide funding as it may determine in its absolute discretion from time to time. AFL Queensland may specify the terms and conditions upon how any such funding is to be allocated and the Applicant shall apply such funding strictly in accordance thereof. AFL Queensland may from time to time require the Applicant to submit its own proposed funding arrangements to AFL Queensland for approval.
- 7. AFL Queensland may terminate this Agreement by giving 12 months written notice to the Applicant. The Applicant acknowledges and agrees that this Agreement does not create a right or expectation of continued affiliation with AFL Queensland.
- 8. Without prejudice to any other rights at law or in equity, AFL Queensland in its absolute discretion may immediately terminate the Agreement upon notice to the Applicant based on any of the following grounds:
 - (a) Failure by the Applicant to perform satisfactorily all or any of the obligations or covenants on its part to be observed and performed under the terms and conditions herein;
 - (b) Doing or permitting to be done any act or thing which reflects unfavourably upon the reputation, standing or goodwill of the AFL, AFL Queensland or the game of Australian Football;
 - (c) Becoming subject to, or becoming likely to become subject to a winding up Order, or being placed under receivership, official management or administration, or making an assignment for the benefit of or an arrangement with its creditors, or any other event which in the reasonable opinion of the AFL affects the ability of the Applicant to pay its debts as and when they fall due;

- (d) There are insufficient Clubs competing in the competition conducted by the Applicant; or
 - (e) AFL Queensland determines that the Applicant is conducting any competition in a manner which is prejudicial to the promotion, development or reputation of the game of Australian Football.
9. After the termination of the Agreement for whatever reason, the Applicant shall not represent directly or indirectly that any of the rights granted under this Agreement are continuing or in force or that the Applicant has any sponsorship approval or affiliation of or with AFL Queensland.
10. The Agreement shall be personal to the Applicant and the Applicant shall not assign or grant any sub-licence or otherwise deal with or transfer any of its rights or interest without the prior written consent of the AFL which consent may be granted or withheld in the absolute discretion of the AFL.
11. The Agreement shall be governed by and construed in accordance with the laws of the State of Queensland and the parties hereto agree to submit to the jurisdiction of the Courts of Queensland.

Signed for and on behalf of the Applicant:

By:.....

Title:.....

Dated:

This Application was accepted by AFL Queensland on

Date:

Signed:.....

Title:

APPLICATION FOR LICENCE

_____Football League ("the League")
_____(Name of Club)("the
Club")
Of _____
(Address)

The Club hereby applies for a Licence to field a team(s) in the football competition(s) conducted by the League on the terms set out below. Upon acceptance of this application by the League, the terms set out below will record the agreement between the parties.

TERMS & CONDITIONS OF LICENCE

1. The Club shall comply with and observe and use its best endeavours to procure that each of its officers, players, officials and persons concerned with, or taking part in, the running of the Club complies with and observes the following:-
 - (a) In so far as they affect the Club, any document, rules or regulations of AFL Queensland Ltd ("AFL Queensland") which the League is obliged to observe by reason of any agreement between AFL Queensland and the League;
 - (b) In so far as it affects the Club, the Constitution of the League;
 - (c) Any rules, regulations or by-laws of the League, as amended from time to time;
 - (d) Any determination or resolution of the League or AFL Queensland made before or after the date of this Application; and
 - (e) Any marketing or sponsorship commitments made on behalf of the Club by the League in relation to use of logos or approved equipment and / or suppliers.
 - (f) Any credit control and debt management policy, of AFL Queensland and/or the League, as amended from time to time.
2. The Club shall:
 - (a) Ensure that its players compete in the competition conducted by the League in accordance with the Laws of Australian Football;
 - (b) Ensure that all players competing in the competition(s) conducted by the League complete a registration form and remain registered whilst on the Club's list of players; and
 - (c) Maintain and ensure that each of its officers, players, officials and persons concerned or taking part in the running of the Club (whether paid or unpaid) maintain a high and good reputation and not jointly or severally engage in any unbecoming conduct or conduct which is prejudicial or likely to be prejudicial to the interests of the AFL, AFL Queensland, the League or the playing of Australian Football.

3. The Club shall pay to the League on or before 31 January in each year an annual licence fee as determined by the League from time to time. The licence fee may be deducted by the League from any funding given to, or amounts paid on behalf of, the Club by the League.
4. The League may terminate this licence:
 - (a) By giving the Club 12 months notice;
 - (b) Immediately if the Club fails to comply with all or any of its obligations contained in this Agreement;
 - (c) Immediately if the Club does or permits to be done any act or thing which reflects unfavourably upon the reputation, standing or goodwill of the AFL, AFL Queensland or the League or the game of Australian Football; or
 - (d) Immediately if the Club is unable to field a team in the League's competition.

Signed for and on behalf of the Club:

By (Signature): _____

Print Name: _____

Title: _____

Dated: _____

This Application was accepted by the League on:

Date: _____

Signed: _____

Print Name: _____

Title: _____

AUSTRALIAN FOOTBALL LEAGUE

TEMPORARY INTERSTATE TRANSFER

**FOR PLAYERS TEMPORARILY TRANSFERRING TO OR FROM THE AFL CAIRNS
WOMEN'S LEAGUE OR NORTHERN TERRITORY FOOTBALL LEAGUE (NTFL) FOR A
MAXIMUM PERIOD OF ONE SEASON**

I Born / /

Registered player of the Club in the League
seek permission

to play with the Club in the
League from to

Previous clubs (list clubs for previous five years)

Club From to

Club From to

Club From to

Club From to

I am/am not under disqualification for an offence under the Laws of Australian Football.

Dated: Signature:

League

We confirm the above details are correct and approve the temporary transfer for the period specified.

Signed: Date
(Club Secretary)

Signed: Date
(League Representative)

APPENDIX K

PLAYER TRANSFER REFUSAL FORM

To be completed (BLOCK LETTERS) and signed by either the Club President / Secretary only:-

The Football Club in

The Football
League/Association

Refuses the transfer of *(Players full name)*

.....of

(Address).....

(Suburb)..... *(State)*.....*(P/Code)*.....

Wishing to transfer to theFootball Club

In the Football League/Association

Based on the following reason/s *(Please Note: A refusal can only occur where the Club can substantiate the reason):*

REASON	<i>(Please tick)</i>
1. The Player is contracted; and/or	<input type="checkbox"/>
2. The Player wishes to withdraw their Transfer application. Clubs can only submit this as a reason for refusal where the Player has signed the Player Withdrawal of Transfer Form (which must be attached to this form).	<input type="checkbox"/>
3. Other (Community Football League players only). i.e. Player is indebted to the Club or is in possession of Club property that needs to be returned	<input type="checkbox"/>

Further comments to support the reason above

.....
.....
.....

It is generally expected that a Club refusing a transfer of a player on one or more of the above grounds will be prepared to defend its position at a formal appeal hearing if required.

This form must be lodged with your affiliated league within time prescribed by the relevant Regulations.

Name: *(Please Print)* Position:

Signature: Date:

APPENDIX L

QAFL

Total Player Points System

1. Rationale

- a. To adopt a system which encourages all clubs to develop juniors and play local players, while also allowing for reasonable levels of recruitment of additional players from other areas.
- b. To use the **Total Player Points System (TPPS)** to assist clubs that finish lower on the ladder in the previous year to compete with higher finishing clubs in the current season.
- c. To provide a more even playing field whereby all clubs can participate and be competitive while minimizing the risk of financial stress due to the “player payment arms race”.
- d. To have a system which is not based on player payments and associated salary cap and will replace the current salary cap.

2. Overview

- a. All players will be allocated a **(TPPS)** rating, which will be referred too when they are selected to play senior grade football.
- b. A senior team will be able to be selected each week (using the sportingpulse system) that includes only players whose total points tally is equal to or less than the maximum amount of points per game that has been allocated to the club.

3. Club Points Allocation

- a. Each club will be permitted to field a senior team which has a **TPPS** point tally equal to or less than the amount allocated to that club for that season.
- b. **The total base points allocation per senior team will be fifty five (55). Points for the 2014 and 2015 seasons, to be reviewed at the end the 2014 season for the 2016 season.**
- c. **In order to promote a more even competition and to provide an opportunity for clubs which finish lower on the ladder to improve their competitiveness, additional points will be added to the available base points total for each team as follows:**

i. Each club's total 'win/loss' points and percentages for the previous two seasons will be added together and a “previous two year total points and percentages” combined ladder will be created.

ii. Notwithstanding promotion and relegation outcomes, the club which finishes last on the combined ladder for the previous two seasons will be allocated an additional four (4) base points for the current season.

iii. Notwithstanding promotion and relegation outcomes, the club which finishes second last on the combined ladder for the previous two seasons will be allocated an additional three (3) base points for the current season.

iv. Notwithstanding promotion and relegation outcomes, the club which finishes third last on the combined ladder for the previous two seasons will be allocated an additional two (2) base points for the current season.

v. Notwithstanding promotion and relegation outcomes, the club which finishes fourth last on the combined ladder for the previous two seasons will be allocated an additional one (1) base point for the current season.

4. Introductory Season Current Players (2013) Point Allocation

From season 2014 onwards, any player registered with the club in 2013 only (i.e. must have been registered to the same club in 2013) will be allocated base points based on the below criteria. This does NOT include players that played for clubs on any type of permit (i.e. the player must have been cleared to the club as a registered player of the club).

This is to allow clubs to manage the introduction of the system so that it does not disadvantage currently registered club players.

- Players that were Junior players at the club - 1 Base Point
- Players that are entering their 3rd season with their club - 1 Base Point
- Players that were 2013 listed players who don't meet the requirements to be a 1 base point player as outlined above -2 Base Points.
- Players recruited from Southport, Aspley, and Redlands 2013 NEAFL senior lists – 2 Base Points.
- Any other player recruited in season 2014 will attract the amount of points as per the player point's chart below.

5. Player Points Allocation

Upon registration each year, each player will be allocated a point score for that season and will maintain that score or the duration of the season.

Each player's point allocation is based on the highest level played in the previous five (5) years taken from 1 January of the season about to commence.

THE NUMBER IN THE TABLE IS THE TOTAL POINTS FOR THE PLAYER

League Category	10 + Reserves Games	1 - 50 Senior Games	51 + Senior Games
AFL	3	5	6
VFL, WAFL, SANFL	3	4	5
NEAFL, VAFA Div 1, SAAFL Div 1, , ACTAFL, WAAFL Div 1, Geelong FL, Diamond Valley FL, Eastern FL Div 1, Ovens & Murray FL, Northern Territory FL, Essendon DFL, Goulburn Valley FL, Mornington Peninsula Nepean FL, Hampden FL	2	3	4
Ballarat FL, Bendigo FL Riverina FL, Southern FL (SA), Gippsland FL, Murray FL, Sunraysia FL, VAFA Div2, SAAFL Div 2, Northern Tasmanian FL, Southern FL (Tas), Central Aust CC (NT), NSWAFL	1	2	3
DISTRICT LEAGUES and lower (any league not mentioned above) includes VCFL District Leagues, FV Metropolitan Leagues, VAFA Division 3 and lower etc.	1	1	2
TAC Cup	1	1	2
QAFL player moving to another QAFL club.	1	2	3

6. Juniors

a. Any player who progresses from a club's junior/development program (under 8's --- under 16's) or under 18's, who then plays senior football for the senior affiliated club will not incur any penalty points and be a one point player.

b. Any player that progresses from a club's affiliated junior/development program (under 8's --- under 16's) or under 18's, who then plays senior football for another club (at any level) and then returns to play senior football for the "home" club will not incur any penalty points and be a one point player.

c. To qualify in this category, a player must have been registered with the junior affiliated club for at least one full season.

7. Deductions (The basic rating, after deductions, cannot be lower than one point)

- a. If a player has been registered with his current club for two previous years, one (1) point will be deducted.
- b. If a player has been registered with his current club for three previous years, two (2) points will be deducted.
- c. If a player has been registered with his current club for four previous years, three (3) points will be deducted.
- d. If a player has been registered with his current club for five previous years he becomes a one (1) point player regardless of playing history.
- e. For each year in the previous five (5) years that a player did not play football, one point for each year will be deducted.

8. Coaches

- a. The maximum points for a senior playing coach is three (3) points.
- b. A non---playing coach does not attract any penalty points.

9. Player Declaration

- At the time of registration all players will complete a **TPPS** declaration form that will contain previous playing history which must be signed by the player and club representative.
- The club will allocate the points, which will then be verified by the league.

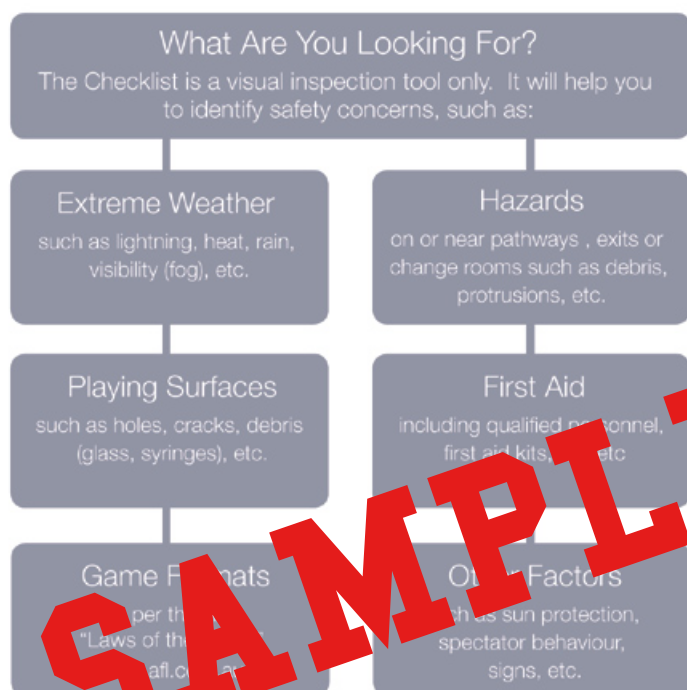
Penalties

- Any player or club official providing false or misleading information shall be liable to penalties including but not limited to; a period of deregistration, suspension or fine.
- The club of such player or official may incur a fine or loss of points or both. Any club which manages to conform to their points allocation by incorrectly allocating points to a player(s) and then selecting that player(s) shall incur the following:
 - In the event of a win in which the player(s) participated the team will lose their premiership points and be allocated nil score for that game and incur a fine of \$1,000. In the event of a loss, allocated nil score for that game, be penalized four points from their season total and incur a fine of \$1000.

- Appeals/Advice A club or player may appeal the allocation of a point score of an opposition player, or may request advice on allocating a point score (e.g. what level is league x, as it is not listed?), by contacting the Competition Manager at AFL Queensland

JLT Sport Match Day Checklist Guidelines

This Checklist is a basic pre-game inspection tool that helps to identify safety concerns and record your actions on match day.



Action Stations!

Safety concerns should be addressed to an acceptable level and recorded before you start play. Here's some examples of actions you might take...

- **Control/reduce the outcome** with caution signs, witches hats, roping off hazards, modifying the rules/game, etc.
- **Avoid harm** by removing the risk/hazard/object from the area, delay/postpone the game, etc.
- **Transfer responsibility** by written notice to players, spectators, the Council or the Insurer. Ultimately, this should be done prior to game day.
- **Accept and Monitor** when there is little chance an incident will occur. All safety concerns should be monitored throughout the day.

IMPORTANT NOTE: IF SAFETY CONCERNS CAN NOT BE ADDRESSED TO AN ACCEPTABLE LEVEL, THE CHECKLIST SHOULD NOT BE SIGNED. PLAY SHOULD NOT COMMENCE UNTIL CONDITIONS ARE ACCEPTABLE TO BOTH TEAMS.

DUTY OF CARE

Clubs owe a duty of care to players, spectators and volunteers on match day. Insurance cover may not exist for clubs and/or officials who show deliberate negligence or disregard for these responsibilities.

SIGNING THE CHECKLIST

Some people view the formal nature of signing a document relating to risk and insurance as formidable. This is simply not the case and if a reasonable attempt to identify risks has been made then no concern is warranted. If reasonable care has been taken to provide a safe environment then signing the Checklist puts the club in a strong position to demonstrate it has taken a duty of care.

If the conditions are not safe ... and can't be made safe for play, then it may be negligent to start playing. To play in these conditions is placing the club in a poor position to demonstrate any duty of care.

If something happens ... and the Checklist has been used properly and signed, the club remains in a strong position to demonstrate its duty of care as it has shown reasonable actions to provide a safe environment.

If the Checklist isn't signed ... and play commences in what appears to be normal conditions and an accident occurs resulting in serious injury, the club is in a poor position to demonstrate it has taken a duty of care.

The basic message is ... the club and its members, including the signatories, are in a better position if they complete and sign the checklist.

PROTECTING CLUB OFFICIALS

Legislation and insurance exists to protect club officials who complete the Checklist, thereby demonstrating their duty of care.

INSURANCE

An important part of your Public Liability Insurance is that your club supports the use of Match Day Checklists. By addressing risk before matches commence, you can reduce your club's exposure to injuries and/or legal action. Recording your actions on the Checklist may also assist in the defence of legal action against your club.

WHEN SHOULD THE CHECKLIST BE COMPLETED?

You should complete the Checklist before the first match of the day. If conditions change, the Checklist should be reviewed again (even if the Checklist has been completed earlier).

STORING COMPLETED CHECKLISTS

JLT Sport recommend original checklists are retained on file by the home club (or association where required) for a minimum of seven (7) years for future reference.

JLT Sport Match Day Checklist - AFL

Match Venue: Date of Inspection: Time:
DD/MM/YYYY HH:YY (24)

Home Team: Away Team:

☒ **YES**
(Acceptable)

If you are satisfied the conditions are safe to start play please mark (X) the "YES" column.

☒ **No**
(Action Required)

If you find a safety concern please mark (X) the "NO" column and record your actions in the space provided.

Please refer to the Match Day Checklist Guidelines (page 1) for further information, terms & conditions.

(Acceptable) (Action Required)
YES NO

1. Weather Conditions:

1.1 In regard to player safety, are the weather conditions satisfactory for play to commence?

☐
☐

2. Field of Play:

2.1 In regard to player safety, are the playing surfaces (including the field and pitch) satisfactory for play to commence?

☐
☐

2.2 Has all visible debris, that may affect player safety, been removed?

☐
☐

2.3 Are the game formats and ground markings in-line with the AFL "Laws of the Game"?

☐
☐

2.4 Are all sprinkler covers intact and level with the playing field?

☐
☐

2.5 In regard to player safety, are the perimeter fences and/or signs free from visible hazards?

☐
☐

3. Facilities:

3.1 In regard to safety, are the public areas (e.g. seating and walkways) free of visible hazards?

☐
☐

3.2 In regard to safety, are the player's areas (e.g. change rooms) free from visible hazards?

☐
☐

3.3 Are First Aid facilities (e.g. First Aid qualified personnel and kit) on site and accessible?

☐
☐

4. Other Factors (please report details of safety areas relevant to your circumstances):

4.1 Are the following areas satisfactory for play to commence?

N/A ☐

☐
☐

5. Please provide details of actions taken to address your safety concerns.

6. Declarations

☐ I / We declare that I / We are authorised representatives of the nominated Teams.

☐ I / We declare that after reasonable inquiry, the following statements are true and accurate!

- A. the above inspection (Match Day Checklist) was completed as per the above date and time
- B. all hazards, risks and safety concerns have been addressed to an acceptable level and recorded on this form (Sec. 5)
- C. both teams are satisfied that the playing conditions are acceptable prior to the commencement of play

Who Signs the Checklist?

As the home club is responsible to ensure the greater environment of the venue is safe for members and guests, an authorised (18+ years of age) home club representative signs the form. As the away team players and entourage participate in the game under the same conditions, an authorised (18+ years of age) away team representative also signs the form.

Home Team Authorised Representative's Name (please print)

Position at Club

Home Team Authorised Representative's Signature

Away Team Authorised Representative's Name (please print)

Position at Club

Away Team Authorised Representative's Signature

This information is of a general nature and does not constitute legal advice. !

JLT Sport recommends that you seek further consultation prior to acting upon this material.

JLT Sport recommends a copy of this Game Day Checklist is retained on file for seven (7) years by the home team.

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