

# Saturday Competition Semi & Grand Finals 2014

#### **PHOTOGRAPHY**

During Finals games photos may be taken without permission from the Venue Supervisor. Photography should not interfere with the game. No Tri-pod stands permitted due to safety for all.

#### Semi Finals 18 October 2014

- No names can be added to the score sheet
- Mercy Rule does not apply
- Timing is the same as throughout the year

Each team is allowed two 1 minute time outs per half.

The **clock will stop on these time outs** and also in some cases when the referee signals to the score bench. Each Coach is encouraged to use "time outs" effectively throughout the game.

Drawn Games - Golden Goal or Sudden Death

If the scores are equal when the referee signals the end of the game, teams get a:

1 minute break - change of ends - jump ball start. The first team to score wins the game.

### **Additional Information**

- Score bench officials Only 2 people on bench (1 from each team) no under 16's
- Uniform Penalty Incorrect uniform is a 2 point deduction per incorrect piece.
- Water ensure players have a water bottle and keep hydrated
- All spectators are to be on the opposite side to the court score bench. The coach and players use the seating on the side of the score bench.
- Score Bench officials (scorers) are reminded that it is their duty to score the game. Calling out to players or referees is not part of this duty. If you have any issues please send someone to the Court Supervisor Station in the centre of the Basketball Hall.

## **Grand Finals 25 October 2014**

As Above including:

STOPPING THE CLOCK

The clock will stop on all whistles in the last 2 minutes of the second half.

This time variation is to be applied only when games are close.

A close game in where either team could win the game within the last 2 minutes.

The score bench officials need to watch for the referee signals when to restart the clock.

- The referee will signal to the score bench to start the clock with a downward arm motion when the ball is in play. The ball is in play when the ball makes contact with a player who is on court. (that means once the ball has been thrown in from the outside or base line and another player has touched or caught the ball the ball is not deemed "in play" when a person outside the court is deciding when to throw the ball)
- **Free throw** the clock restarts after the second throw has made contact with the ring not when the ball leaves the player's hands.

If the ball does not touch the ring the ball is considered a "dead ball" and will be taken out side the court. The clock will restart when the ball is in play, that is, has made contact with a player on court.