

# **Tournament Rules**

## **RULES AND GAME CONDITIONS**

1. The Tournament is open to all Clubs and/or Association Teams B Grade and below level. Castlemaine Cannons Association has the right to withdraw or refuse entry of a team deemed to be stronger than of B Grade level.
2. All games will be played under F.I.B.A. rules, except for those specific tournament rules as listed
3. Teams must supply own warm up balls.
4. Teams cannot commence a game with less than FIVE players and no more than ten players may take the court in any one game.
5. Extra period(s) of three minutes in case of drawn games during semi finals or grand finals shall be played for as long as the situation requires. No extra periods will be played during preliminary rounds.

## **TIMING RULES.**

6. The clock will start on time. Failure to appear within ten minutes will mean a walkover. One penalty point will be given for each minute (or part thereof) a team is late.

### **7. Preliminary Rounds and Semi Finals.**

Each team will be permitted two time outs per half. The clock will stop for all whistles only within the last minute of the second half.

#### **Grand Finals**

Each team will be permitted two time outs per half. The clock shall stop for all whistles in the last minute of the first half and for all whistles of the last three Minutes of the second half. The clock shall stop for all time outs.

#### **Extra Periods**

An extra period of three minutes will apply only to drawn semi-finals and grand finals. Each team will be permitted one time out for each extra period played. The clock will stop for all whistles during the last minute of each extra period played. The clock will also stop for all time outs.

## **GENERAL**

8. All teams must supply a competent timekeeper or scorer for all games.
9. Score sheets must be filled in at least ten minutes prior to game commencement times.
10. Players not wearing registered team uniform will not be permitted on the court. Shorts with pockets will not be permitted. Bike shorts may be worn but must be the same colour as the predominant colour of the team shorts and may only be worn in addition to team shorts.
11. To be eligible for grand finals, a player must have been present on the bench and his/her name on the score sheet in at least 2 preliminary games.

12. Players are only permitted to compete in one age group and only for one team. Players may also only compete in one division within any age group.
13. Signed statutory declarations must be handed to court official before first games.
14. Ladders will be decided as follows:

Wins	3 points
Losses	1 point
Draws	2 points
Forfeit	0 points

Overall places will be decided on (1) points then (2) percentages.

15. Each team must have an alternative set of playing uniforms. Clash of team's colours will be decided on by the toss of a coin.
16. All protests must be in writing and lodged with the Tournament Supervisor, accompanied by a \$50.00 bond, within one hour of the conclusion of the game. If the complaint is found to be frivolous the bond shall be forfeited.
17. All decisions made by the Tournament Committee and/or Tribunal Committee shall be final.
18. In all and under age grades, players must be under age as of 31/12/17. Should any player be proven to be ineligible by virtue of his/her age then that team will forfeit all points awarded for games in which that player competed.
19. Teams must check the official notice board at the Castlemaine Stadium (Castlemaine War Memorial Stadium) for alterations to draw times, messages and ladders, etc...
20. If a team withdraws after the draw has been completed, that team's entry fee will be forfeited.
21. No insurance cover has been provided by the Tournament Committee. The C.C.B.A. Inc denies liability for any injuries incurred. Its is expected that all players are registered members of their home Association and as a consequence are covered by the IEA insurance cover for registered VBA VBA-COUNTRY players.
22. The Tournament Committee reserves the right to cancel any division or grade if insufficient entries are received.
23. Players are requested to change into their playing shoes once inside the stadiums.
24. **Basketball Sizes**  
Small Basketball (Size 6) U12 and U14 Boys and Girls and U16 & U18 Girls  
Large Basketball (Size 7) U16 and U18 Boys
25. The three-point rule will apply only in the U14, U16 and U18 divisions.
26. A strict "NO ZONE" policy will be in place for U12 and U14 divisions

