

TIMING RULES



All Games - with the exception of the Grand Final

- 2 x 20 minute halves
- A team who fails to appear with 5 players on the court at the scheduled commencement time will mean a walk over
1 penalty point will be recorded to the opposing team for each minute (or part thereof) a team is late. The exception will be where the Tournament Committee has made an error with court allocations / fixtures
- 2 Time Outs per team per half
- No Time Outs are permitted in the last One Minute of the First Half
- The Clock Stops on all whistles in the last One Minute of the Second Half

Drawn Games

- Drawn games will be recorded in all matches.
- No Drawn games in any Finals matches
- A period of 3 minutes will be played (or as many as is required to achieve a result)
- One Time Out per team
- Clock stops on all whistles in the last One Minute

Grand Finals

- 2 x 20 minute halves
- A team who fails to appear with 5 players on the court at the scheduled commencement time will mean a walk over
1 penalty point will be recorded to the opposing team for each minute (or part thereof) a team is late. The exception will be where the Tournament Committee has made an error with court allocations / fixtures
- 2 Time Outs per team per half
- Clock Stops on all whistles in the last One Minute of the First Half and the last Three Minutes of the Second Half

TOURNAMENT RULES



All games will be played under FIBA rules and those specific to this tournament are listed below.

Teams

- A team list has a maximum of 10 players
- Teams to supply their own warm up basketballs
- A team basketball will be used as the game ball
- Games cannot commence if a team has less than 5 players on the court
- Players must be under age as at the 31st December, 2017 and only permitted to take part in one team and/or one grade

Maximum birth year:

Under 12 - 2006

Under 14 - 2004

Under 16 - 2002

Under 18 – 2000

Venues

- Basketball courts throughout the Greater Shepparton area have different lines marked ***eg some have half circle and some have square***. For this tournament, all games will be played as per court markings—***unless a team has never played on a square key***.
- Teams are to supply a competent Scorer or Time Keeper for each game
- Some courts have the facilities for stadium scoring

Rules

- The second named team on the Scoresheet will be required to change tops in the event of a clash of colour. Teams supply their own alternate uniforms
- No Zone rules apply for Under 12's and Under 14's as per Basketball Australia Policy
- 3 Point shots are only recognised from Under 14's upwards
- To be eligible to participate in the Finals a player must have taken the court in no less than 3 of the matches
- Competition points are decided by Win, Loss, Draw totals
- Tied positions will be decided as follows:
 - 2-way tie is result of the game played between the two teams concerned
 - 3 way tie decided by % of the games played between the three teams concerned
- 7 Team Competitions Tied positions will be decided as follows:
 - If teams have played each other, normal head to head rules apply
 - If teams haven't played each other
 - Decided by % of the games played between the teams that those teams have played *eg Team 4 and 6 haven't played each other and are tied then it is calculated (percentage of pts for and against) on games against teams 2, 3, & 7 who they both have played.)*

Penalties

- Any person reported will be dealt with as soon as possible after the incident by a Tribunal
- Players, Coaches, Team Managers who receive a Tech Foul must go the Sin Bin for 5 minutes. A second similar offense means a disqualification and removal from the court area.

No insurance cover is provided by the Greater Shepparton Basketball Association Inc. All players are expected to be registered and covered with insurance via their own Association player insurance

HEAT POLICY



It is the responsibility of each player, coach, team manager, parent to ensure that players, as well as themselves, are well hydrated over the weekend

Non-Air Conditioned Venues only

When the court temperature reaches 30C (on the court thermometer) the following timing rules will come into force:

- The referee will call an additional time out in each half.
- The game will be reduced to 2 x 16 minute halves.
 - Stop clock rule to remain

When the court temperature reaches 40C the game will be abandoned

- A game abandoned prior to starting or prior to half time will be counted as a Draw
- A game abandoned after half time - the score will stand

INFORMATION

- Blood Buckets are situated beside the scoretable. Please place all contaminated material in the plastic bags provided and dispose of into a rubbish bin.
- Sports Trainers and First Aid are available at the Main Stadium from 9am each day
- Kiosk Facilities are available at the Main Stadium and Courts 5 & 6. Other stadiums may have small kiosks or Fundraiser BBQ's.

NOTE: The town of Kyabram (courts 11 & 12) have very little open on Saturday afternoon and Sunday.

- Website & Noticeboards at the Main Stadium will be kept up to date regularly.

Contacts over the weekend:

Results: Alison 0417 567 967. Peita 0438 315 548

Other communications: Tony 0402 424 811