Senior Domestic Competition – Rules and Regulations

Diamond Valley Basketball Association Inc.

Senior Domestic By-Laws

January 2017

Senior Domestic Competition – Rules and Regulations

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DIAMOND VALLEY BASKETBALL ASSOCIATION INCORPORATED JUNIOR DOMESTIC

These by-laws are endorsed by the DVBA executive.

The role of Diamond Valley Basketball Association Incorporated (DVBA), through their Senior Domestic Program, is to provide a safe and enjoyable environment for all players and teams.

A competition organised according to a structure set in place by the DVBA and played under rules determined by the DVBA will direct the playing of the game.

The competition will be administered by Diamond Valley Basketball Association's Competitions Manager.

The Competitions Manager will be generally responsible for the conduct of the competition and will have the power, under the rules, to administer the rules, procedures and regulations.

The Competitions Manager in conjunction with the DVBA's CEO will make the necessary ruling in any matter not specifically covered by these rules.

The following Rules and Regulations will apply.

ANNUAL GENERAL MEETING

The Annual General Meeting (AGM) of the Diamond Valley Basketball Association Inc. is held as stipulated in the Constitution.

Any general business to be included in the agenda for the AGM must be forwarded to the Secretary of the Executive Committee twenty-one (21) days prior to the meeting.

All correspondence may be forwarded as follows:

Post DVBA. Inc., PO Box 28, GREENSBOROUGH 3088;

Fax (03) 9432-2022;

Email jess@dvbasketball.com.au

Hand to DVBA in office hours.

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SECTION 1- TEAM/PLAYER REGISTRATION AND QUALIFICATIONS

1.1 TEAM

- 1.1.1 All teams are to be registered with the DVBA prior to the season commencing. Registrations must be completed following instructions from the Competition Manager in the required time frame.
- 1.1.2 Late registrations are to be accepted by the discretion of the Competition Manager.
- 1.1.3 All teams must pay registration fees prior to games commencing.
- 1.1.4 New teams will be required to pay a Bond for their first season only. This may be refunded when the team decides to not reregister for a season in the future and has no outstanding fees or walkovers. Teams must lodge a Bond Refund Request Form within twelve months of leaving the competition, otherwise they forfeit the bond.
- 1.1.5 Any team wishing to be withdrawn after the fixtures have been drawn will not be entitled to any refund of Registration or Bonds.
- 1.1.6 If a club does not notify the Competitions Manager forty eight (48) hours prior to the game of the season that a team is to be withdrawn, then the walkover fine (refer Fee Schedule) will be imposed in addition to loss of bond.
- 1.1.7 When entering a team, the team must nominate a night and grade they wish to enter

1.2 PLAYER

- 1.2.1 All players are to be registered with their respective team/s. New players can register on the night by entering their name, date of birth, suburb and postcode. Failure to do so will mean that the player will be deemed an ineligible player and subject to penalty.
- 1.2.2 All players entered on the online registration form will be deemed registered in that team for the current season only.
- 1.2.3 Additional players may not be added to team entries after the seventh (7) last round of the season. Any player added after the seventh last round of the season shall be deemed an ineligible player.
- 1.2.4 Any team that plays unregistered or ineligible players will forfeit the game.
- 1.2.5 Playing under an assumed name is a reportable offence and the game will be deemed a forfeit.
- 1.2.6 Players, under sixteen years of age, can apply for exemption to play Senior Domestic basketball by contacting the Competition Manager.
- 1.2.7 No player is permitted to play in more than one (1) game on the same night. Any player that plays more than one (1) game on the same night will be deemed ineligible for all subsequent games played after the first game.
- 1.2.8 Players currently participating in NBL, WNBL, SEABL and/or Big V can only play in A Grade Domestic games.

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SECTION 2- UNIFORMS

- 2.1 In the case of a colour clash between two teams, priority shall be given to the first named team on the fixture for that round i.e.8 v 1. Then team 8 has priority.
- 2.2 If a team is unable to provide an alternative uniform within ten (10) minutes of the appointed match commencement time, the team will forfeit the game.
- 2.3 A player that is not clothed in the team's singlet will not be eligible to play.
- 2.4 Legal Numbers are: 00-99
- 2.5 Duplicate numbers shall not be permitted.
- 2.6 Taping of numbers on singlets will not be permitted.
- 2.7 Singlet numbers must be legible as per FIBA rules.
- 2.8 Singlet numbers that are illegible will not be permitted to take the court.
- 2.9 Singlets must be tucked in to the top of the shorts as per FIBA rules.
- 2.10 A penalty of six (6) points will be imposed per player for shorts not consistent in base colour and trim.

All shorts must finish above the knee.

Shorts/ briefs must be visible below team singlet.

Shorts with pockets will not be permitted.

Swimming trunks, board shorts, track pants are not acceptable uniform.

- 2.11 Undergarments may be worn but must be black, white, skin coloured or the same colour as the major part of the uniform.
- 2.12 Correct uniforms shall consist of

Tops:

To be of the same colour/colours, legibly numbers back and front with matching trim

Shorts/Briefs:

To be of the same colour/colours, style, trim and length (no longer than knee length). Shorts are to have no pockets, exposed zips or buckles

Trim:

Trim on singlets and shorts must be the same colour and about the same width throughout the team. Team emblems, team player names and sponsorship logos of any kind are deemed to be trim.

Footwear:

Must be sports footwear with non-marking soles

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Jewellery:

DVBA will follow the FIBA Official Basketball Rules, Basketball Australia and Basketball Victoria policies in regards to jewellery. "The referee shall not permit any player to wear objects that may cause injury to themselves or to other players".

Non obtrusive earrings, such as sleepers and flat wedding bands can be worn on court subject to them being adequately taped i.e. material band aids (ordinary bands aids are not accepted), thick tape, etc. No other jewellery such as nose rings, belly rings, etc. can be worn

Fingernails:

Long fingernails must be cut or taped, before participating in any game

Hair:

The platting of hair is not permitted

Gloves:

The wearing of gloves is not permitted, unless a medical certificate is provided prior to taking the court

SECTION 3- DOMESTIC GAMES

- 3.1 A round commences on Sunday and finishes on Saturday.
- 3.2 Senior Domestic Competition will play 3 rounds of grading at the start of each season.

The grading of all teams in the competition will be based on ability. Teams will elect which grade they deem to be appropriate.

After grading, game points and percentage will not be carried into the normal season.

The Competition Manager reserves the right to regrade a team at any time in consultation with the team which may include moving a team into a higher grade.

- 3.2 A team may commence the match with four (4) players.
- 3.3 Premiership points will be allocated as follows:

WIN = 3 points

DRAW = 2 points

LOSS = 1 point

BYE = 3 points

WALKOVER / FORFEIT GIVEN = 0 points

WALKOVER / FORFEIT RECEIVED = 3 points (Score to be 20 - 0.)

3.4 There will be no extra periods. A drawn result will be recognized except in Final Series.

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- In the case of a bye, all currently registered players at the time of the bye will be credited with playing that game.
- 3. 6 Three (3) premiership points are to be awarded for cancelled games for grades concerned. All players currently registered with each team will be credited with playing a game in the event of a cancelled game.
- 3.7 If a game other than a final cannot be played due to unforeseen circumstances beyond the control of the DVBA, the game will be declared a bye and three (3) premiership points will be awarded to both teams. If more than 50% of scheduled games for the same grade for the same round could not be completed, all teams will receive premiership points which includes a team already scheduled a bye.
- 3.8 Grading, Regular and/or Finals games will be rescheduled at the discretion of the DVBA.
- 3.9 Should games be cancelled at short notice (i.e. at the venue) all registered players will be credited with playing the game. Players that have played either side of a cancelled game will also be credited with playing the cancelled game.
- 3.10 Where the decision to cancel the game occurs after the completion of the first half the scores at the time of cancellation will stand as the final score. Where it occurs prior to the completion of the first half the game is deemed to have not been played and both Teams are awarded a bye. This applies to court conditions such as water on the court and player injury but does not apply to any players or team officials disqualified or fouling out resulting in the game ending.
- 3.11 A size 7 ball to be used for all male competition
- 3.12 A size 6 ball to be used for all female competition.

SECTION 4- SENIOR DOMESTIC TIMING RULES

- 4.1 A game shall consist of either two twenty minute halves or two nineteen minute halves. No time outs are permitted in the last 3 minutes of the first and second half
- 4.2 Time outs are only permitted in the last minute of the game in order to advance the ball. Teams returning to benches will not be permitted.
- 4.3 The clock shall stop in the last minute of the second half when the score difference is 10 points or less for all whistles,
- 4.4 There will be only one time out permitted to each team per half.
- 4.5 See 8.1 for Finals Timing Rules

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SECTION 5- SCORERS

5.1 GENERAL

- 5.1.1 Both teams must supply a competent scorer for their game prior to the match commencing and for the entire game. A competent scorer is based on the ability to be able to complete the scoresheet throughout the match.
- 5.1.2 A Coach, participating in the game, must not act as scorer.
- 5.1.3 In the case of neither team supplying a scorer; a player from each side will be permitted to score. If both teams have only five players, the game will commence with four players from each side.
- 5.1.4 All penalty points are to be added to the score sheet, by the referee, prior to the signing off of the score sheet at half time. Penalties are as follows:-

Incorrect uniform = 6 points per player

Late start = 2 points per minute or part thereof.

5.2 FINALS

5.2.1 Competent scorers will be provided for all final series games; therefore teams are not required to provide scorers.

SECTION 6- WALKOVERS / FORFEITS

6.1 WALKOVER

6.1.1 NOTIFIED WALKOVERS

6.1.1.1 In a case where a team has prior warning that a walkover will occur and notifies the DVBA Office prior to the time listed below, then the fine to the offending team will be equal to the normal team sheet fee.

Sunday and Monday Night Games by Friday 5pm prior

Wednesday Night Games by Monday 5pm prior

Thursday Night Games by Tuesday 5pm prior

- 6.1.1.2 If the notification time is after the time listed above, the fine payable will be double that of the normal team sheet fee.
- 6.1.1.3 All registered players of a team receiving a walkover will be credited with that game towards finals qualification. Players competing in games either side of the walkover will also be credited with the game towards finals qualification.

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6.1.2 UNNOTIFIED WALKOVER

- 6.1.2.1 If a Team does not appear with at least four players within ten minutes of the scheduled time of commencement as shown on the fixtures, then the game shall be declared a walkover and no premiership points shall be awarded to that Team. The game shall be awarded to the opposing Team and the score recorded as a win by twenty points to nil (20-0).
- 6.1.2.2 If both Teams fail to appear with at least four players within ten minutes of the scheduled starting time, then both teams will have given a walkover game and shall be declared a nil all (0-0) draw and no premiership points awarded to either team.
- 6.1.2.3 A Team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed by the DVBA. Any team, which gives a walkover in two or more games during the season, may be disqualified from competition and will forfeit all monies.
- 6.1.2.4 Teams late to the court shall be penalised two (2) points per minute or part thereof. After ten minutes a walkover will take effect.

6.2 FORFEIT

- 6.2.1 A forfeit occurs as follows:
 - i. A match is abandoned by the referees, due to the actions of either/both teams and/or players and spectators
 - ii. Unregistered or ineligible player/s has participated in the match
- 6.2.2 To be classified a "match" half-time must be attained.
- 6.2.3 If the forfeiting team is leading, the score reverts to 20 to nil (20-0) to the other Team. (No premiership points awarded to the forfeiting Team and three premiership points to the other Team)
- 6.2.4 If the forfeiting Team is trailing, the score will remain the score line at the time the game is forfeited. (No premiership points awarded to the forfeiting Team and three premiership points to the other Team)
- 6.2.5 If both Teams forfeit, no premiership points are awarded to teams and the score is recorded as nil all (0-0)
- 6.2.6 If the game score is level and one Team forfeits, the score reverts to twenty to nil in favour of the other Team (Three premiership points to the other Team)
- 6.2.7 Where the game is called off by the referees prior to half time due to the actions of 1 team, the score will stand if the opposing team is leading. If the opposing team is trailing, the score reverts to 20-0 in their favour. No points are awarded to the forfeiting team.
- 6.2.8 If a team is unable to continue due to the loss of players during the normal course of the game, e.g. injury, illness or fouling out, the losing team is still entitled to the 1 premiership point as this is not deemed a forfeit

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6.2.9 Referees are to officiate all domestic matches scheduled by the DVBA. However, referees are not to officiate "scratch matches" caused by walkovers

SECTION 7- FINAL SERIES GENERAL

7.1 ELIGIBILITY

- 7.1.1 To be eligible to play in finals, a player must have been credited with playing in seven (7) matches for the team desiring his/her services for the final series. In the case of illness or injury, a medical certificate is to be produced within (14) days of the occurrence to be eligible for consideration of games unable to participate in.
- 7.1.2 All registered players in a team will be credited with a game for all byes.

7.2 FORMAT

- 7.2.1 The Competition Manager shall reserve the right to structure the Final series, as circumstances require.
- 7.2.2 As a general rule the "DVBA Knockout" principle shall be used i.e. the four leading teams shall play,

1st round: - Game (a) 1 v's 4 and Game (b) 2 v's 3

Grand Final: - Winner of game (a) plays Winner of game (b).

SECTION 8- FINALS TIMING RULES

8.1 GENERAL

- 8.1.1 The game shall consist of two twenty-minute halves.
- 8.1.2 Each team is permitted to two time outs per half (clock stops), with the clock stopping on all whistles in the last one (1) minute of the first half and the last three (3) minutes of the second half.
- 8.1.3 In the case of a drawn result in Final Series, extra periods of five (5) minutes shall be played until a winner is determined.
- 8.1.4 There will be an interval of one (1) minute between each extra period.

SECTION 9- GENERAL INFORMATION

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9.1 COMMUNICATION

9.1.1 All communication to the DVBA should be sent to the: Diamond Valley Basketball Association Incorporated, Competitions Manager PO Box 28 Greensborough 3088 or placed in the DVBA Box at the Diamond Valley Sports & Fitness Centre or via Fax 9432 2022 or Email the Competition Manager

9.2 TRIBUNAL ATTENDANCE

9.2.1 All members of the DVBA including coaches, spectators, and officials will be subject to the Basketball Victoria (BV) Tribunal by-laws. Any person reported in relation to a DVBA competition, program, event or activity, will be required to attend a tribunal convened by the DVBA Tribunal Secretary.

9.3 BLOOD POLICY

9.3.1 DVBA will follow the FIBA Officials Basketball Rules as well as Basketball Australia Policy and Basketball Victoria's Participant Protection Policy.

9.4 EXTREME HEAT POLICY

3.11.1 Where the court temperature reaches 35°C, Referee Supervisors are to implement the following timing rules:

Additional time out at the 9 minute mark of both the first and second half, when the game consists of two 18 minute halves or two 19 minute halves.

Additional time out at the 10 minute mark of both the first and second half, when the game consists of two 20 minute halves.

- 3.11.2 When the court temperature reaches 40°C games must be abandoned. Subject to any rule or ruling by the Competitions Manager,
 - (i) If a game is abandoned before it commences or before half time it is counted as a draw;
 - (ii) If a game is abandoned after half time, the game score stands as a final result.

9.5 SIN BIN POLICY

9.5.1 Refer to document 'DVBA Local Domestic Basketball Rules' to outline Sin Bin rulings

SECTION 10 - FEE SCHEDULE

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10.1 FEES AND CHARGES, PENALTIES AND FINES

- 10.1.1 The DVBA Office will publish a schedule of all fees and charges, penalties, fines and other associated fees and charges each season. Publication on the official DVBA website and emailed to the Team Representative will be sufficient notification.
- 10.1.2 All teams will be required to meet and pay all such fees etc. as required under the Rules.
- 10.1.3 All Fees are quoted including GST except where specifically noted.
- 10.1.4 The payment of fees, at the rate set by the DVBA Office, can be paid online when registering, in person or over the phone. Any team with unpaid fines or monies owed to DVBA will not be able to register for the new season until outstanding money is paid in full.
- 10.1.5 Any team wishing to withdraw after the fixtures have been drawn will not have their registration fee and bond refunded.
- 10.1.6 If a team does not notify the Competitions Manager forty eight (48) hours prior to the first game of the season that a team is to be withdrawn, then the walkover fine will be imposed as well.
- 10.1.7 A team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed set by the DVBA Office prior to the commencement of the season.
- 10.1.8 If disputing a fine, contact must be made with the Competitions Manager within 7 days of notification.