MOORABBIN SAINTS JUNIOR FOOTBALL LEAGUE

HANDBOOK 2010



MOORABBIN SAINTS

JUNIOR
FOOTBALL LEAGUE
Inc No: A0028567X
ABN 47 327 665 211
HANDBOOK
2010
for
Team Managers
Coaches
Officials
Umpires
A guide to the League's
Rules and Regulations
(Inside front cover)
All care has been taken in the preparation of this handbook. The editor believes the contents to be a true reflection of the By-Laws of the Moorabbin Saints Junior Football League Inc.
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However, in the case of any dispute, the Executive Committee of the MSJFL will refer to the Constitution and By-
Laws of the MSJFL, and any ruling will be subject to the Executive's interpretation of the same.
Sponsor's
Logos

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MEETING DATES.

All Executive and Club Delegate's Meetings for season 2010 unless otherwise advised will be held at Moorleigh Reserve Bignel Road Bentleigh (Mel Ref. 78 B5). Starting time will be 7.30pm.

Executive Meetings Delegates Meetings

7.00pm 7.30pm

Tuesday 23 February (SFL)

Tuesday 30 March (SFL)

Monday 26 April

Monday 3 May

Monday 31 May

Monday 7 June

Monday 28 June

Monday 26 July

Monday 2 August

Other Meeting Dates.

Sunday 28th February Presidents and Secretary's meeting at Moorleigh Reserve 10.00am

Tuesday 06th April Under 17 & Under 16 Coaches & Team Managers' Meeting at Moorleigh Reserve 7.00

Tuesday 13th April Under 9 To Under 10 Team Managers meeting at Cheltenham RSL 7.00.

" " Coaches Meeting 8.00. " "

Tuesday 13th April Under 11 to Under 13 Coaches & Team Managers meeting at Moorleigh Reserve 7.00.

"

Tuesday 13th April Under 14 to 15 Coaches & Team Managers meeting starting 8.00 at Moorleigh Reserve.

Monday 19th July Under 9 To Under 10 Pre Lightening Premiership Coaches & Team Managers Meeting Starting 7.00 Moorleigh Reserve.

Thursday 3rd June Inter-league Jumper Presentation starting 7.00 at Moorleigh Reserve.

Tuesday 17th August 7.00 MSJFL Under 11 to Under 13 Best & Fairest Count Night (Cheltenham RSL)

Tuesday 24th August 7.00 MSJFL Under 14 to Under 17 Best & Fairest Count Night (Cheltenham RSL)

Wednesday 25th August 6.00 MSJFL Umpires Presentation Night (Moorleigh Reserve)

Tuesday 26th October 7.30 MSJFL Annual General Meeting (Moorleigh Reserve)

MATCH DATES FOR SEASON 2010

18th April U/9 -- U/17 Matches

25th April U/9 -- U/17 Matches

02nd May U/9 -- U/17 Matches

09th May U/9 -- U/17 Matches

16th May U/9 -- U/17 Matches

23rd May U/9 -- U/17 Matches

30th May U/9 -- U/17 Matches

06th June No club matches Queens birthday weekend.

13th June U/9 -- U/17 Matches

20th June U/9 -- U17 Matches

27th June U/9 -- U/17 Matches

04th July No club matches school holidays

11th July U/9 -- U/17 Matches

25th July U/10 -- U/17 Matches U/9 Lightening Premierships.

01st August U/11 -- U/17 Matches U/10 Lightening Premierships.

08th August U/14 -- U/15 Matches U/11 - U/13 Semi Finals U/16 - U/17 Elimination Finals.

15th August U/11 -- U/13 Preliminary Finals & U14 -- U17Semi Finals.

22nd August U/11 -- U/13 Grand Finals & U14 – U17 Preliminary finals.

29th August U/14 – U/17 Grand Finals

CLUB CONTACT DETAILS

AJAX JFC

President: Paul Shnider: (H) 9523.5580 (W) 8542.5111

(Fax) 9523.5913 (Mob) 0430 344 599

12 Crotonhurst Ave North Caulfield 3161

Email: president@ajfc.com.au

Secretary: Mark Mitchell: (H) 9557.9475 (W)

(Fax) 9563.9606 (Mob) 0409 842 872

Email: secretary@ajfc.com.au

Postal Address: P.O.Box 1067 Elsternwick 3185

Venue: Princes Park Dover Street South Caulfield **0419 755 101** (Mel 68 B6)

Colors: Jumper: Black White & Red Panels Home Shorts: Black Socks: Black White Red Hoops

Fixture Co Ord: Mark Davis 0412 508 188

Email: registrar@ajfc.com.au

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

BEAUMARIS JFC

President: Ken Knight (H) (W)

(Fax) (Mob) 0412 368 067

Email: kknight@armstrong.com

Secretary: Doone Ballantine (H) 9515.0509 (W)

(Fax) (Mob) 0412 587 370

Email: doone@bigpond.net.au

Postal Address: 19 Fifth Street Black Rock 3193

Venue: Banksia Reserve Oak Street, Beaumaris Phone 9589.6338 (Mel Ref. 86 E7)

Colors: Jumper: Blue with Gold Stripe Home Shorts: Royal Socks: Royal Blue

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

BENTLEIGH JFC

President: Greg Smith (H) 9576.5811 (Mob) 0424 965 068

Email: bentleighjfc@bigpond.com

Secretary: Neil Foster (H) (Mob) 0419 512 804

Email: countlogistics@bigpond.com

Postal Address: P.O.Box 465 East Bentleigh 3165

Venue: King George Res East Boundary Road, E.Bentleigh Phone 9557.8569 (Mel 77 K4)

Colors: Jumper: Melbourne Demons Home Shorts: Navy Socks: Red

Teams: U9, U10, U11, U12, U13, U15, U16

BRIGHTON BEACH JFC

President: Andrew Doquile (H) (Mob) 0419 924 228

(Fax) (W) 9823.1300

Email: adoquile@bigpond.net.au

Secretary: Trina Hipwell (H) (Mob) 0409 566 878

Email: secretary@brightonbeachjfc.com

Postal Address: 43 Hanby Street Brighton 3186

Venue: Under 9Kostka College South Road Brighton Beach (Mel 76 E3)

Under 10 Brighton Beach Oval Crn Mair Street & South Road Brighton Beach (Mel 76 D4)

Colors: Jumper: Royal Blue & White vertical stripes Shorts: Royal Blue Socks: Royal & White Hoops

Teams: U9, U10

CAULFIELD JFC

President: Ross Rennick (H) 9563.0074 (W)

(Fax) 9530.4267 (Mob) 0458 643 117

Email: rennick44@optusnet.com.au

Secretary: Lyn McDonald (H) 9569.1105 (W)

(Fax) 9504.3097 (Mob) 0414 276 229

Email: kmac@myaccess.com.au

Postal Address: P.O.Box 132 Carnegie 3163

Venue: Packer Park Leila Road Carnegie (Mel. Ref. 68 J8)

Colors: **Jumper:** Navy with Red & Yellow stripe **Home Shorts:** Navy **Socks:** Red

Teams: U9, U10, U11, U12, U13, U14, U16, U17

CHELTENHAM J FC

President: Brendan Clarke (H) 9583.8542 (W)

(Fax) (Mob) 0408 032 076

Email: shoreline@bigpond.com.au

Secretary: Shona Evans (H) 9583.8065

(Fax) (Mob.) 0407 583 806

Email: slsglobal@yahoo.com.au

Postal Address: GPO Box 1 Cheltenham 3192

Venue: Le Page Park Phone: 9583.7613

Crn Argus & Herald Streets Cheltenham 9583.7613 (Mel Ref 78 B12)

Colors: Jumper: Black & Green with Panther Motif Home Shorts: Black Socks: Black

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

DINGLEY JUNIOR JFC

President: Daryl Wood (H) 9511.8286 (W)

(Fax) (Mob) 0402 890 620

Email: wooddau@bigpond.net.au

Secretary: Genine Howison (H 9588.0507 (W)

(Fax) (Mob) 0417 574 136

Email: howison@bigpond.com.au

Postal Address: PO Box 47 Dingley 3172

Venue: Souter Oval Marcus Road, Dingley 9558.1508 (Mel Ref 88 G6)

Colors: Jumper: Black with Yellow/Red V Home Shorts: Red

Socks: Red

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

EAST BRIGHTON JFC

President: Greg Wallace (H) 9592.6334 (W) 9580.8988

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Email: gfw@ripponleamitsubishi.com.au

Secretary: Greg Wallace (H 9592.6334 (W) 9580.8988

(Fax)9580.8799 (Mob) 0413 110 756

Email: gfw@ripponleamitsubishi>com.au

Postal Address: 297 New Street Brighton 3186

Email: phunter@blundstone.com.au

Venue: Hurlingham Park Neapean Hwy East Brighton 9592.9235 (Mel 67 J10)

Colors: Jumper: Black with Yellow/Red V Home Shorts: Red Socks: Red

Teams: U9, U10, U11, U12, U13, U14, U15, U16,

EAST MALVERN JFC

President: Lewis Bearman (H) 9572.2823 (W) 8614.4878

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Email: lbearman@bigpond.net.au

Secretary: Marc Gauci (H) 9572.2823 (W) 9299.4237

(Fax) (Mob) 0409 413 289

Email: marc.gauci@auspost.com.au

Postal Address: PO Box 185 Central Park 3145

Venue: D.W.Lucas Oval Moira Street East Malvern (Mel Ref 60 A12)

Colors: Jumper: Blue Red & White Sash Home Shorts: Blue Socks: Blue

Teams: U9, U10, U11, U12, U13, U14, U15, U16

EAST SANDRINGHAM JFC

President: Ken Broadhurst (H) 9521.9527 (W)

(Fax) (Mob) 0432 358 108

Email: president@gozebs.com

Secretary Saskia Coleman (H) 9533.4823 (W)

(Fax) (Mob) 0430 357 094

Email: Secretary@gozebs.com

Postal Address: P.O.Box 77 Sandringham 3191

Venue: Chisholm Reserve Duncan Street Sandringham 9598.6298 (Mel 76 K8)

Colors: Jumper: Black & Gold vertical stripes Home Shorts: Royal Socks: Royal Blue

Teams: U9, U10, U11, U12, U13, U14, U15, U16

GLEN ERIA JFC

President: Simon Neeson (H) (W)

(Fax) (Mob) 0439 034 883

Email: simon.neeson@contexx.biz

Secretary: Tim Rossiter (H) (W)

(Fax) (Mob) 0410 055 496

Email: tim.rossiter@sca.com

Postal Address: PO Box 2150 Hampton East

Venue: Packer Park Leila Road Carnegie (Mel 68 J8)

Colors: Jumper: Black with Red, Yellow, Blue, Green Stripes Home Shorts: Black Socks: Black

Teams: U17

HAMPTON ROVERS FC

President: Phil Bourke (H) (W) 9599.3601

(Fax) (Mob) 0418 381 749

Email: phil@cssys.com.au

Secretary: Annie Westhead (H) 9583.7887 (W) 9574.2100

(Fax) (Mob) 0407 868 981

Email anniew@creativebrands.com.au

Postal Address: P.O.Box 134 Hampton 3188

Venue: Boss James Reserve David Street Hampton 9521.0560 (Mel Ref 77 A7)

Ludstone Street Reserve Ludstone Street Hampton (Mel Ref 76 J5

Colors: Jumper: Bottle Green Gold Yoke Home Shorts: Green Socks: Green & Gold Hoops

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

HIGHETT JFC

President: Martin Burke (H) 9557.7510 (W)

(Fax) 9957.7309 (Mob) 0412 016 352

Email: m_sburke@bigpond.net.au

Secretary: Colin Cochrane (H) (W)

(Fax) (Mob) 0418 396 405

Email: floodjob@bigpond.net.au

Venue: Highett Reserve Turner Road Highett 9555.7337 (Mel 77 H9)

Colors: Jumper: Red, Blue & White & Bulldog Motif Home Shorts: Navy Socks: Blue & White hoops

Teams: U9, U10, U11, U12, U13, U14, U15, U16

MORDIALLOC BRAESIDE JFC

President: Alan Manning (H) 9585.5985 (W) 9239.3822

(Fax) (Mob) 0410 576 713

Email: president@mbjfc.net

Secretary: Anthia Standish (H) 9515.3253 (W)

(Fax) (Mob) 0423 099 748

Email: secretary@mbjfc.net

Postal Address: P.O.Box 2099 Parkdale Post 3195

Venue: Walter Galt Reserve Crn Victoria & Davey Sreets Parkdale 9587.2203 (Mel 87 F8)

Gerry Green Reserve Crn Nepean Hwy Imes Street Parkdale 9580.7734 (Mel 87 E8)

Colors: **Jumper:** Red & White vertical stripes **Home Shorts:** Red **Socks:** Red

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

MT WAVERLEY JFC

President: Darren Willmott (H) 9886.8104 (W) 9886.1802

(Fax) 9886.1802 (Mob) 0408 998 594

Email: djscapes@tpg.com.au

Secretary: Ross Tinkler (H) 9874.5579 (W)

(Fax) (Mob) 0438 555 449

Email: rmtink@bigpond.net.au

Postal Address: 6 Abbey Walk Vermont 3133

Venue: Mayfield Park Lewton Road Mount Waverley (Mel 70 B4)

Pinewood Reserve Pinewood Drive Mount Waverley (Mel 70 G4)

Colors: Jumper: Green With Gold Falcon Home Shorts: Green Socks: Green & Gold Hoops

Teams: U9, U10, U11, U12, U14, U16

MURRUMBEENA JFC

President: Peter Chambers (H) 9505.7999 (W)

(Fax) 9505.7999 (Mob) 0437 503 504

Email: peter.chambers@live.com.au

Secretary: Chris Francis (H) 9568.5995 (W) 9790.3630

(Fax) 9795.2055 (Mob) 0417 347 606

Email: ccslfran@bigpond.net.au

Postal Address: P.O.Box 5119 Hughesdale 3166

Venue: Murrumbeena Park Kangaroo Road Murrumbeena 9568.0082 (Mel Ref 69 B7)

Colors: **Jumper:** Maroon &Gold Blue Trim **Home Shorts:** Maroon **Socks:** Maroon Gold Hoops

Teams: U9, U10, U11, U12, U13, U14, U15, U16

NORTHVALE JFC

President: Tim McEniry (H) 8502.8029 (W)

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Email: Timjac5@optusnet.com.au

Secretary: Jacinta McEniry (H) 8502.8029 (W) 9587.1711

(Fax) (Mob) 0403 745 442

Email: imports.melbourne@mim.net.au

Postal Address: 35 Studley Street Mulgrave 3170

Venue: Wellington Reserve Mackie Road Mulgrave 9548.1366 (Mel. Ref. 80 C3)

Colors: Jumper: Red with White Slashes Home Shorts: Red Socks: Red

Teams: U9, U11, U13, U14

OAKLEIGH DRAGONS JFC

President: Collin Sutton (H) 9558.0972 (W)

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Email: k.sutton@optusnet.com.au

Secretary: Craig Robinson (H) 9568.5994 (W)

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Email: craigandtina9802@bigpond.com

Postal Address: P.O.Box 51 Oakleigh 3166

Venue: Scammell Reserve Guest Road Oakleigh 9570.4874 (Mel. Ref. 69 G11)

Colors: Jumper: Green Yellow Sash Dragon Emblem Home Shorts: Green Socks: Green yellow Hoops

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

ORMOND JFC

President: Kerri Rolfe (H) 9576.7703 (W) 9524.3311

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Secretary: Alan Naylor (H) 9557.5736 (W) 8661.7895

(Fax) 9655.0402 (Mob)

Email: alan.naylor@fwa.gov.au

Postal Address: PO Box 4052 McKinnon 3204

Venue: E. E. Gunn Reserve Malane Street, Ormond (Mel Ref 68 E7)

Colors: **Jumper:** Brown with Blue Yoke **Home Shorts:** Blue **Socks:** Brown & Blue

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

PRAHRAN JFC

President: Jamie Gray (H) (W)

(Fax)9827.2041 (Mob) 0411 590 699

Email: jamie@clarendonpropertygroup.com.au

Secretary: Vicki Marshall (H) 9510.2302 (W)

(Fax) (Mob) 0401 993 991

Email: marshally@ozmail.com.au

Postal Address: 29 Newry Street Prahran 3181

Venue: Toorak Park Orrong Road Armadale (Mel Ref 58 J7)

Colors: **JUMPER:** Blue & White **HOME SHORTS:** Blue **SOCKS:** Blue

Teams: U9, U10, U11, U12, U13, U14, U16, U17,

SOUTH MELBOURNE DISTRICT JFC

President: John Holdsworth (H) (W)

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Email: jholdsworth@hockingstuart.com.au

Secretary: Carmel Benson (H) 9696.8806 (W) 9696.1595

(Fax) (Mob) 0439 313 468

Email: cbenson@axa.com.au

Postal Address: P.O.Box 135 Albert Park 3206

Venue: Ovals 9,11,& 12 Clarke Shields Pavilion Aughtie Drive, Albert Park (Mel 2N J1)

Colors: Jumper: White with Red V Home Shorts: Red Socks: Red & White Hoops

Teams: U9, U10, U11, U12, U13, U14, U15, U16,

ST BEDE'S/MENTONE TIGERS AFC

President: Matthew Beasley (H) (W)

(Fax) (Mob) 0427 041 955

Email: president@stbedesmentonetigers.com.au

Secretary: Chris Dee (H) 9580.3616 (W)

(Fax) 9587.5848 (Mob) 0418 314 383

Email: msjfl@stbedesmentonetigers.com.au

Postal Address: P.O. Box 417 Mentone 3194

Venue: Mentone Res Brindisi Street Mentone (Mel Ref 86 K7) Phone: 9583.2542

Southern Road Reserve southern Road Mentone (Mel 87 E6)

Colors: Jumper: Navy, Royal, Red, Yellow & Royal sash Home Shorts: Navy Socks: Blue Red & Yellow

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

ST KILDA CITY JFC

President: Mathew Koop (H) 9525.7204 (W 9818.8444

(Fax) (Mob) 0411 248 917

Email: preident@stkildacityjfc.com.au

Secretary: Don Robertson (H) 9523.1995 (W)

(Fax) (Mob) 0402 898 783

Email: secretary@stkildacityjfc.com.au

Postal Address: P O Box 1489, St Kilda South, 3182

Venue: Peanut Farm Blessington Street, St Kilda (Mel Ref.58 A11) Phone: 9534.4717

Wattie Watson Oval Elwood Ormond Esplanade Elwood (Mel 67 C5)

Colors: **Jumper:** Black White & Red **Home Shorts:** Black **Socks:** Black with Red & White Stripes

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

ST PAULS JFC

President: Michael Lloyd (H) 9587.8884 (W) 9268.3043

(Fax) (Mob) 0410 479 367

Email: president@stpaulsjfc.com.au

Secretary: Lisa Halesz (H) 9557.2222 (W)

(Fax) (Mob) 0408 544 873

Email: secretary@stpaulsjfc.com.au

Postal Address: P.O. Box 718 East Bentleigh 3165

Venue: McKinnon Reserve Tucker Road, McKinnon (Mel 68 H11)

Colors: **Jumper:** Royal Red & yellow Demon Motif **Home Shorts:** Royal **Socks:** Royal

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

ST PETERS JUNIOR JFC

President: Mark Dance (H) 9570.2597 (W)

(Fax) (Mob) 0408 783 388

Email: president@stpetersjfc.com

Secretary: Kara Malley (H) 9579.7775 (W) 9553.4099

(Fax) (Mob) 0402 004 451

Email: secretary@stpetersjfc.com

Postal Address: P O Box 104 East Bentleigh 3165

Venue: Centenary Park Phone: 9563.8443 Brady Road East Bentleigh (Mel 78 B3)

Colors: Jumper: Black Red & Green Diagnal Slashes Home Shorts: Black Socks: Black Red & Green

Teams: U9, U10, U11, U12, U13, U14, U15, U16, U17

ST BERNARDS JFC

President: Paul Garth (H) 9337.2015 (W) 9315.3844

(Fax) (Mob) 0412 522 314

Email: paul_garth@hotmail.com

Secretary: Mel Beyer (H) 9324.4418 (W) 9315.3844

(Fax) (Mob) 0412 247 486

Email: mel@overton.com.au

Venue: St Bernards Colledge

Gate 7 Hampton Road Essendon (Mel Ref 27 J3)

Colors: Jumper: Black & Yellow Vertical Stripes Home Shorts: Blue Socks: Yellow & Black Hoops

Teams: U17

WAVERLEY PARK HAWKS JFC

President: Tony March (H) 9763.4843 (W)

(Fax) (Mob) 0409 097 199

Email: ama06215@bigpond.net.au

Secretary: Carmelo D'Angelo(H) 9764.4291 (W) 9556.2764

(Fax) (Mob) 0417 249 789

Email: dangeloc@tpg.com.au

Postal Address: PO Box 3269 Wheelers Hill 3150

Venue: Columbia Park Columbia Drive Wheelers Hill (Mel 71 H11)

Colors: **Jumper:** Brown & Gold Vertical Stripes **Home Shorts:** Brown **Socks:** Brown & Gold Hoops

Teams: U9, U10, U11, U12, U13, U15, U16, U17

LAWS OF AUSTRALIAN FOOTBALL 2010.

All matches under the control of the MSJFL will be played in accordance with the "Laws of Australian Football" (2000) (LOAF) except where such Laws are modified by Football Victoria or the MSJFL.

RULES and POLICES REVIEW.

- 1. Clubs Executive or MSJFL Executive may recommend new or changes to existing rules and policies in accordance with the MSJFL agreed procedure.
- 2. Any proposal must be in writing and submitted to the MSJFL Executive for approval in principle prior to consideration by Delegates.
- 3. The proposal and supporting documentation will be presented to delegates for their information and consideration at Club level.
- 4. Delegates will be asked to discuss and vote on the proposal as presented.
- 5. Unless otherwise determined by a meeting of the Delegates all adopted proposals will not take effect until the following season.

CODES OF BEHAVIOUR.

All Club and Team Officials are to be conversant with the Codes of Conduct and/or Behaviour for Coaches, Officials, Players, Parents, Supporters and Administrators that are published by the Australian Sports Commission and they are to ensure that their team, team officials and supporters comply with the intent of the Codes.

DOPING POLICY.

Drug Free League. The Moorabbin Saints Junior Football League and all affiliated Clubs are to comply with the Doping Policy of the AFL. The Doping Policy of the AFL shall apply to all matches played under the Laws Of Australian Football (as amended) and these Rules.

INFECTIOUS DISEASE - (LOAF 22).

- 1. In accordance with AFL Victoria Regulations any player who is bleeding must leave the field immediately (within the interchange area) this player may be replaced with an interchange player immediately.
- 2. Once the bleeding has stopped, the player may be interchanged back onto the playing field.
- All blood infected materials must be bagged separately and marked as contaminated waste and disposed of in accordance with Local & State Regulations.
- 4. Trainers **must wear gloves** when attending to bleeding players.

CHEATING.

- 1. No player shall play under another player's name.
- 2. Any player found to have done so may be suspended (in accordance with Football Victoria rules) for a minimum of 12 months.
- 3. Any team condoning cheating will lose their premiership points and will receive a severe financial penalty Club &/or Team Officials involved in cheating will be summoned to appear before the MSJFL Executive Committee to answer any such charges.

ALCOHOL AT GROUNDS.

- 1. No alcohol will be consumed at any ground or building associated with a club while a game under the control of the MSJFL is in progress. A club may apply to the League for an exemption where a liquor license is held and alcohol is to be consumed within an enclosed area.
- 2. Any Club/Team condoning or permitting the consumption of alcohol may receive a severe financial penalty and be summoned to appear before the MSJFL Executive Committee to answer any such charges.

CLEARANCE AND REGISTRATION

1. CLEARANCE OF PLAYERS.

All players wishing to change clubs regardless of their age must initiate the clearance on line in the membership data base (Sporting Pulse) by clicking on request for clearance. For those requesting a request from a League (Local & Interstate) not using the Sporting Pulse System – you must enter the details using the offline/manual clearance link and this will come through to the Senior Administrative Officer, who will process it and advise the club via email when the request is finalised.

All Clubs must inform the player's original club that the player is training with them. If a clearance is refused, the matter will be directed to the League Secretary who will arbitrate on the matter.

If a mutually acceptable agreement cannot be reached then the matter will continue in accordance with AFL Victoria Rules.

Any Club found guilty of or attempting to poach any Player, will receive a \$200.00 fine per player which will be paid to the club losing or potentially losing the player involved. Additionally Club &/or Team Officials involved in poaching may be summoned to appear before delegates of the MSJFL Executive Committee to answer any such charges.

2. REGISTRATION OF PLAYERS.

Prior to any player participating in official competitive matches, Clubs must have submitted a player registration form, on an approved league form, and ensure the player has been registered with the league and approval given.

No player shall play for another club without a clearance from his/her original club and approval given by the MSJFL.

A club who plays an unregistered player may loose their premiership match points and be fined

Any player who's birthday falls on or after 1 July will be eligible to play in the under 17 competition (i.e. players who turn 18 on or after 1 July of that year).

3. TEAM REGISTRATION FORMS.

To officially register a team in the MSJFL competition, the MSJFL Team Register Form must be lodged prior to the first game of the season for each team submitted to the competition.

A team that takes to the field of play prior to submitting an MSJFL team register form, will be deemed to be unregistered and any premiership points awarded to the team will be forfeited and a fine applied as defined by the Executive Committee under the rules.

4. ELIGIBILITY.

Players must have played at least four regular season matches and played a minimum of one full quarter per match with an age-group to be eligible for participation in the finals in that age-group. (e.g. to be eligible for U15 finals, an U14 player MUST have played at least 4 games in the U15's. (Note: byes do not count as a credited match.) Any club or player found in breach of the above rule will be dealt with under the MSJFL cheating rule.

5. FINALS MATCH SYSTEM UNDER 11S TO 17S

Under 11s – 17s finals shall be played under the Page System whereby the teams finishing in the third and fourth position play in the first semi finals and the teams finishing in the first and second position play the second semi final.

The winner of the first semi final shall play the loser of the second semi final in the preliminary final

The winner of the second semi final shall play the winner of the preliminary final in the Grand Final.

MATCH DAY DUTIES

6. BEFORE THE GAME

6.1. Ground Markings (LOAF 3)

The Team Manager is to make sure the ground is properly marked, with boundary lines, goal squares, bounce circle, and interchange area, and centre square for U11 to U17 inclusive. The interchange areas can be either on opposite sides of the ground, or if on the same side, they should be placed a good distance apart (e.g. One in forward pocket, one in back pocket).

6.2. Goal & Boundary Umpires and Time-keepers.

- 6.2.1. Goal umpires must be at least 16 years of age.
- 6.2.2. Boundary umpires must be competent for the duty (at the discretion of field umpire).
- 6.2.3. A time-keeper must be provided with an accurate timing device.

6.3. Official Score Cards, Umpire's Report, Team Sheets.

- 6.3.1. The HOME Team Manager will provide both goal umpires and timekeepers with official score cards. The name of the clubs playing, the age-group and the division must be written at the top of the score cards.
- 6.3.2. The HOME team manager is also responsible for providing the field umpire with an "Umpires Match Report" before the start of the game.
- 6.3.3. All players' names and jumper numbers must be written or typed on the official MSJFL Team Sheet and each player must sign next to his/her name. The players' names must be in the same order as listed on the MSJFL Team register (signature sheet). Team Managers MUST rule a line completely through any absent player's name, as well as the space for the signature.

7. OFFICIALS' & PLAYERS CORRECT ATTIRE (LOAF 6)

7.1. MSJFL bibs must be worn by the officials;

- 7.1.1. Coach, Assistant Coach, Runner, Trainer and Team Manager.
- 7.1.2. The Trainer should be supplied with adequate first aid equipment.
- 7.1.3. The Boundary Umpire must wear an approved MSJFL uniform or bib, and carry a whistle.
- 7.1.4. Goal Umpires must wear a white coat.

7.2. Play Attire

- 7.2.1. Players must wear the correct guernsey, shorts and socks.
- 7.2.2. All players MUST wear white shorts at away games.
- 7.2.3. Bicycle shorts are allowed but must be flesh coloured.
- 7.2.4. Players are not permitted to wear gloves during a match unless prior written approval has been given by the League Secretary.
- 7.2.5. The stops in players' boots must not have any sharp edges.
- 7.2.6. Aluminium or stainless steel stops are prohibited.

8. MATCH FOOTBALLS

- 8.1. The Home Team must provide two footballs in good match condition (at the discretion of the Field Umpire) made of the correct material and size for the age group. Both footballs are to be offered to the field umpire for inspection at least ten minutes prior to the commencement of the match, with the away captain choosing the match ball.
 - U9 & U10 Two synthetic footballs must be supplied.
 - U11 to U12 One red leather and one synthetic football must be supplied.
 - U13 to U17 Two red leather footballs must be supplied.

8.2. Size Of Footballs: (LOAF 4)

- U9 & U10 Size 2
- U11 & U12 Size 3
- U13 & U14 Size 4
- U15 U16 & U17 Full Size

8.3. Finals Football

All footballs supplied by the MSJFL for Under 11 to Under 17 finals will be leather footballs unless in the opinion of the MSJFL Executive due to the weather conditions, synthetic footballs may be used.

8.4. Night Match Football

Should a night game be fixtured, the home team must present two yellow footballs in good match condition.

9. DURING THE GAME.

9.1. Interchange Area.

Team Managers must ensure that the interchange of players is made through the marked interchange area. The exception to this being that only a severely injured player may be taken from the ground at any place. However, if a player is taken from the ground outside of the interchange area, the player cannot return onto the ground for the duration of the match.

9.2. Umpire's Escort.

- 9.2.1. Umpire escorts are to be provided by both teams and must wear the official MSFJFL blue bib provided.
- 9.2.2. They are to escort the Field Umpire(s) to and from the arena at the commencement of the match, at half-time and at the end of the match.
- 9.2.3. During all breaks they are to offer the Umpires a drink and must remain with the Umpires during the first and third quarter breaks.
- 9.2.4. At half time and at the end of the match the Umpires are to be escorted from where they are on the arena immediately the siren goes to the door of the umpire's room.
- 9.2.5. During the Match the Umpire Escorts shall be responsible for overseeing and addressing issues associated with the conduct of their team's/club's spectators.

9.3. Approaching an Umpire

- 9.3.1. No official or spectator is to approach, threaten or direct any abuse to the Umpire(s) at any time.
- 9.3.2. The Team Manager is the only official that may approach the Umpire(s) at the quarter time breaks or at the end of the match in regard to any disputes that may need clarification.

9.4. Team Sheets

Both Team Managers should sign the completed team sheets of both sides, these must be given to the Field Umpire(s) during the half-time break. Players cannot be added after half-time.

9.5. Runners.

- 9.5.1. Runners are only permitted to deliver a message to a maximum of two players before leaving the playing field. Runners are not permitted to stay on the playing field and must not obstruct play or interfere with a player from the opposing side in any way what so ever.
- 9.5.2. Runners are not allowed to barrack, or call out loud messages to "gee-up" the whole team.

9.6. Trainers

- 9.6.1. Home clubs must provide one qualified trainer on duty at each home venue for the entire day of play and this trainer must hold:
 - A minimum of a Level 1 Sports Medicine Australia; and
 - First aid qualification (minimum Level 1) with an updated CPR component every 12 months.
- 9.6.2. All Clubs must provide one trainer per team holding a minimum level 1 first aid qualification with an updated CPR component every 12 months
- 9.6.3. It is preferable for all trainers involved in Under 9s 12s teams to also have attended a sideliners helpers workshop and for Under 13s -17s trainers to also have a sports trainers qualification (level 1 S.M.A.).
- 9.6.4. It is the responsibility of each Club to ensure their trainers are qualified and to keep a copy of their accreditation on file.
- 9.6.5. The following are accepted qualifications which can be substituted for First Aid (Level 1) providing they are current and the person has an updated CPR component every 12 months:
 - Doctor
 - Physiotherapy
 - Registered Nurse (Div 1 or 2)
 - Current First Aid

10. AT THE END OF THE MATCH

10.1. Umpires Match Reports

The Umpire's Match Report must be signed by both Team Managers, even if there is a disagreement as to its contents. Team Managers can make comments on the back of the report sheet if they wish to dispute any of the report's contents.

10.2. Official Score Cards

Timekeepers and Goal Umpires must sign their cards. If a disparity occurs between the Goal Umpires' cards, then the field umpire(s) will regard the timekeepers' scorecard as the correct score.

10.3. Scores

All Match scores must be entered quarter by quarter by the home team into the Sporting Pulse System, (Visitors to check & confirm) all goal kickers and the six best players must be entered into Sporting Pulse also (Home Team & Visiting Team responsible for making their own entry). This must be done on the day of the matches.

10.4. Match Documentation

Umpires Match Report and Scorecards need to be given to and retained by the umpire. All other match documentation including team sheets (both home and away teams), Ground Inspection Reports and 'Team Managers Report' on Umpire are to be forwarded to the League at:

MSJFL, PO Box 1018, MOORABBIN, Vic 3189

Envelopes must be post-marked no later than following working day after the match or a fine may be incurred

PENALTIES AND OFFENCES

11.25 Metre Penalty. (LOAF 18)

In all matches under the control of the MSJFL a 25metre Penalty shall apply in accordance with LOAF 18.

12. Starting The Match - Centre Square Infringements.

When a club boundary umpire signals to the field umpire that an infringement of the centre square rule has occurred the field umpire will restart the game by bouncing the ball (or a ball up) (LOAF 11.3).

If an official MSJFL umpire signals the infringement, the field umpire will award a free kick to a player of the opposing team in accordance with (LOAF 11.3)

13. REPORTED PLAYERS.

13.1. Set Penalties.

By-Laws state that reported players may, at the League Secretary's discretion, have the option of receiving a set penalty or if he or she so desires appear before the Tribunal.

Only certain reportable offences are covered by a set penalty (see below).

Any player reported for one of these offences is not automatically entitled to accept the set penalty. This option is at the League/umpire's discretion and an umpire may insist that the player goes before the Tribunal.

13.2. Penalties for players accepting the set penalty are:

1 Match Disputing an umpire's decision or swearing (other than at an umpire)

2 Matches Attempting to strike, unduly rough play or misconduct

3 Matches Striking

3 Matches Abusive or threatening language to an umpire.

4 Matches Attempting to kick and/or trip.

N.B. Any player who has already been suspended in the same season may accept double the prescribed penalty, or appear before the Tribunal.

13.3. Notifying League Senior Administrative Officer

The Club's Secretary must notify the League Senior Administrative Officer by 10am on the Monday following the game as to whether the player will accept the set penalty, or appear before the Tribunal.

The option of taking the set penalty will be at the League's discretion.

If the League Senior Administrative Officer is not notified by 10am on the Monday following the game the reported player is unable to play in any official MSJFL and/or AFL Victoria matches until the situation is resolved by either the player accepting the set penalty or appearing before the Tribunal.

14. Tribunal Hearings.

Players who intend to go before the Tribunal must appear by 7.30 pm on the following Wednesday, at the Moorleigh Pavilion, Bignell Road East Bentleigh, behind the closed school (unless otherwise advised by the League Administration Officer).

A league accredited advocate must accompany players. Clubs will be fined if an advocate is not in attendance or accredited. The player who was offended against must also attend as a witness, with a league accredited advocate. Clubs will be fined if witnesses and their advocates do not attend.

All players regardless of age, who are reported and do not take the set penalty, will go before the Tribunal, unless the player is aged 11 or under and a set penalty is agreed with the League Secretary.

15. SEND-OFFS.

15.1. Duration

Players may be sent off by the umpire for any duration ranging from the length of one quarter to the rest of the match. The absolute minimum allowed is the length of one quarter. For instance, a player sent off at the 16-minute mark of the second quarter would not enter the field again until the 16-minute mark of the third quarter (at the earliest).

Any player sent from the ground must have the reason for the send off and the length of time, explained to him by the field umpire. Team Managers should check with Field Umpire at the next break in the game as to the duration of the send-off if the player has not been clearly advised by the Umpire.

15.2. Timekeeping Procedures

- 1.1.1. Players sent off are to proceed to the team's interchange area.
- 1.1.2. The Team Manager must then report to the Timekeeper, advising the player's name, number and the duration of the penalty.
- 1.1.3. The time commences on arrival at the Timekeepers' area by the Team Manager.
- 1.1.4. The Timekeeper will advise the Team Manager when the penalty time has expired.

15.3. Replacements

Any player sent from the ground may only be replaced at the expiry of the send off time.

15.4. Yellow Card.

- For audible obscenity, unsportsmanlike behaviour and/or misconduct
- Player is off the ground for one full quarter and may not be replaced

15.5. Red Card.

- For a reportable offence
- Player is off the ground for one full quarter unless otherwise specified by the umpire(s) and may not be replaced
- Despite the above requirement a red card player may be replaced by another player once one full quarter has lapsed.

15.6. Multiple Offenders

- Any player sent off twice in the same game is automatically suspended for one match.
- Any player sent off three times in the same season will be automatically suspended for two matches, in addition to any other penalty that may be incurred by the third incident.
- Any player sent off on three occasions in the same season will automatically incur a one match suspension and an additional one match suspension per send off thereafter.

16. FINES.

Forfeit - On Day of Match, Full Umpires Fees Plus	\$100.00
Unacceptable Behaviour of an Official "Team Manager, Coach,	
Runner, Trainer Etc" (With Option of Fronting The Executive)	\$200.00
Unacceptable Behaviour Of Non-Official	\$100.00
Forfeit - Prior To Thursday Before Match Day	\$50.00
Non Attendance at Delegates Meeting (1 Delegate Must Attend)	\$50.00
Non Attendance at Nominated Meeting	\$50.00
No Umpire Escort At Stated Times	\$15.00
Goal & Boundary Umpires Incorrectly Attired	\$15.00
Bench Official Incorrectly Attired (Incorrect or No Bib Visible)	\$20.00
Late Start at Any Given Time (1/4, 1/2 & 3/4 Time)	\$20.00
Players Incorrectly Attired (Per Player)	\$10.00
Incorrect Team Sheet (Name, Signature or Ruled Through)	\$20.00
Failure of Team Manager Not Signing "Match Report" After Game	\$35.00
Home Team Failing to Enter Scores in Sporting Pulse by 8.00pm On Match Days	\$35.00
Paperwork Received by MSJFL Administration not Post Dated the First Working Day	
Following Or Before the Match	\$35.00
Goal Posts Not Padded (At Start of Each Game)	\$35.00
Not Offering Choice of Two Footballs To Umpires Before Match	\$20.00
Failure For Team to Update Last Weeks Team List In Sporting Pulse by	
5pm the Tuesday Following the Round	\$20.00

OTHER: As The Executive of The Moorabbin Saints Junior Football League deems appropriate.

MATCH RULES

17. LENGTH OF MATCHES.

U9	4 x 12 Minutes Quarters	U14	4 x 20 Minute Quarters
U10	4 x 12 Minute Quarters	U15	4 x 20 Minute Quarters
U11	4 x 15 Minute Quarters	U16	4 x 20 Minute Quarters
U12	4 x 15 Minute Quarters	U17	4 x 22 Minute Quarters
U13	4 x 15 Minutes Quarters		

18. TIME ON

There is no time-on except in special circumstances (at the discretion of the Field Umpire).

19. BREAKS ALL AGE GROUPS.

- 1/4 time 3 minutes
- 1/2 time 10 minutes
- 3/4 time 5 minutes

20. WARNING SIREN

Timekeepers must sound a warning siren one minute prior to the completion of the 1/4 and 3/4 time breaks, and three minutes prior to the completion of the 1/2 time interval.

21. MODIFIED RULES.

21.1. Mercy Rules apply to Under 11 to Under 13 age where the losing team's score will be no more than 60 points from the winning team's score. The adjustment will be made by the Senior Administrative Officer by increasing the behinds of the losing team's score so that there is only a 60 point deficit.

21.2. Under 11's & Under 12.

The following variation to standard rules applies to Under 11 & Under 12 Grade Matches:

- A player is not permitted to deliberately kick the ball of the ground.
- A free kick is to be awarded to the opposing team where a player deliberately kicks a ball off the ground.

21.3. Under 9's - 10 Grades.

The following variations to standard rules apply to U9 and U10 Grade Matches.

21.3.1. No Tackling

Any player who grabs or tackles an opposing player at any time shall have a free kick awarded against him/her.

21.3.2. Permissible and Non Permissible Activities

Can	Cannot
Bump an opponent in the side.	Hold an opponent with their hands.
Knock the ball out an opponent's hand	Shirtfront an opponent or bump from the front
Push an opponent in the side.	Deliberately push an opponent to the ground.

Please Note: A restrained (Delivered with limited force) side bump is only permitted. Bumping

must at all times be fair and within the rules.

21.3.3. No barging

Where, in the Umpire's opinion, a player has had a reasonable opportunity to dispose of the ball but chooses to barge past opponents, a free kick shall be awarded to the nearest opponent.

The player with possession of the ball shall not fend off an opponent, nor chop past opponents.

21.3.4. Bouncing the ball

A player may only bounce the ball twice before a compulsory kick or handball. A free kick will be awarded against a player who bounces the ball more than twice without disposing of it with a kick or handball.

If a player handballs onto the ground and retrieves the ball, it will be counted as one bounce.

21.3.5. Marking

Any player who marks a ball directly from the kick of another player shall be awarded a mark irrespective of the distance the ball travels.

21.3.6. Kicking off the ground

A player is not permitted to deliberately kick the ball of the ground.

21.3.7. Out of bounds

When the ball bounces out of bounds, a ball-up is made 5 metres in from the boundary. If the ball goes out on the full, normal rules apply. Umpire will nominate two opponents of similar size to contest the ball-ups around the ground.

21.3.8. Centre Bounce

At the centre bounce (or any other throw-up), the ruckman must palm or punch the ball. They cannot grab the ball and play on.

21.3.9. Possession

The player in possession must make an endeavour to dispose of the ball or be penalized for holding the ball.

21.3.10. Team Numbers

Any number of players can be placed on the team sheet (i.e. no limit to the number of interchange players). 18 players can be on the field, as per normal rules.

21.3.11. Official on the ground - U9's only.

Each team may nominate an official (usually the Coach or runner) to be on the field during U9 matches, up to the last match played prior to the Queen's Birthday Long Weekend. This official is to give instructions to players only.

If the Umpire believes the official is causing an obstruction to play, barracking, sledging opposition players, or trying to influence the Umpire, the official will be ordered from the arena for the remainder of the match and cannot be replaced. Only the runner will be permitted to enter the field of play to deliver a maximum of two messages. The runner must then leave the playing field.

GENERAL

22. FORFEITS.

If a team has fewer than 12 players, a forfeit must occur. In this case, a "friendly" can be played. However the umpire must be informed before the game, and all paperwork shall note that the game has been forfeited. No League B & F votes will be given for the match.

If a team has 12 or 13 players, an official match can be played. The opposition must "loan" players to bring the team up to a minimum of 14 players. "Loaned" players should appear on the team sheet of the club they transfer to for that day and it should be noted that they were "on loan". (Also see shortage of players)

If a team has 14 or more players an official fixture can be played. (See shortage of players)

Teams receiving a walkover shall be entitled to lodge an official team sheet containing the names of players who have played on that day and such players will be credited with having played one match for purpose of eligibility for finals.

23. UNREGISTERED PLAYERS

Should a club have strong grounds to believe that any opposition player or players are ineligible to take part in a particular match:

- The Team Manager may at any interval or within five minutes after the final siren make a request to the field umpire and the opposing Team Manager that the said player(s) sign the reverse of their team sheet.
- Such signature is to be witnessed by both Team Managers and the field Umpires.
- Should a team manager or player refuse such a request the field umpires must report this to the League Secretary.
- The League Executive will then take any action that may be required.
- Any club which uses this procedure in a frivolous manner shall be subject to financial penalty from the League.

24. SHORTAGE OF PLAYERS.

If one team has a shortage of players, the numerical strength of each team must be adjusted so that the teams are of equal numbers, or at most, have a difference of one.

There are two ways this can be done. The team with the numerical advantage can "loan" players to the opposition, either for a quarter on a rotating basis, or for the match.

For instance, if one team has 14 players and the other has 21, the team with 21 players agrees to loan 3 players to the opposition, meaning there will be a numerical difference of one (17 versus 18).

If, however, the team with 14 players refuses to accept an offer of "loan" players from the opposition, the team with 21 players can play with the full 18 on the field.

The opposition has forfeited their right under the "shortage of players" By-Law if the team with the full complement of players refuses to lend players they must play the game with a difference of one player only.

The alternative is for the team with the numerical advantage to play fewer players on the field, and more on the interchange bench.

In the above example, this would mean that one team plays with 14 players, the other with a maximum of 15, meaning 6 players are on the interchange bench.

This would occur if the coach of the team with 21 players preferred not to "loan" players to the opposition.

25. HEAD COUNT. (LOAF 5.5)

The team captain (only) may approach the Umpire to request a head count of the opposing team's players.

The game and clock is stopped whilst the head count is taken.

The timekeepers are to note the score (on the score card) at the time of the head count.

The MSJFL Executive Committee will take all factors into consideration and impose an appropriate penalty.

If the head count is considered by the MSJFL Executive Committee to be a frivolous waste of time then the club calling the head count could face a fine. (All cases shall be dealt with on an individual basis.)

26. MATCH RESULTS

Match results detailed scores & ladders are produced on the MSJFL website at www.msjfl.com.au under "Fixtures & Results". The results that appear in this section are sourced from the information that clubs enter after each match is completed.

27. ALTERNATIVE UNFIT GROUND

Where in the opinion of a Team Manger a ground is unsafe to play on, they should approach the opposition Team Manager and if it is agreed the ground is unfit then:

- 1. Attempts should be made to find a suitable alternative venue
- 2. If no alternative venue is available, the match may be rescheduled.
- 3. If the match is not able to be re-scheduled, the match will be deemed to be abandoned and the match points will be shared between the competing teams (ie: 2 points per team).

If either team is not satisfied with this outcome, it has the right to appeal to the MSJFL Executive by lodging a written appeal to the Secretary of the MSJFL, either by hand or email message, no later than 5.00pm on the Monday following the scheduled date of the match.

The MSJFL will consider and make a determination on any appeal which may include the forfeiting of game points.

BY-LAWS

COMPOSITION OF THE LEAGUE

- 1.1. **Competitions By Age Group.** The League shall conduct competitions in such age groups as shall be determined each year by the Executive Committee.
- 1.2. **Player Age Group.** The date of determination of a player's age group shall be the first day in January of the season concerned.
 - **Example:** A player who turns 12 on or after the 1st of January shall be eligible to play in the U/12 age group in that year.
- 1.3. **Clubs to Nominate Teams.** Each year Clubs shall nominate within the time stipulated by the Executive Committee, such teams as it desires to field in each grade of competition and unless exceptional circumstances exist no nomination shall be accepted after that date.
- 1.4. **Withdrawal Of Team.** Any Club that withdraws a team or teams after the fixture has been finalized shall be subject to a penalty fine.
- 1.5. **Number Of Teams in a Competition**. The minimum and maximum number of teams to compete in any grade of the competition shall be at the discretion of the Executive Committee.

2. **PREMIERSHIP CONDITIONS**

- 2.1. **Laws of The Game.** All matches under the control of the League shall be played in accordance with the rules and laws of the Australian Game of Football (LOAF) as laid down by the National Football League. But such rules may be modified in the case of the Under 9's and Under 10's (and any other grade) in such a manner as may be deemed appropriate by the Executive Committee.
- 2.2. **Under 9's & 10's.** The competition shall be for Premierships in all grades, except for the Under 9's and Under 10's for which the Executive Committee may at its discretion arrange a Lightning Premiership at the end of the home and away games in each grade.
- 2.3. **Match Fixture.** The competitions will consist of a series of home and away matches and the Executive Committee shall be responsible for the preparation of fixtures for such matches in all grades.
- 2.4. **Competition Ladder.** The Ladder Secretary shall be responsible for the preparation of the ladders in each grade in which teams are competing for Premierships, the ladder shall be compiled from official score cards on a weekly basis.
 - **Match Points.** In all home and away matches four points shall be awarded for a win and two points for a draw. In the event of any teams having an equal number of points at the end of the home and away matches, the relative positions of the teams shall be decided by percentage.

2.5. FORFEITING ENGAGEMENTS

- 2.5.1. **The Fixture.** Clubs shall adhere to the fixture of matches drawn up by the Executive Committee and any club failing to complete any engagement on the day fixed, except in circumstances which in the opinion of the Executive Committee were outside the control of the Club, shall forfeit all claims to Premiership points in respect of that Game and shall be fined.
- 2.5.2. **Less Than 12 Players.** If a team has less than 12 players, a forfeit must occur. In this case a "friendly match" may be played. The field Umpire must be notified prior to the commencement of such a match that it is a friendly game only, and that the official fixture has been forfeited. All paperwork shall note that the match has been forfeited. **NO BEST AND FAIREST** votes shall be awarded.
 - **12 or 13 Players.** If a team has 12 or 13 players, an official match can be played. The opposing team 'MUST' loan players to bring the team up to a minimum of 14 players.

'Loaned' players should appear on the team sheet of the club they transfer to for that day, and it should be noted that they were 'On Loan'.

14 or More Players. If a team has 14 or more players, an official match can be played. (Refer to shortage of players).

25.2 Cont

Shortage of Players. If one team has a shortage of players, the numerical strength of each team must be adjusted so that the teams are of equal numbers, or at most, have a difference of one.

If, however the team with 14 players **refuses to accept** the offer of 'loan players' from the opposition, the team with 21 players can play with the full 18 on the field.

The opposition has forfeited their right under this By-Law.

- 2.5.3. When a team forfeits a scheduled match it shall have credited the lowest 'FOR' points scored in that grade on that day and be debited with the highest 'AGAINST' points scored in that grade on that day and their scheduled opponent shall be credited the highest 'FOR' points scored in that grade on the day and be debited the 'LOWEST' against points scored in that grade that day, and will be awarded four Premiership Points.
- 2.5.4. In the event of a forfeit that is not notified prior to the day of the match concerned, the League shall pay the umpires the entire fee for the match and debit the club that forfeits with this amount in addition to any fines imposed by the Executive Committee.

Teams receiving a walkover shall be entitled to lodge an official team sheet containing the names of the players who would have played on that day and such players will be credited with having played one match for purposes of eligibility for finals.

2.6. **BYE.**

- 2.6.1. Where a team is drawn to play a 'BYE' it shall automatically be awarded four Premiership points but will receive no percentage adjustment for that day.
- 2.6.2. Where a team is withdrawn from a grade of competition after the commencement of fixture matches and prior to having played all other teams in that grade on at least one occasion then the Ladder Secretary shall adjust the ladder in that grade to the effect that all matches played by that team up to the time it has been withdrawn shall be deemed to have been 'Bye's'.

2.7. **ADJUSTMENT TO LADDER.**

2.7.1. Whenever any adjustment is made to the ladder by the Ladder Secretary, the reasons for the adjustment shall be noted on the ladder for the week in which the adjustment has been made.

2.8. FINALS MATCHES

- 2.8.1. **Teams Qualifying For Finals.** At the conclusion of the Home and Away matches, the four leading teams in each grade shall play off for the Premiership.
- 2.8.2 **Eligible Players.** A player must have played four Home and Away matches and played a minimum of one full quarter per game with a team to be eligible to play with such team in Finals Matches. Players on interchange must play four matches before the end of June each season to become eligible.
- 2.8.3 **Finals Match System Under 11 Under 17.** Shall be played under the **"Page System"** whereby the teams finishing in the third and fourth position play in the 'First Semi Final' and the teams finishing in first and second position play in the 'Second Semi Final'. The winner of the 'first Semi Final' shall play the loser of the 'SECOND SEMI FINAL' in a 'PRELIMINARY FINAL'. The winner of the Second Semi Final shall play the winner of the Preliminary Final in the GRAND FINAL.
- 2.8.4. **Match Scores Tied.** There will be no drawn matches In the event of a draw the following applies.
 - (A) The Goal Umpire, Time Keepers and MSJFL Match Manager shall move to the centre of the field to confirm the scoreboard is correct.
 - (B) The Field Umpire(s) shall be informed and Teams directed to change ends and match recommenced immediately once Players, Goal Umpires and Time Keepers are back in position.
 - (C) At the completion of the first five minute half, the Teams will change ends and play resumes for another five minutes.

- (D) Team officials are not permitted onto the field while Teams change ends.
- (E) If the scores remain equal at the end of the ten minutes the process is to be repeated until such time that there is a winner unless varied by the MSJFL Match Manager.
- 2.8.5 **Venues for Finals.** All finals matches shall be played on such grounds as the Executive Committee shall decide and the control of all matches shall be in the control of the said Executive Committee via the appointed Match Manager.
- 2.8.6 **Umpires for Finals.** All umpires for finals matches shall be appointed by the MSJFL Umpires Adviser.
- 2.8.7 **Number of Players on the Interchange Bench.** For Finals no limit shall apply to the number of eligible players.
- 2.8.8 **Shorts.** The team in the higher position on the ladder is the designated Home Team and shall wear club coloured shorts, the Away Team shall wear white shorts.
- 2.8.9 **Footballs.** The MSJFL appointed Match Manager shall provide brand new footballs for the Grand Final only. Each Team Manager shall supply at least one football in excellent condition for all Finals (excluding the Grand Final) with the Away Team Captain to choose. (LOAF 4.1& 4.2)
- 2.8.10 **Time Keeper, Scoreboard Operator and Umpire Escort.** Each Club must ensure a person is appointed to each of these three match duties and the Time Keeper must possess a count down clock or stop watch.
- 2.8.11 **Team Bench** Teams will not be permitted to set up their bench in other than the designated area.
- 2.8.12 **Interchange Steward.** Umpire Escorts are to perform this duty to ensure Players move off and on to the field via the designated Interchange area which shall be positioned between the two team's benches and signified by two soft cones.
 - **Note:** A player who comes off the field other than through the Interchange will not be permitted to re-enter the field for the duration of the match. The exception is under the blood rule when so directed by the Field Umpire.
- 2.8.13 **Match End** Due to the number of games being conducted it is very important for clubs to ensure all Players, Officials Etc move straight off the field at the conclusion of the match to enable teams in the next match to access the field and commence. The exception to this rule is where the match is the last match for the day.
- 2.8.14 Club Songs. Shall only take place in the Club Rooms and must not occur on the field.
- 2.8.15 **Sportsmanship.** Players are encouraged to shake hands with each other and offer three cheers for the Umpires at match end.
- 2.8.16 **Ground Manager.** The MSJFL shall appoint a Ground Manager and any disputes shall be referred to this person for resolution. The Ground Manager's decision shall be final.
- 2.8.17 **Team Managers.** In addition to their normal duties Team Managers and Captains must report to the Ground Manager preferably during the half time break of the match in progress or 30 minutes prior to the start of the match. The Ground Manager shall introduce the Captains to the Umpires and toss the coin to determine direction of play with the Away Captain calling. Match footballs shall also be presented for inspection and selection by the Away Captain.

2.9 **SHORTAGE OF PLAYERS.**

- 2.9.1. If one team is short of players the numerical strength of each team must be adjusted, so that the Teams are of equal numbers, or at most, have a difference of one.
- 2.9.2. If both Coaches are in agreement this may be accomplished by the transfer of players from one team to the other. This should be noted on the team sheet of the team to which they have been transferred for the day as being 'On Loan'.
- 2.9.3. If the Coaches cannot agree on the transfer of players, then the number of players in the team with the greater numbers must be reduced.
- 2.9.4 If on being offered players the Team with the least players refuses the players offered the team making the offer may play without making any reduction to its Team.

3. REGISTRATION OF HOME GROUND

- 3.1. Each Club shall register its home ground(s) with the League Secretary prior to the start of each season.
- 3.2. The Executive Committee has the power to move fixtures to another venue whenever it deems this to be appropriate.

4. **REGISTRATION OF UNIFORM**

- 4.1. Each Club shall register its uniform with the League and the Executive Committee shall determine the right of any club to wear or make changes to such uniform.
- 4.2. Each player shall play in the registered colors of his or her Club and wear a different number to that of any other member of his or her team. Such number shall be recorded on the official team sheet alongside his or her name.
- 4.3. In the event of a change in guernsey becoming necessary such change shall be immediately notified to the Field Umpire.

5. REGISTRATION AND CLEARANCES

5.1 PLAYER REGISTRATION

- 5.1.1 Registrations and clearances shall be administered by the Registration Secretary provided that in an emergency where the Registration Secretary is unavailable registrations and/or clearances may be taken by the League Secretary.
- 5.1.2. Procedures for the registration of players, clearances and permits shall conform to the Rules of Football Victoria.
- 5.1.3. Prior to playing with a Club in this League a player shall be required to obtain a permit to play from the Registration Secretary.
- 5.1.4. A permit to play shall be granted by the Registration Secretary upon receipt of the appropriate registration form, satisfactorily completed and duly signed and accompanied by some proof of age:
 - Birth Certificate or "Extract of Birth" Certificate
 - Certificate of Baptism
 - Passport
 - Baby Health Centre Book
 - Certification of age from another Football Victoria affiliated body
- 5.1.6 The Registration Secretary will upon granting a permit to play record the registration, stamp the Clubs copy and hold the documents for the Club Secretary to collect.
- 5.1.7. The "Confirmation of Registration" should be retained in Club records, as this will be the only acceptable evidence which may be submitted in the case of any dispute as to the registration of the player.

5.2. PLAYER TRANSFERS.

5.2.1. All clearances are to be activated via the on-line membership database. For those requesting a clearance from a league (local & interstate) not using the Sporting Pulse System, you must enter the details using the offline/manual clearance link and this will come through to the Senior Administrative Officer who will process it and advise you by email when the request is finalised. Any player clearance form is to remain with the club so please do not send it into the league office.

- 5.2.2. Where a player wishes to transfer from one Club to another and that Club's Committee or the relevant controlling body refuses to grant such transfer or neglects or is tardy in granting such transfer the player may appeal in writing to the Executive Committee. In these circumstances, the Executive Committee may at its discretion grant the player a temporary permit to play until such time as the matter is resolved.
- 5.2.3. A transfer or clearance of a player shall not be granted when there are four or less rounds remaining to be played for Premiership Points.

5.3. **BLOCK TRANSFER OF TEAMS**

5.3.1. Where a Club wishes to transfer a team to this League from another AFL Victoria affiliated body, such Club may submit a list of players concerned on the approved AFL Victoria Block Registration/Interchange Form which is to be endorsed by such affiliated body confirming the proof of age of all players so transferring. Normal registration and proof of age procedures will otherwise apply.

5.4. INTERCHANGE OF PLAYERS.

- 5.4.1. Players registered with another affiliated AFL Victoria body are permitted to play on Interchange with member clubs of this League provided they complete and lodge the prescribed Football Victoria Interchange form with the Registration Secretary for approval prior to playing in a match with this League.
- 5.4.2. No Club shall be permitted to play more than five players per team or more than five players per age group on Interchange during any one season.
- 5.4.3. An Interchange Form shall only be valid for the season in which it is lodged.
- 5.4.4. The use of the prescribed form shall be limited to permit only the Interchange of players between teams which play their competition matches other than on a Sunday with teams which play their competition matches on a Sunday (except where players wish to Interchange between teams promoted by the same Club in separate competitions controlled by AFL Victoria in which case Interchange shall be limited to five (5) Interchange players nominated by the Club as Interchange players prior to the commencement of the season).
- 5.4.5. Where several players are involved the application may be submitted on the approved AFL Victoria Block Registration/Clearance Form.
- 5.4.6. Interchange players who are suspended shall be required to serve the same suspension ie: number of matches with each body or team with which the player is registered.

5.4.7. **Poaching of players.**

No Club may poach or attempt to poach any player/s from another Club

All complaints regarding poaching will be investigated by the MSJFL Complaints Committee.

5.5 CLEARANCES ENDORSEMENTS

5.5.1. The League Secretary only has the power to endorse clearances granted by Clubs within the League in accordance with the rules of AFL Victoria.

5.6. **INELIGIBLE PLAYERS.**

5.6.1. Any player not registered, failing to obtain appropriate clearance or registered following an incorrect declaration shall be deemed to be ineligible to play and any club playing an ineligible player may lose all Premiership points scored in matches in which he or she played, and be liable to be fined, disqualified or otherwise dealt with at the discretion of the Executive Committee and any Premiership points so lost shall be credited to the opposing Club concerned.

6. **INSURANCE.**

6.1. All clubs are responsible for taking out their own sports medical insurance cover for their members and officials with an underwriter of their choice.

The League will not accept liability for injury to any player, official or spectator and recommends that all players be covered by some form of insurance (eg: 24 hour school insurance or some other alternative cover).

6.2. All clubs must subscribe to and pay the compulsory 'Public Liability and Professional Indemnity Insurance Policy' premium on a per team basis that is arranged through AFL Victoria.

7. <u>TIMES OF PLAY (LOAF 11)</u>

- 7.1. Unless determined otherwise by the Executive Committee all Matches will be played on either Saturdays/Sundays and will commence at times to be determined.
- 7.2. A time limit of twenty minutes after the official starting time shall be allowed for Clubs being late, and then the match may be claimed at the option of the opposing club.

8. NUMBER OF PLAYERS (LOAF 5.1 & 5.2)

- 8.1. The number of players permitted to take part in any one match are:-
- 8.1.1. Under 9 & 10 no limit
- 8.1.2. Under 11 and over no more than Twenty Five players.
- 8.1.3. In all grades a maximum of eighteen players (18) are permitted on the ground at any one time.

9. INTERCHANGE OF PLAYERS (LOAF 7)

Interchange of players is permitted while play is in progress provided that such players enter or leave the field at the designated area. An injured player may leave the field at any position, however, the replacement must enter the field from within the interchange area.

10. TEAM OFFICIALS (LOAF 6)

10.1. **GENERAL.**

- 10.1.1 Each Club shall for each match appoint a Coach, Team Manager, Goal Umpire, Boundary Umpire (except where appointed by the League) and a Timekeeper and may for each match appoint no more than one runner and trainer, unless in accordance with By-Law 10.5.3. Additionally they shall ensure that they are fully conversant with their respective duties and requirements as laid down in these By-Laws or as otherwise determined by the Executive Committee.
- 10.1.2. Clubs with teams failing to provide a Coach, Team Manager, Goal Umpire, Boundary Umpire or Timekeeper and/or trainer or first aid person shall be liable to a fine.

10.2 **CODES OF BEHAVIOUR.**

- 10.2.1. The Team Officials are to be conversant with the Codes of Conduct and/or Behaviour for Coaches, Officials, Players, Parents, Supporters and Administrators that are published by the Australian Sports Commission and they are to ensure that their team, team officials and supporters comply with the intent of the Codes.
- 10.2.2. Team Officials from Clubs who field teams in a MSJFL Competition and who fail to comply with Codes of Conduct and/or Behaviour as published by the Australian Sports Commission shall be subject to a fine as determined by the Executive.

10.3. **COACHES**

- 10.3.1. It shall be the Coach's responsibility to maintain team discipline and to instruct the players to play within the rules at all times.
- 10.3.2. It shall be the Coach's responsibility to instruct the players to comply with the Codes of Conduct and/or Behaviour for Players published by the Australian Sports Commission.
- 10.3.3. All Coaches of all teams that are fielded in a MSJFL Competition, or other League activity, are to comply with the Codes of Conduct and/or Behaviour for Coaches published by the Australian Sports Commission.
- 10.3.4 A Coach who fails to comply with the requirements of By-Law (s) 10.2.1, 10.2.2. and/or 10.2.3. shall be in breach of these By-Laws and may be dealt with summarily by the League Executive.
- 10.3.5 Under no circumstances are coaches to abuse, threaten or approach umpires.

Coaches are not permitted to enter the field of play while any match is in progress.

All coaches are to wear the identifying bibs as provided by the MSJFL.

10.4 **TEAM MANAGER**

- 10.4.1. The responsibilities of the home team manager shall include:-
 - 10.4.1.1 To ensure that the playing area is safe and is clearly and correctly marked with Boundary Lines, Goal Squares, Bounce Circle, Centre Square and an Interchange area on each centre wing.
 - 10.4.1.2. To ensure that both of the original team sheets, the time card, scorecards, and Umpires Match Report (with envelope) are provided to the Field Umpire at half time.
 - 10.4.1.3 The Home Team must enter quarter by quarter scores into Sporting Pulse System (Visitors to check and confirm) all goal kickers and 6 best players must be entered into Sporting Pulse

(Home team & Visiting team are responsible for making their own entry)

10.5. THE TEAM BENCH.

10.5.1 A maximum of four (4) Team Officials are permitted on the team bench (ie: Inside the fence line at a ground). They are as follows and must wear the following coloured bib at all times.

Team Manager identified by a **Burgundy bib.**

Coach identified by a

Asst Coach identified by a

Black bib

Trainer identified by a

Green bib.

Runner identified by a

Yellow bib.

Boundary identified by a

White bib.

Water boy identified by a

Lime bib.

- 10.5.2 The Coach must remain in the designated team bench area during the game.
- 10.5.3 An additional Trainer is permitted in an Under 16's and 17's match. This additional or second Trainer is not to be part of the team bench and is to enter the field of play from the opposite side of the ground.
- 10.5.4 Other than Players on the bench, no other persons in excess of the four nominated are permitted on the bench. A club who contravenes this By-Law shall be liable to a fine.
- 10.5.5 Boundary Line. Team Bench Officials and Players on the bench are to remain not less than one (1) metre clear on the fence side of the boundary line.

10.6 **GOAL UMPIRE.**

- 10.6.1. The Goal Umpire shall be a person of at least 16 years of age and they must have a white coat and be provided with two flags, a scorecard and pen.
- 10.6.2. Each Goal Umpire shall be responsible for keeping the scores and shall verify same at the end of each quarter. At the completion of the match they must sign each other's card.
- 10.6.3. The Goal Umpire shall be responsible for ensuring that the area between and behind the goals is kept clear of spectators and obstacles such as bicycles and must not dispute decisions or abuse the Field Umpires at any time.
- 10.6.4. In the case of a disagreement on scores by the Goal Umpires the Field Umpire shall regard the Time Keepers card as the correct score. The exception to this is in finals. (See finals section).
- 10.6.5 The Field Umpire has the power to overrule a decision by a Club Goal Umpire if he believes such decision to be incorrect.

10.7 **BOUNDARY UMPIRE.**

- 10.7.1 Each team is to provide a competent Boundary Umpire who shall be correctly attired and equipped with a working whistle.
- 10.7.2. The Boundary Umpires must be conversant with the correct procedures to ensure the proper conduct of the match.
 - Boundary umpires at all times must not abuse, threaten, coach or try to influence any decisions that the Field Umpires may make.
 - Boundary umpires must not get involved with any melees or any other on field indiscretions.
- 10.7.3. The Field Umpire has the power to overrule a decision by a Club Boundary Umpire if he believes such decision to be incorrect.

10.8 TIMEKEEPERS.

- 10.8.1. A competent Timekeeper is to be provided by each Club and the home Club shall provide an accurate timing device. Time on shall only be added if indicated in the appropriate manner by the Field Umpire.
- 10.8.2. The Timekeepers shall complete and sign the official timekeepers card as a check in the case of a dispute by the Goal Umpires.
- 10.8.3. The Timekeepers shall also record the scores on the reverse of the timekeepers card as a check in the case of a dispute by the Goal Umpires.
- 10.8.4. The Timekeepers shall be aware of the provisions in the By-Laws concerning the length of quarters and the length of intervals.
- 10.8.5. The Timekeepers are to sound a warning one minute prior to the completion of the quarter time and three quarter time intervals and three minutes prior to the completion of half time interval.

10.9 **WATER PERSONS. (LOAF 6.1)**

10.9.1. Teams Up to Under 12 Inclusive.

One (1) person designated as a water person will be permitted to enter the field of play to (only) deliver water to players in all grades up to and including the Under 12's. Water persons are not permitted to pass messages or give instructions to players.

- 10.9.2. Under 13's to Under 17's Inclusive.
 - Two (2) persons designated as a water person will be permitted to enter the field of play to (only) deliver water to players in the Under 13's to Under 17's grades. Water persons are not permitted to pass messages or give instructions to players.
 - Identification. A water person is to wear a Lime bib.
- 10.9.3 Disruption of Play. A water person is not permitted to deliver messages or to disrupt play. An Umpire may order from the field and report any water person who is in breach of this By-Law.
 - Any water person ordered from the field may be replaced.
- 10.9.4 Water Person & Bench. The water person may operate and enter the field of play from any position on the ground. The water person is not permitted to communicate with the team bench officials during play.
 - Water person must stay 30 metres from coaches bench at all times.

11. UMPIRES. (LOAF 8)

11.1 APPOINTMENT OF UMPIRIES

- 11.11. Field Umpires for all grades shall be appointed by the Umpires' Adviser.
- 11.1.2. In Finals matches the Umpires' Adviser shall appoint Goal Umpires and Boundary Umpires.
- 11.1.3. The Umpires' Adviser may at his discretion or at direction of the Executive Committee appoint more than one Field Umpire for a particular match.
- 11.1.4. Two (2) Field Umpires are to be appointed to each match played by Teams from Under 14's to Under 17's inclusive.

11.2 UMPIRE CODES OF BEHAVIOUR.

- 11.2.1. It shall be the Umpire Adviser's responsibility to instruct all umpires employed by the MSJFL to comply with the Codes of Conduct and/or Behaviour for Officials published by the Australian Sports Commission.
- 11.2.2. All Umpires employed by the MSJFL, are to comply with the Codes of Conduct and/or Behaviour for Officials published by the Australian Sports Commission.
- 11.2.3. Any Umpire who fails to comply with the requirements of By-Law (s) 11.2.1 and/or 11.2.2. shall be in breach of these By-Laws and may be dealt with summarily by the League Executive in accordance with the provisions of By-Law.

11.3 **AVAILABILITY OF UMPIRES**

- 11.3.1 All Umpires should be at the ground at least thirty minutes before the official starting time of the match and must be on the field correctly attired at least five minutes before such starting time.
- 11.3.2. In the event of a Field Umpire being absent or unable to complete a match and another member of the current Umpires Panel is not available:
 - The teams involved should agree to appoint a substitute Field Umpire or Field Umpires who shall then officiate as such for this period and shall be considered to be a member(s) of the current Umpires Panel and will have the responsibility of giving the MSJFL best and fairest votes for this match.
 - If no substitute Field Umpire(s) can be agreed upon then the match shall be abandoned and the matter referred to the MSJFL Executive Committee for a final decision. (LOAF 8.1)

11.4 ORDERING FROM THE FIELD (LOAF 20)

- 11.4.1. Any player sent off the Ground shall remain OFF the playing Arena for a minimum time equal to that of the length of one quarter for that particular Game, and the maximum time of the rest of the Game. The actual length of time between these two levels is at the Umpire's discretion.
- 11.4.2. Any player sent from the ground may only be replaced at the expiration of the send off time.
- 11.4.3. Any player sent from the Ground must have the reason for the suspension and length of time explained to him by the Field Umpire.
- 11.4.4. The player is to be escorted from the playing field by an Official other than the Coach who is listed on the Clubs Match Sheet for that day, who is also to be advised of the reason and length of suspension at the next break in the Game.
- 11.4.5. The player and the Official are to report to the Official Time Keepers, at which time the length of suspension is commenced and recorded on the Timekeepers card.
- 11.4.6. Any player sent from the Ground must leave the playing Area through the Interchange Area.
- 11.4.7. Any player sent from the Ground three times in the same playing season will be automatically be suspended for two weeks and may receive an additional weeks suspension for any subsequent send off in the same season.
- 11.4.8. Any player sent off twice in the same game is automatically suspended for one week.

11.5 <u>UMPIRES MATCH REPORT.</u>

The Field Umpire shall at the conclusion of each match complete the prescribed match report provided by the home team manager and shall upon completion make such report available for each of the team managers for their signatures.

11.6 CHARGES BY UMPIRES (LOAF 19).

- 11.6.1. Any charges preferred by Umpires against players or officials must be lodged with the Umpires Adviser by 8.00 pm on the day that the match is played.
- 11.6.2. It shall be the Umpire's duty to lodge his report to the Clubs in writing on the prescribed report form when waited on by the Clubs after the match.
 - The representatives of the Clubs shall initial such reports to acknowledge receipt of same.
- 11.6.3. Such Report Form shall serve as the official notice for the Tribunal Hearing and it shall be the responsibility of Clubs to have the reported persons and witnesses concerned before the Tribunal Panel at the appointed time for such hearings.
- 11.6.4. In the case of an off field report the Executive Committee shall determine whatever action is necessary and shall advise the Clubs accordingly.
- 11.65 Set Penalties for Reportable Offences are at the League Secretary's Discretion
 - 11.6.5.1. Reported players may at the League Secretary's discretion have the option of receiving set Penalties or if he/she so desires appear before the Tribunal.
 - 11.6.5.2. All Clubs representing reported players must notify the Administrative Officer of the League by 10 am on the MONDAY following the report, whether they intend to take the prescribed penalty, or appear before the Tribunal.
 - 11.6.5.3. Any player reported a second time in the one season may accept double the prescribed penalty, or appear before the Tribunal.
 - 11.6.5.4 .All Umpires reporting players must write details on the Match report for U12's down, and on the separate report sheet U13's up.

Distribution is as follows: 1st copy to the Home Club, (which will then be sent to the Secretary of the League with other paper work covering the game) 2nd copy to the Club of the reported player, 3rd copy to Club of the witness, 4th copy to be retained by the Umpire.

12. ADDITIONAL POWER TO REPORT. (LOAF 19.1)

- 12.1 Members of the Executive Committee and Umpires Appointments Board shall act as Stewards and shall have the power to report players or officials for on or off field offences. If the Member is in attendance at a game in which his own club is taking part, he then forfeits the power given him under this By-Law.
- 12.2 Such Stewards shall be identified by the wearing of an official League Badge and/or armband or any form of clearly visible identification as is deemed appropriate by the Executive Committee.

13. **CENTRE SQUARE RULE.**

U/11's - U/17's must use the Centre Square.

14. <u>INDEPENDENT TRIBUNAL. HEARING OF CHARGES (LOAF 19.4)</u>

- 14.1 The Independent Tribunal shall deal with all charges brought by Umpires or Stewards against players under the laws of the game (and these By-Laws) and shall have full power to deal with all matters brought before it and to deal with all matters brought before it and to make decisions, impose penalties and to make and record findings as it thinks fit.
- In the event of the reporting official, charged person(s) or other persons mentioned in the report not being present, it shall be competent for the tribunal to act as it deems fit.
 - The tribunal may call for additional evidence and adjourn its meetings if deemed necessary and may deal with any witness who in its opinion gives unsatisfactory evidence or fails to appear when summoned without reasonable excuse.
- 14.3. The Independent Tribunal of the MSJFL shall operate in accordance with the AFL Victoria Tribunal & Appeal Board procedures or as otherwise determined by the League Executive Committee.
- 14.4. The decisions of the Independent Tribunal shall be final and binding on the League save that any Club or Person affected by any decision of the Independent Tribunal may appeal against any such decision by lodging with the League Secretary a NOTICE OF APPEAL in writing within seven days including a NON-REFUNDABLE deposit of \$200.00.
- 14.5. The Executive Committee shall only consider a Notice of Appeal that is complete with the \$200.00 deposit and the Notice clearly sets out the grounds for the appeal, including full details of evidence not previously submitted to the Independent Tribunal, and gives valid reasons as to why any such fresh evidence was not presented before the Independent Tribunal when the matter was first heard.
- 14.6. The Executive Committee shall deal with the Notice of Appeal as it thinks fit and may at its discretion determine the matter or refer the matter back to the Independent Tribunal as an appeal.
- 14.7. If the Executive Committee refers the matter back to the Independent Tribunal as an appeal the League Secretary shall convene the Independent Tribunal as soon as practicable and shall be permitted to give evidence at the hearing of the appeal.
 - 14.8 In the event that the Executive Committee deems the Notice of Appeal or its contents to be frivolous or vexatious it may in addition impose such other penalty as it considers appropriate in the circumstances.

15. **DISOUALIFIED PLAYERS.**

No disqualified player shall be eligible to play with any Club of the League during the term of his or her disqualification nor shall the player be granted a permit to transfer until such a term has been completed.

16. **AWARDS.**

- 16.1. Each season the League shall make available awards for the Beat and Fairest player and runner up in each age group from U11's upwards made on the basis of votes cast by the Field Umpires during the home and away matches.
- 16.2. The Field Umpire shall allocate three votes for the Best and Fairest players, two votes for the second best and fairest player and one vote for the third best and fairest player in each match.
 - At the conclusion of the home and away series, the player receiving the greatest number of votes in each grade shall be declared the winner.
 - The player receiving the next greatest number of votes shall be declared the runner up provided that the players have not been found guilty of an offence and/or been suspended by either the Independent Tribunal or the Executive Committee during the season.
 - In the case of an equal number of votes multiple trophies will be presented.
- 16.3. The Field Umpires shall cast their votes at the completion of each match on best and fairest cards provided by the home team manager.
 - Such cards are to be placed in a sealed envelope and then returned to the home team manager for forwarding to the League Secretary.
- 16.4 No individual club member shall be entitled to sight the Field Umpires votes for the purposes of best player awards or any other purpose.
- 16.5. A Trophy will be provided by the League for the best and fairest and for the runner up to the best and fairest player in each age group.
- 16.6. The League may provide other trophies to players at it discretion.

17. <u>TIME CLOCK, SIREN, GOAL POST PADDING AND SCOREBOARD:</u>

- 17.1. The home team shall provide an accurate time clock and a suitable siren or bell which can be clearly heard at any location on the field. (LOAF 10)
- 17.2. All goal and behind posts must be padded to a height of at least two metres (LOAF 3.5.2).
- 17.3. The home team shall provide a satisfactory scoreboard and ensure that it is in operation for the duration of the match.

18. **COMPLAINTS.**

- 18.1. All complaints or reports by Clubs must be lodged in writing with the League Secretary no later than seven days after the match concerned, together with a non-refundable deposit of \$200 dollars.
- 18.2. The Executive Committee shall have the discretion to extend the time limit for lodging a complaint under this By-Law if the matter which is the subject of the complaint was a matter of which the Club lodging the complaint was not aware at the time of its occurrence.
- 18.3. The Executive Committee shall not consider any complaints by individual members of Clubs unless such complaints have been investigated and endorsed by the Committee of the Club concerned.
- 18.4. The Executive Committee shall investigate all such complaints or reports and shall have the power to impose any penalty it deems fit.

19. **GENERAL**

19.1. **CLUB DUES.**

Each Club shall pay such annual or other fees, fines or levies as determined by the Executive Committee and such payments shall not be made later than forty five days from the date of notification.

Clubs may be required to lodge a bond as determined by the Executive Committee against late payment of accounts and should any accounts not be paid within the period specified above such bond shall be forfeited.

19.2. CLUB IN DEFAULT.

No Delegate shall be permitted to take part in any meeting unless all money due by his or her club has been paid or a satisfactory reason for the delay has been given.

19.3. CLUBS HANDLING LEAGUE FUNDS.

All monies received by Clubs on behalf of the League shall be remitted to the Treasurer within seven days.

19.4. **EXPENSES FOR DELEGATES.**

The League shall if they choose bear the expenses of any Delegate or League Official reasonably incurred while on the business of the League.

19.5. **EXPENSES NOT AUTHORISED.**

No Club or person shall commit the League to any expense unless authorised by the Executive Committee.

19.6. **CORRESPONDENCE.**

All letters and communication to the League shall be addressed to the Senior Administration Officer and all letters and communications from the League relating to the affairs of Clubs shall be addressed to the Secretary or other designated person of such Club.

19.7. **INFRINGEMENTS.**

Clubs, Club Officials or Delegates infringing any rule of the League or law of the game for which specific penalties are not provided shall be dealt with as the Executive Committee may determine.

19.8. <u>INTERPRETATION, MATTERS NOT PROVIDED FOR AND FINES.</u>

The interpretation of the Constitution and By-Laws and any matters not provided for therein, shall be determined by the Executive Committee whose decision shall be final and shall be taken and acted upon as binding on all Clubs.

All fines for the infringement of the Constitution or By-Laws shall be determined annually by the Executive Committee.

LEAGUE EXECUTIVE.

PRESIDENT: David Andrews

(Mob) 0418 545 997

SENIOR VICE PRESIDENT: Steve Kilpatrick

(H) 9583.7374

(Mob)

JUNIOR VICE PRESIDENT: Doug Willans

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ADMIN OFFICER: David Cannizzo

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SECRETARY: Russell McMurray

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TREASURER: Len Manzie

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EXECUTIVE COMMITTEE.

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COMPLAINTS COMMITTEE.

Chairman: Russell McMurray.

Members: Doug Willans.

Steve Kilpatrick.

Marina Christopoulos

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Registrars - Bruce & Pauline Stegelman

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MSJFL OFFICE.

Senior Administration Officer

David Cannizo

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Email: administration@msjfl.com.au

POSTAL ADDRESS: MSJFL P O BOX 1018 MOORABBIN 3189

Racial & Religious Tolerance Policy

Notice is hereby given to all persons including but limited to Participants, officials & spectators that all events conducted Under the control of or in the name of the Moorabbin Saints Junior Football League Inc, commonly referred to as the MSJFL Are to comply with the League's Racial & Religious Tolerance Policy.

The League & all Affiliated Clubs are bound by the Racial & Religious Tolerance Act 2001 (Vic), the Racial Discrimination Act 1975 (Cth) and the Equal Opportunity Act 1995 (Vic) (The Legislation).

This policy is consistent with the legislation & the Australian Football League's Rule 30 & the Victorian Football League's Rule 7.3.

This Policy is not in substitution of the legislation.

Authorised by: The Secretary

MSJFL Inc.

P.O. Box 1018

MOORABBIN Vic 3189